

POSS: PKU Omn-directional Smart Sensing

URL: www.poss.pku.edu.cn

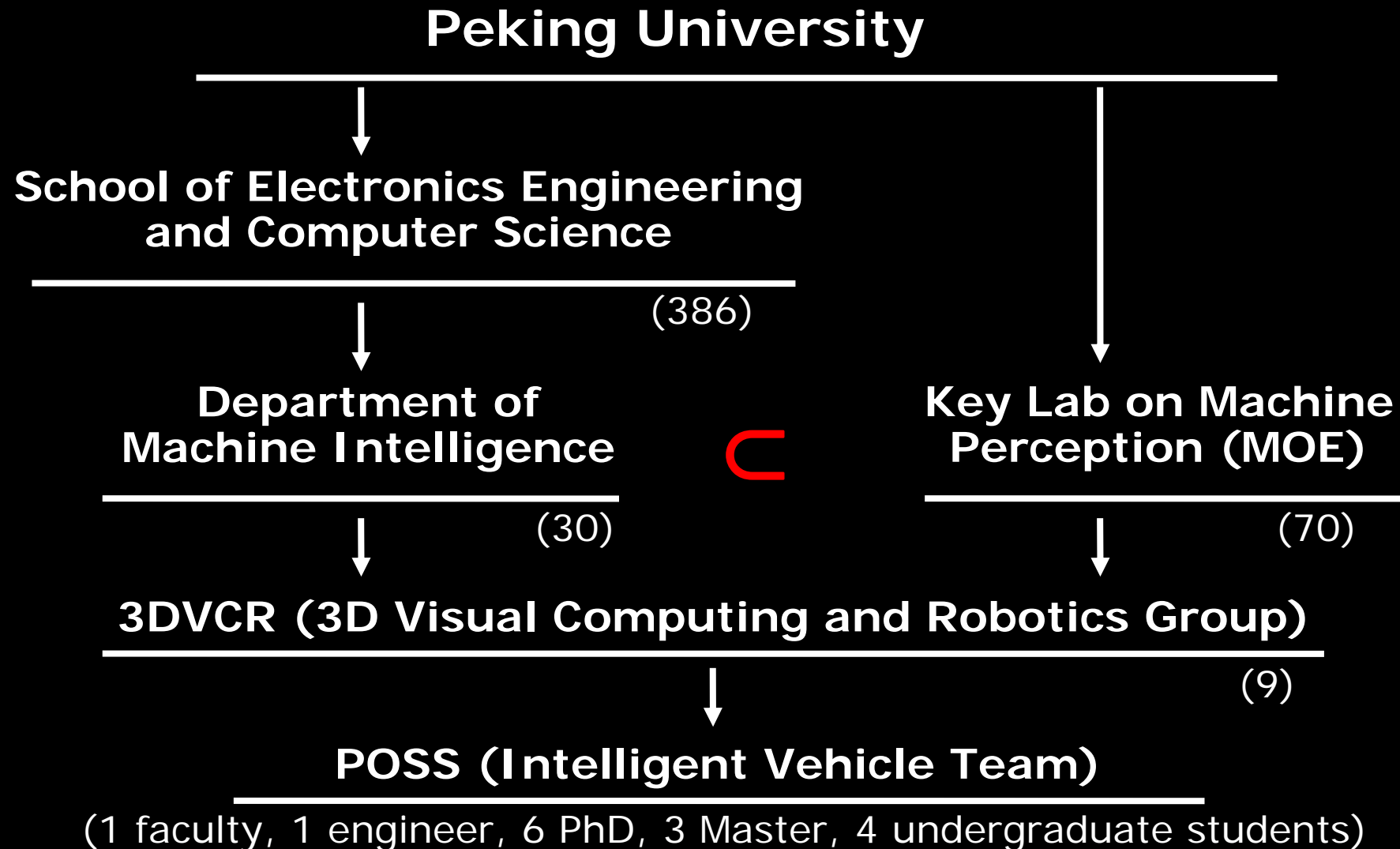
**Towards Omni-directional Sensing and Reasoning
in Real World Environment**

Huijing Zhao, zhaohj@cis.pku.edu.cn

**Key Lab on Machine Perception (MOE)
School of Electronics Engineering and Computer Science**

Peking University

Where is POSS Team?

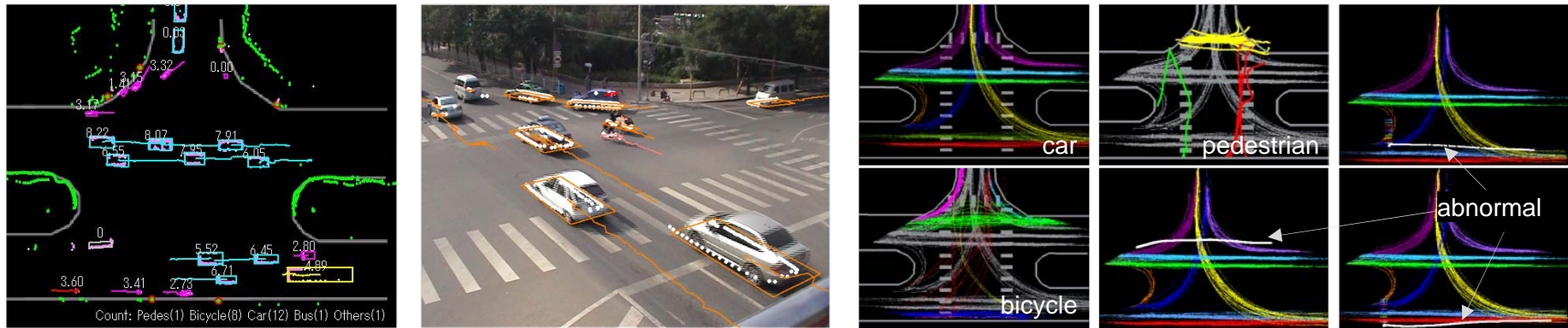


POSS Team

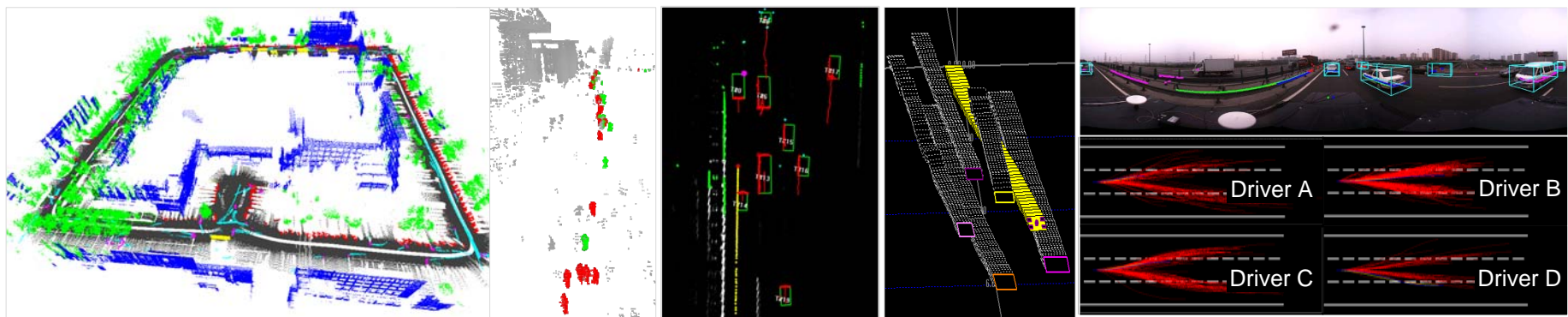


POSS Research

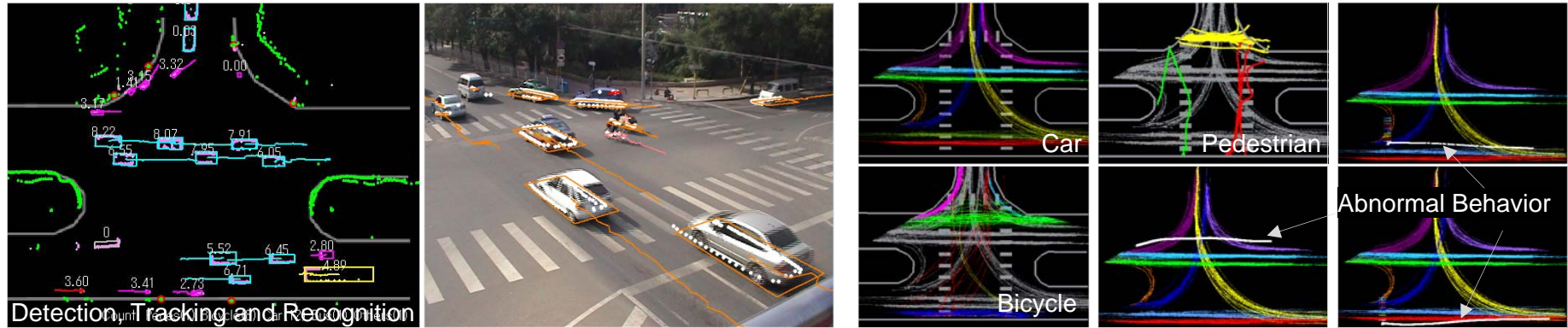
Monitoring a traffic scene through network sensing



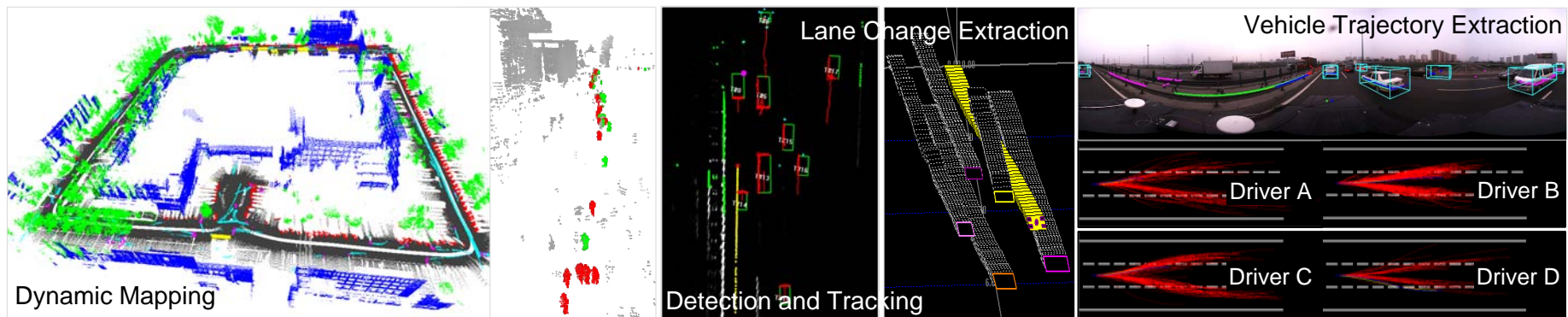
Monitoring a dynamic procedure or scene using an intelligent vehicle



Monitoring a traffic scene through network sensing



Monitoring a dynamic procedure or scene using an intelligent vehicle



Intelligent vehicle and network sensing platforms

Dynamic Sensing Platform



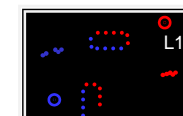
Robot-Car Platform



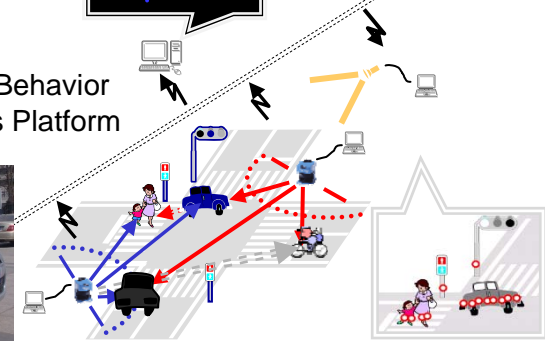
Autonomous Driving Platform



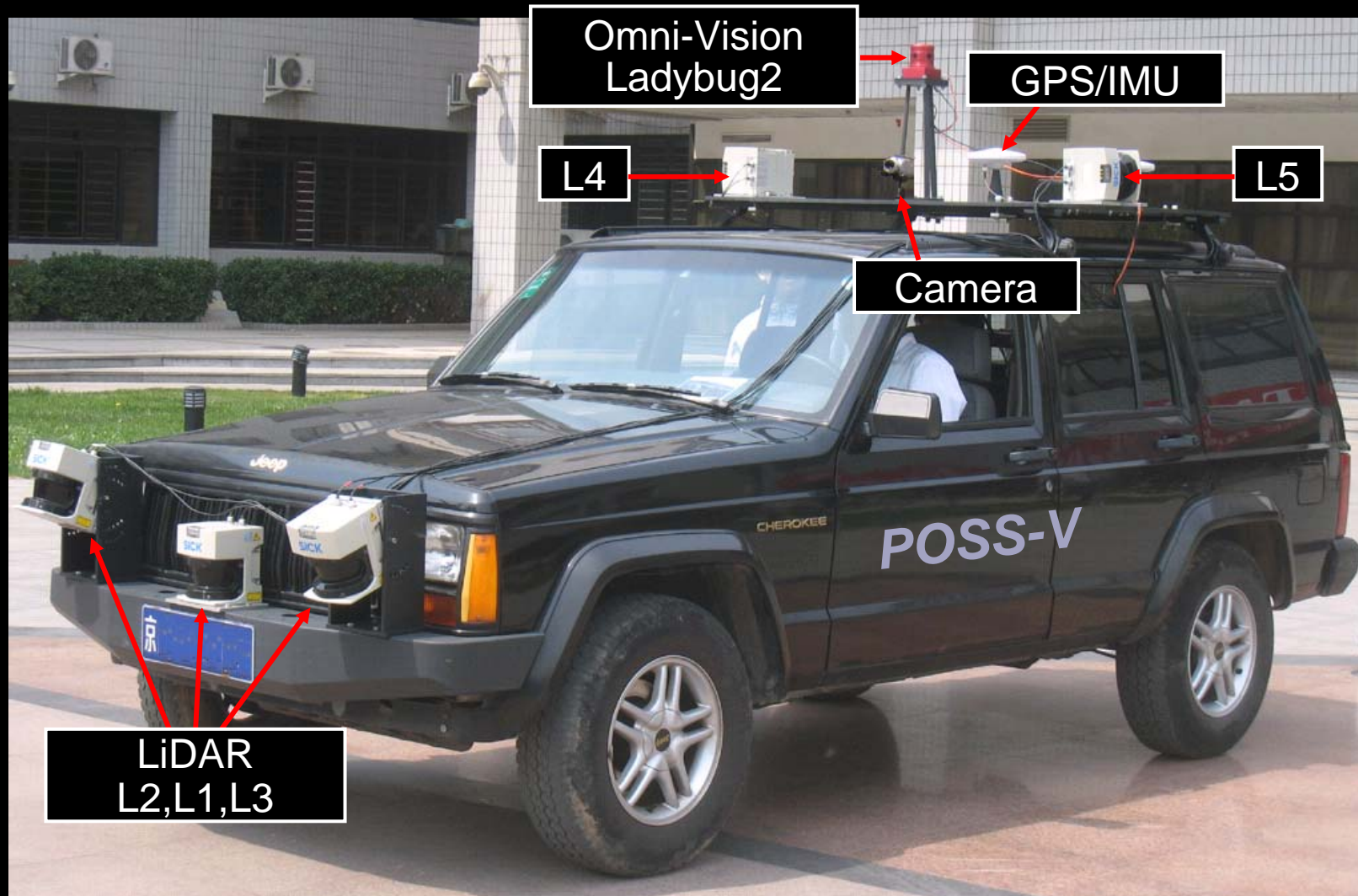
Driving Behavior Analysis Platform



Network Sensing Platform



A Dynamic Sensing Platform



2008~

An Autonomous Driving Platform



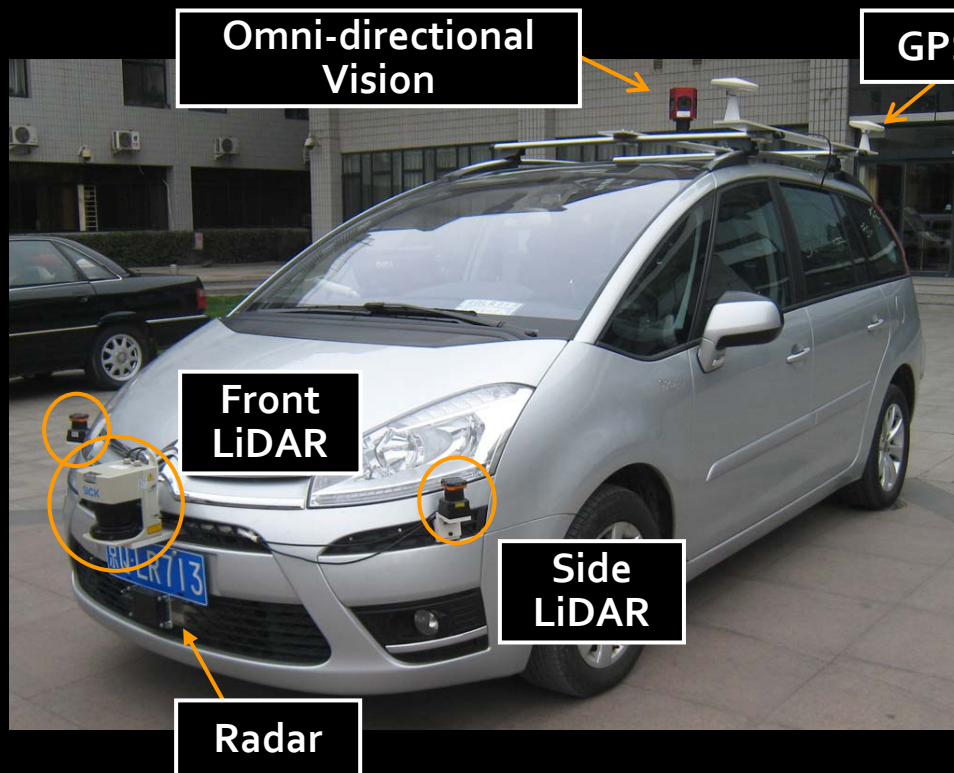
2010~



demo1

demo2

A PSA Platform

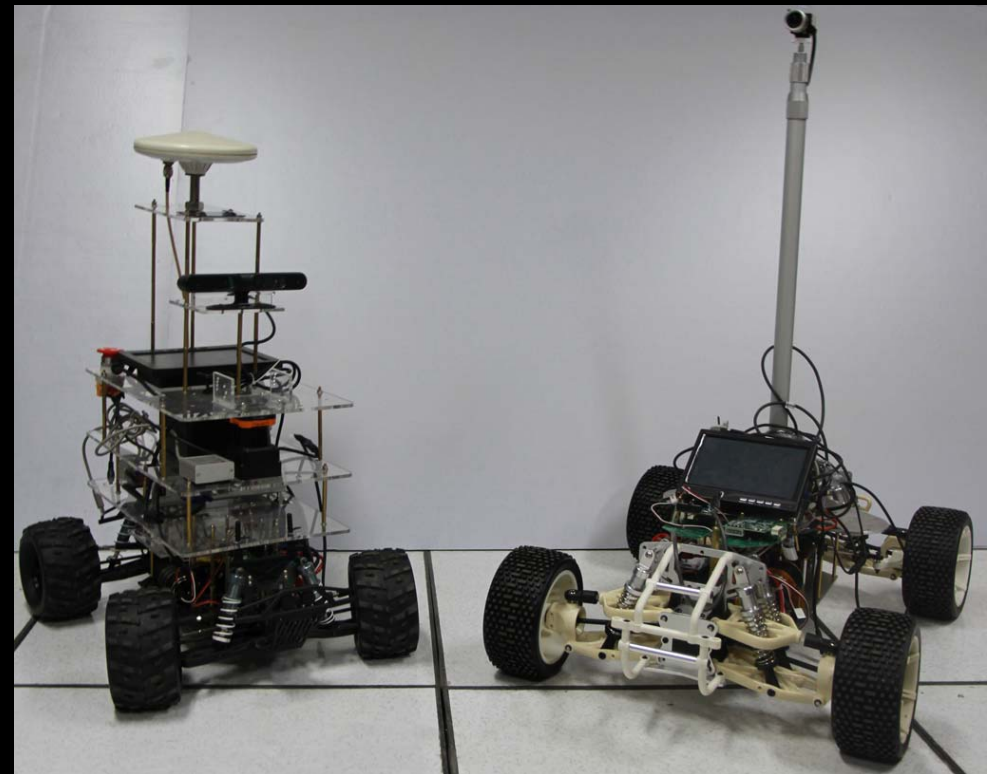
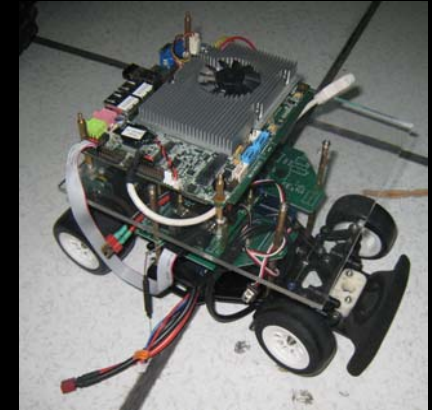


On-road data collection for driving behavior learning and reasoning

2013~

Robotic Platforms

miny1
miny2



Tsukuba Robotic Challenge 2013-14

POSS-MINYs 2013~

Our Goal

We focus on **perception and reasoning techniques** of intelligent vehicle.

We want to develop an intelligent vehicle of **Omni-directional** eyes perceiving an environment of both static and dynamic objects.

We want to **reason based on real world sensing data**, so that to aware situations and predict potential risks.

We want to **map** dynamic environments, which contains 3D geometry, semantics and scene dynamics.

We want to **study potential applications** in car navigation, traffic simulation, surveillance, etc.

Key Issues



- **Sensor Alignment** HMW
- **Localization** YYF
- **3D Mapping** POI
- **Mobile Object Detection and Tracking** LIDAR Visual_IROS12 Visual_IROS14
- **Scene Understanding** FYK ICRA10
- **Behavior Analysis** YW DMARP LYB
- ... XWD NXT



On-road Vehicle Trajectory Collection

Huijing Zhao, Chao Wang, Yubin Lin, Wen Yao,
Jinshi Cui, Hongbin Zha
Key Lab of Machine Perception, Peking University



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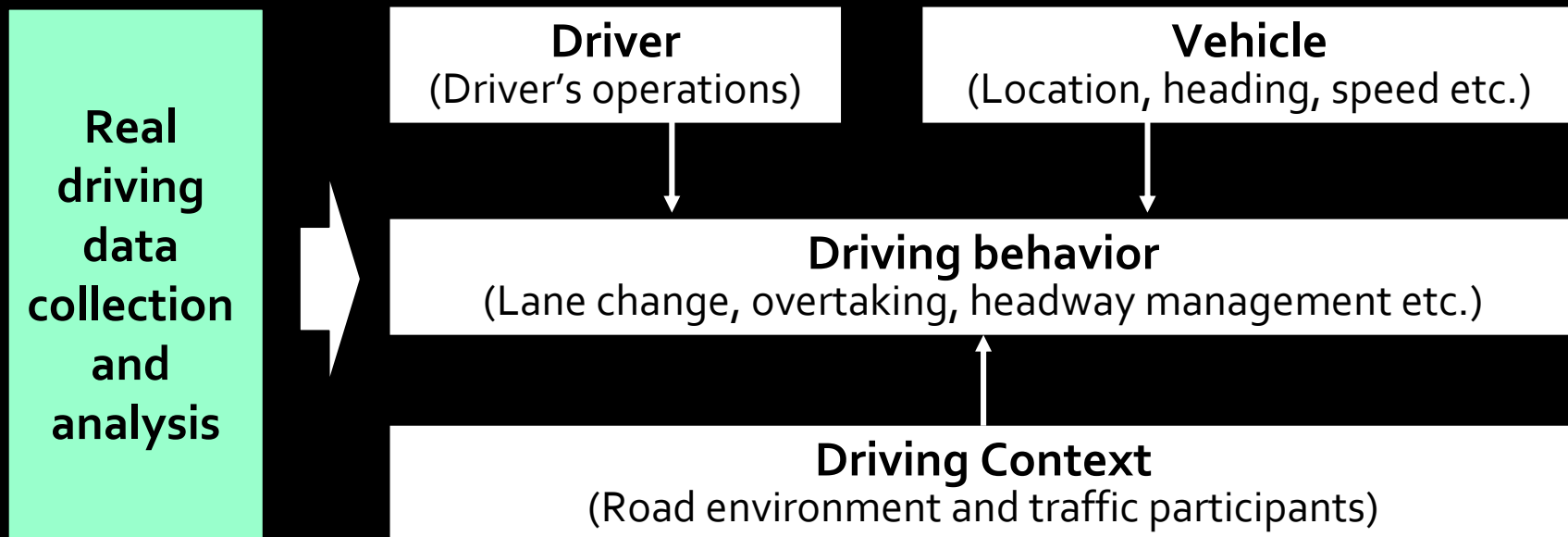
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Objective

- Developing an automated system to collect the synchronized motion trajectories that characterize the full course of driving maneuvers in real-world traffic scene.



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Contributions

- A system is developed to collect the vehicle trajectories through on-road driving an instrumented vehicle with multiple 2D-LIDARs.
- A method of simultaneous mapping with vehicle detection and tracking (SMVDT) is developed to estimate the trajectories of environmental vehicles through multi-lidar data processing.

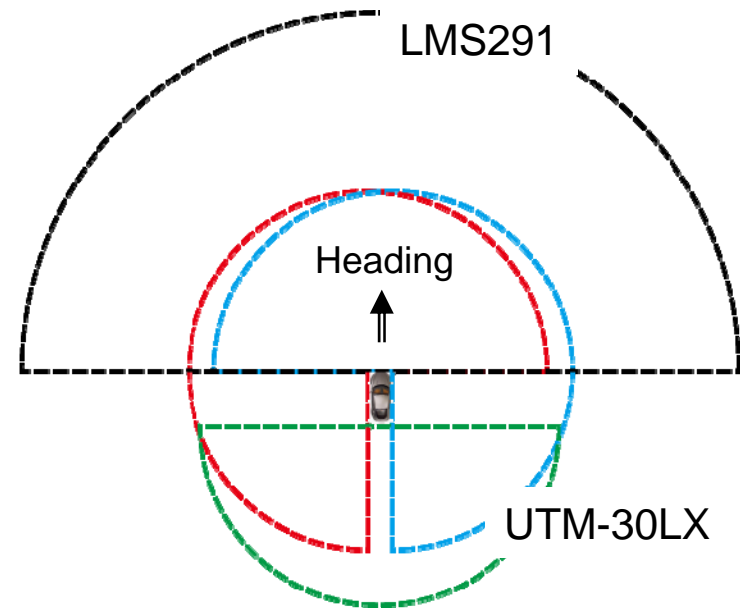


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Sensor Setting



In this paper, the Ladybug is for visualization only.

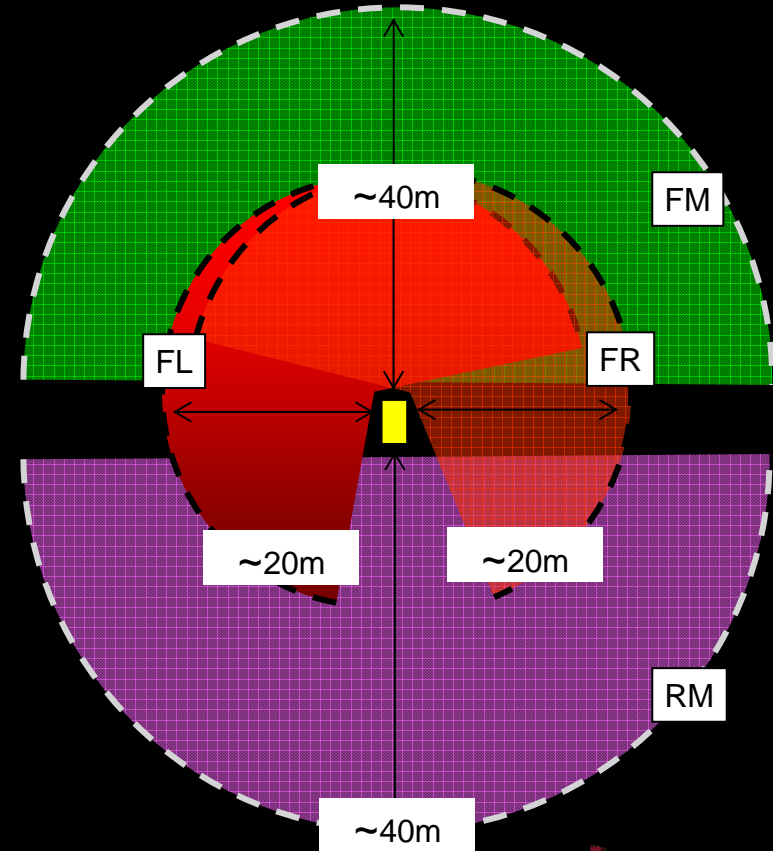
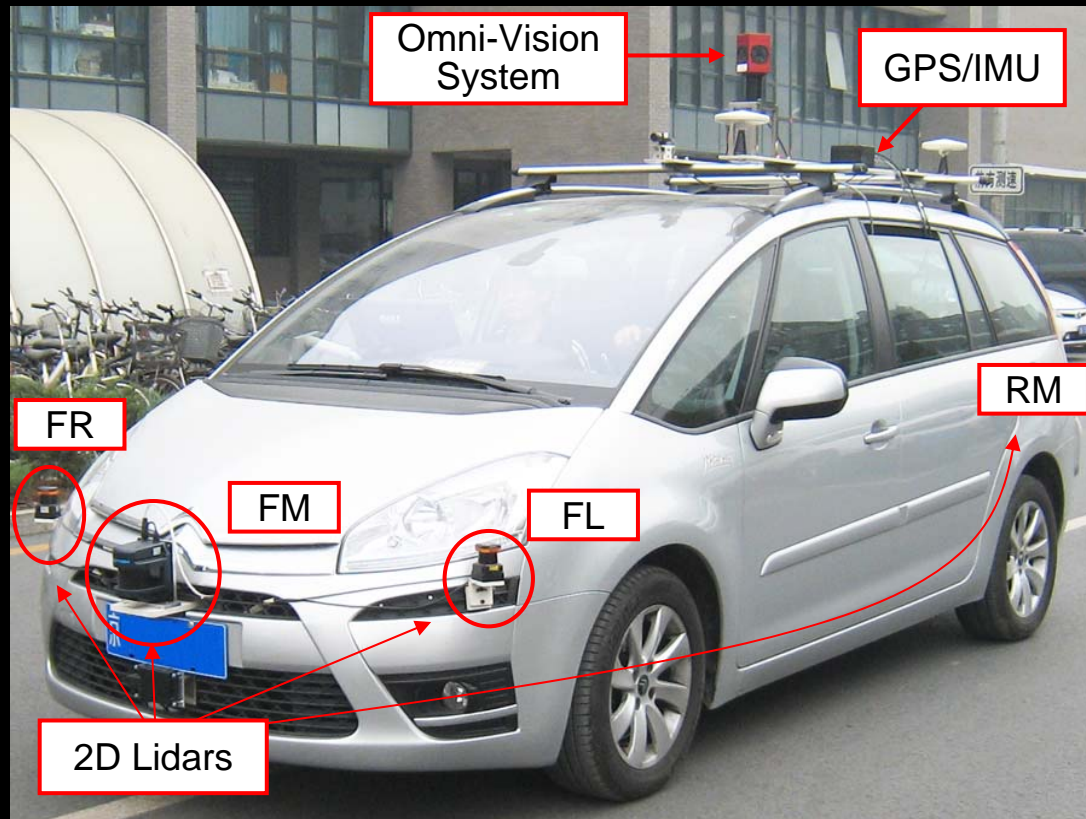


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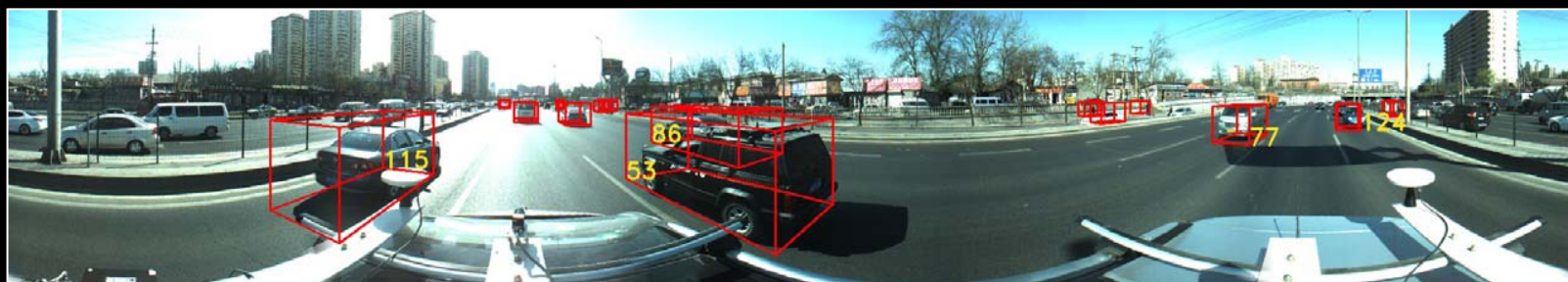
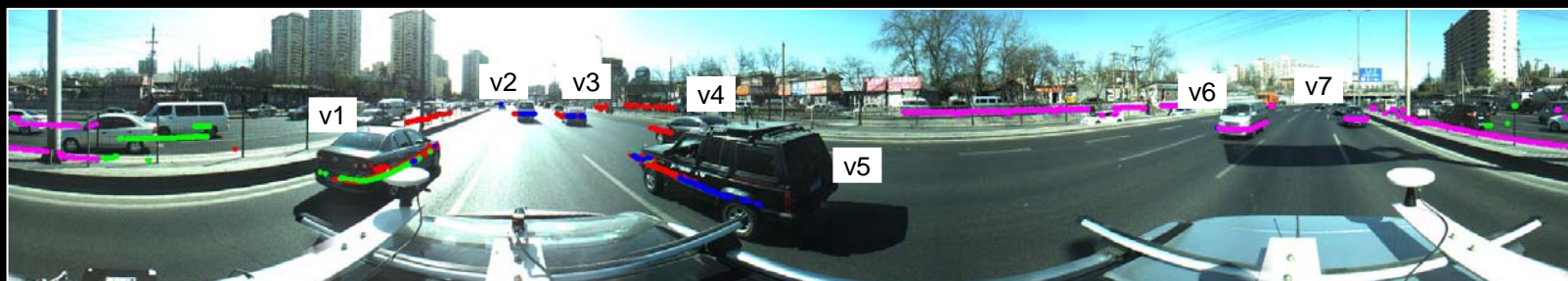
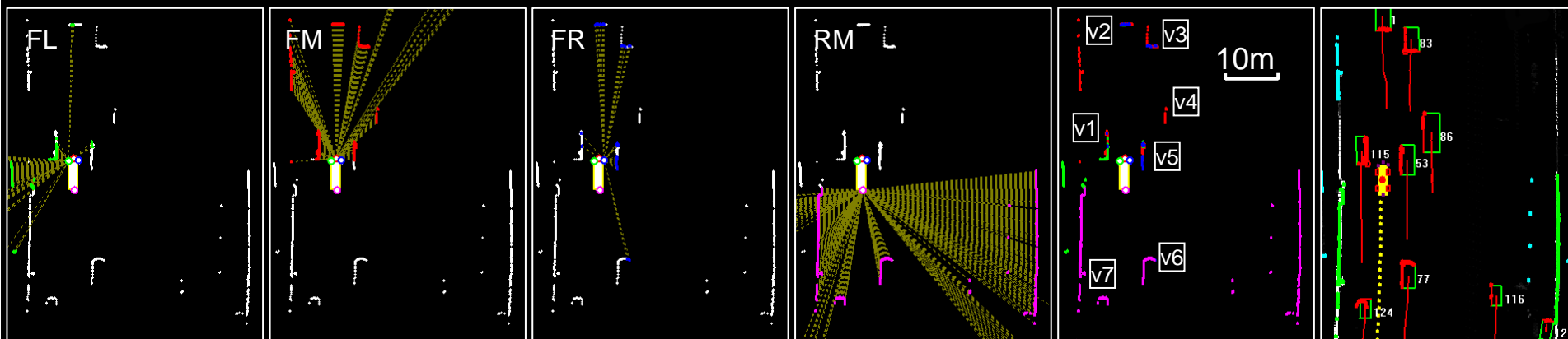
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Sensor Setting



Fusion of Multi-Lidar Data



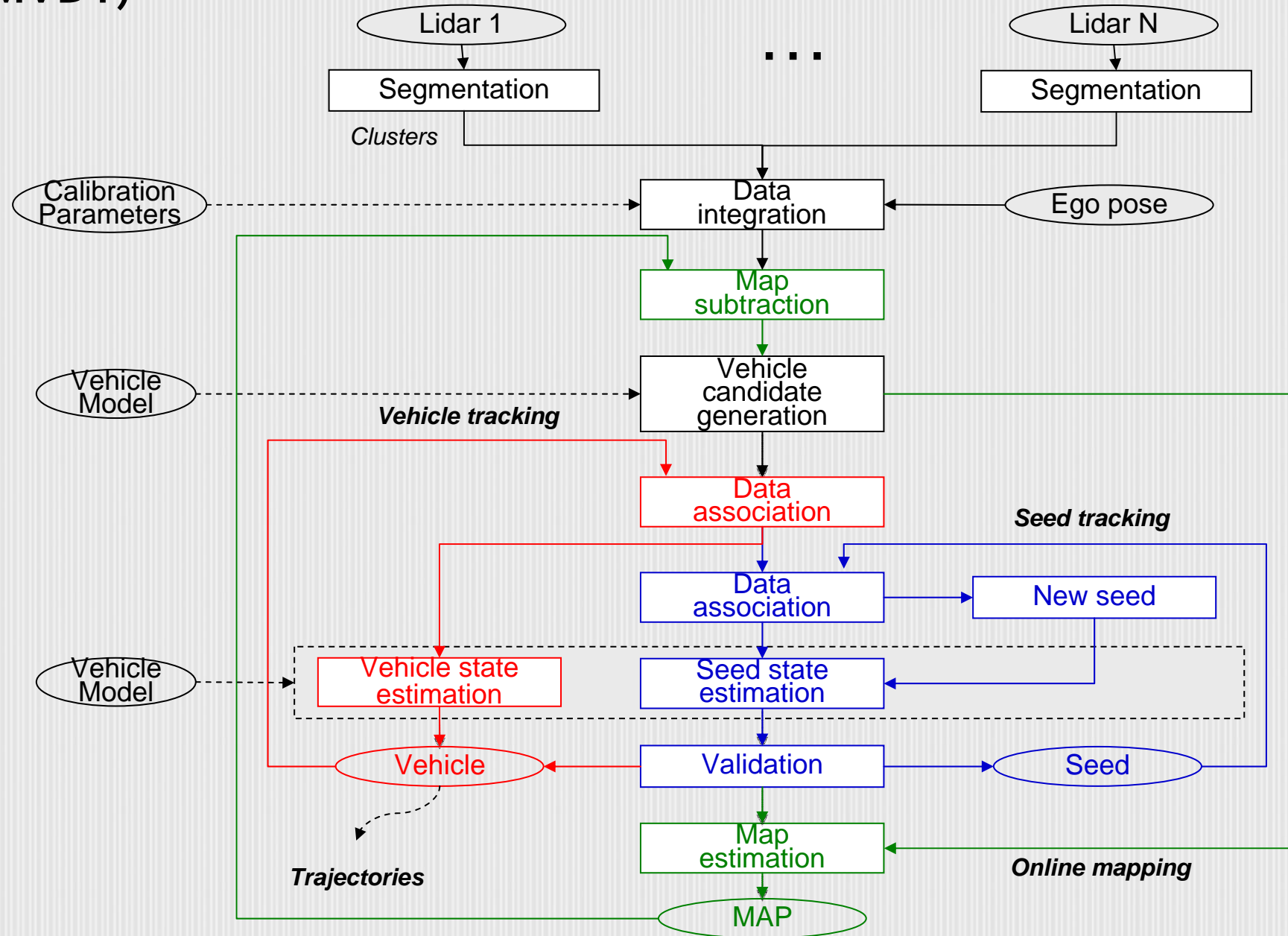
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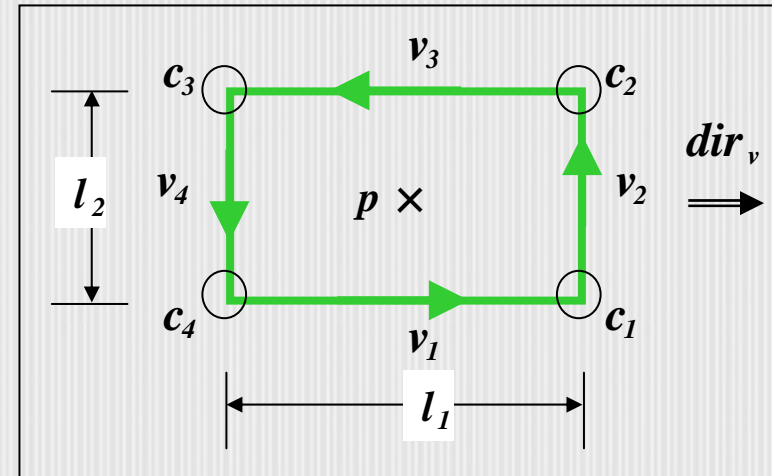
Simultaneous Mapping with Vehicle Detection and Tracking (SMVDT)



Vehicle Model vs Partial Observations

Accounting partial observations:

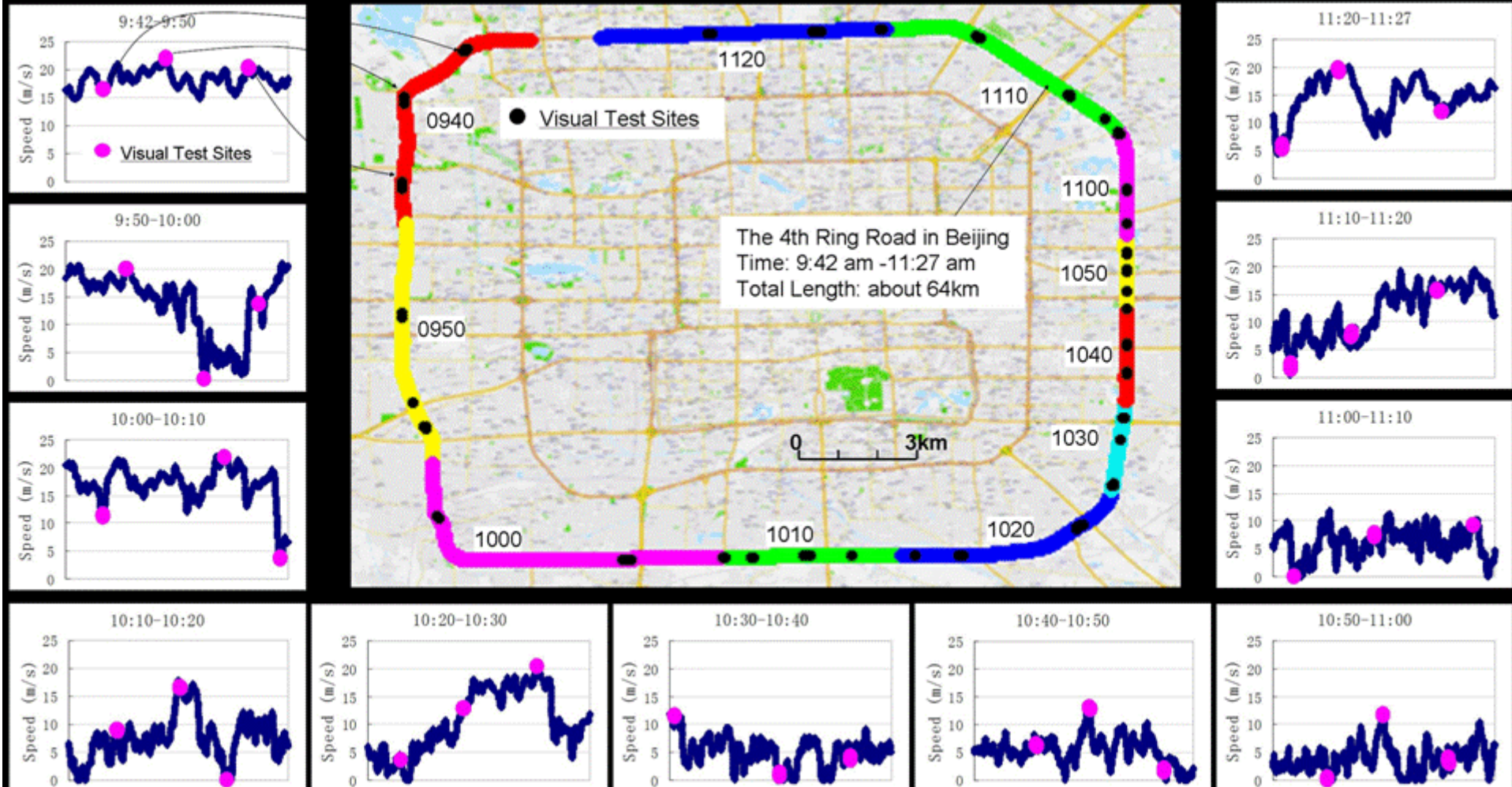
- 1) Reliability items are defined to denote whether the corresponding features are estimated on direct observations or inferred through the assumption on vehicle model.
- 2) Reliability items are accounted in data association and vehicle track estimation.



Vehicle Model

Item	Feature	Reliability
directional vectors ($i = 1, \dots, 4$)	v_i	rv_i
corner points ($i = 1, \dots, 4$)	c_i	rc_i
a center point	p	rp
lengths on two vertical edges ($i = 1, 2$)	l_i	rl_i

Experimental Setting



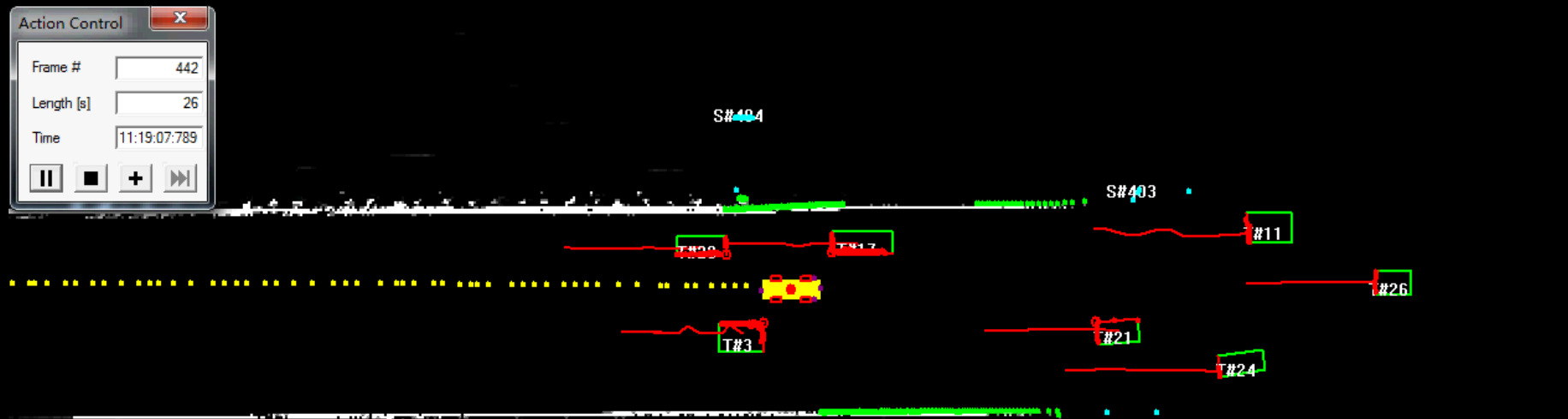
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Online Multi-Lidar vs A Front Radar



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Action Control

Frame #

166

Length [s]

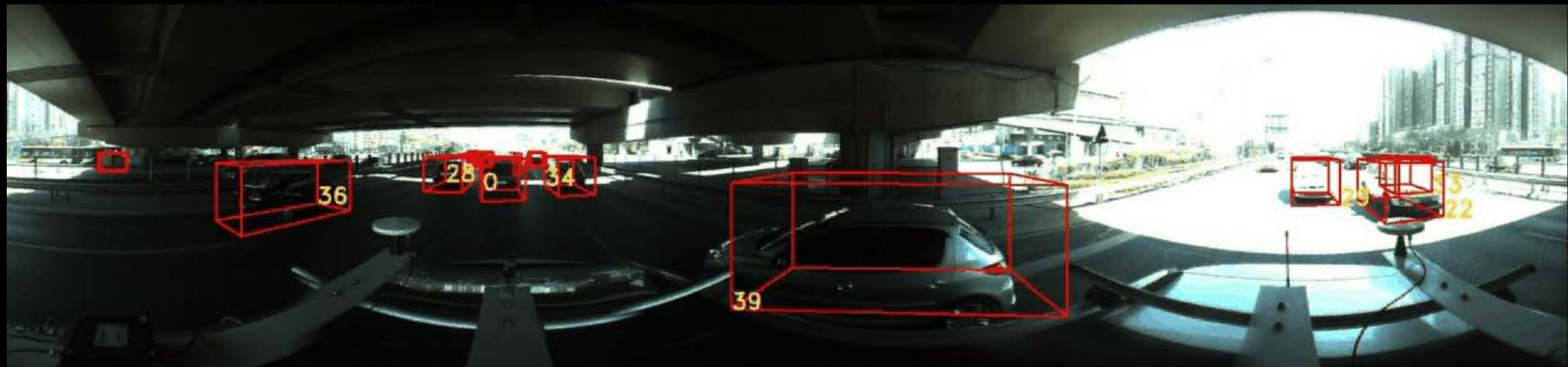
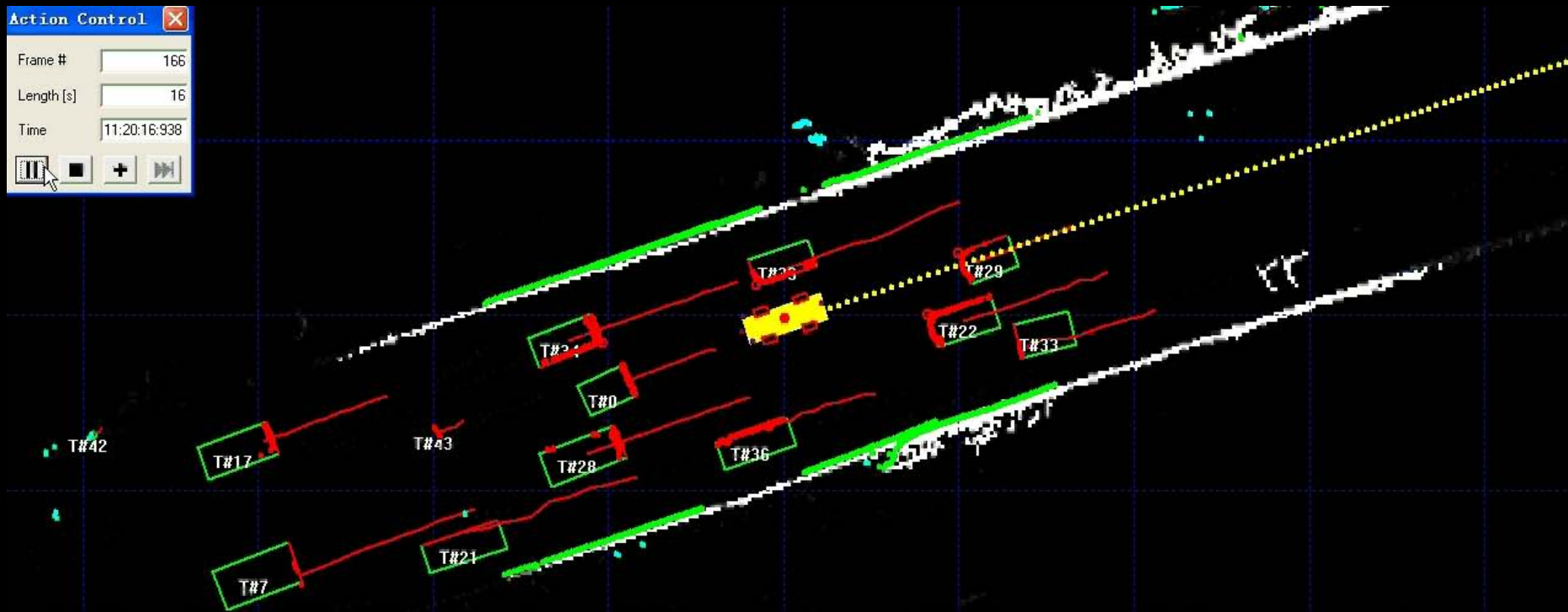
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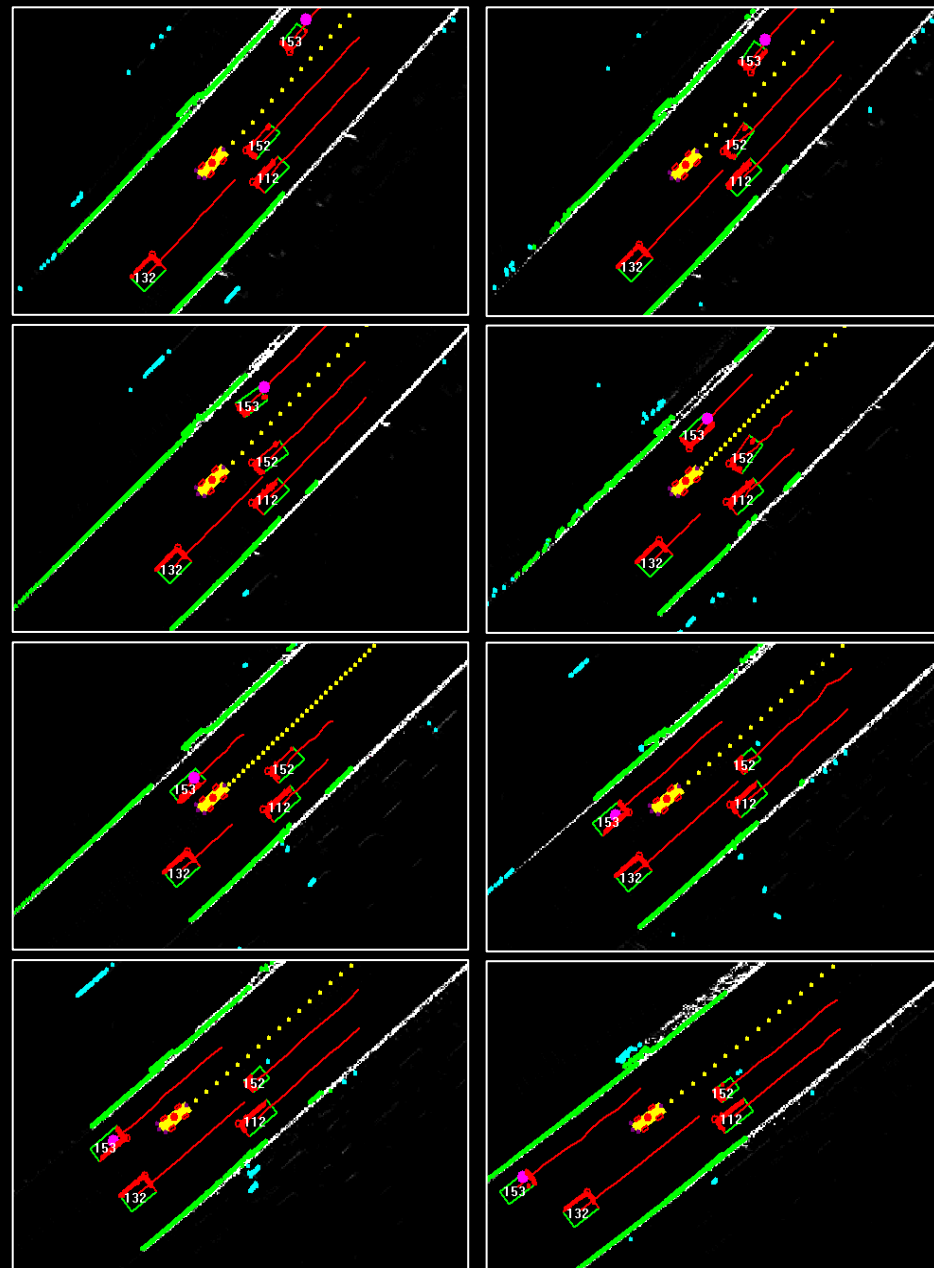
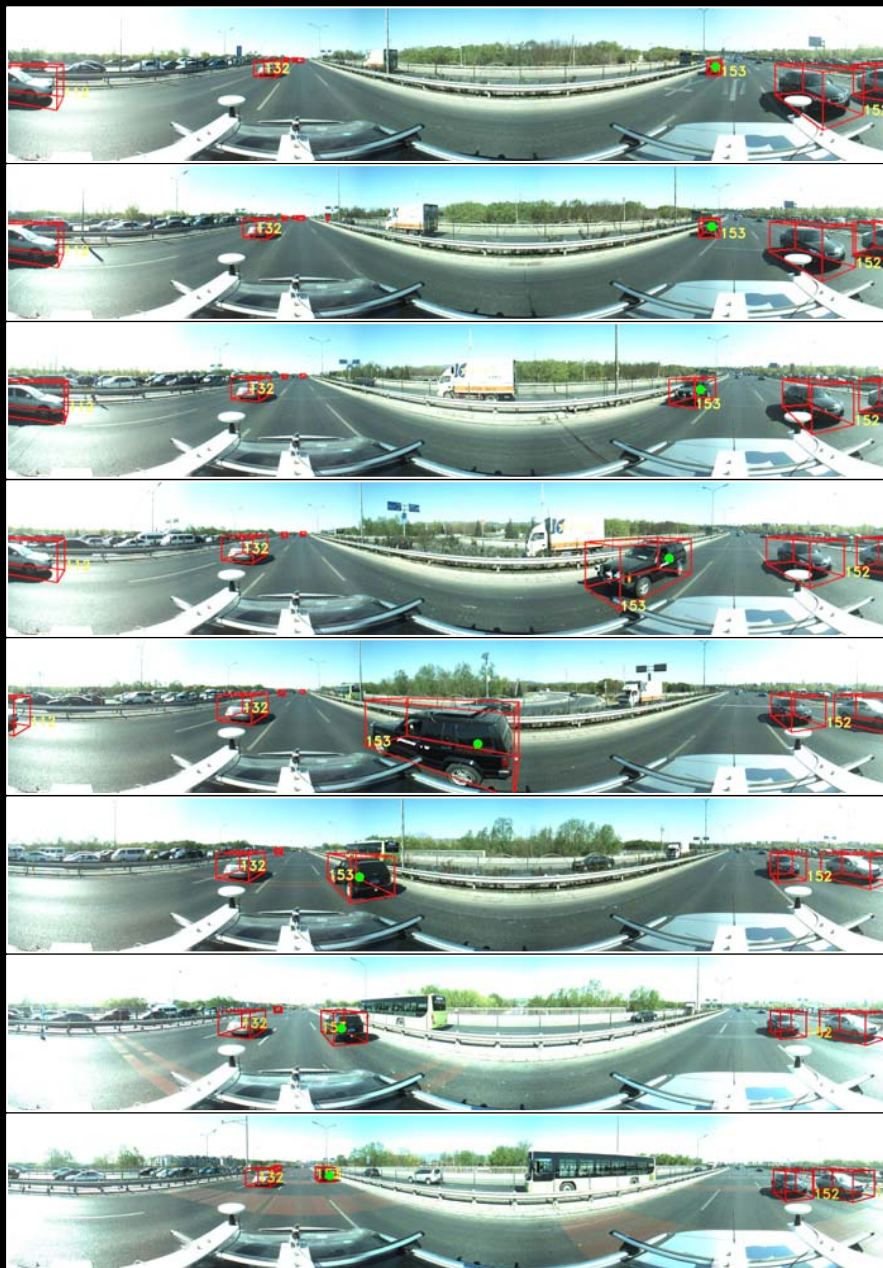
Time

11:20:16.938

+

▶



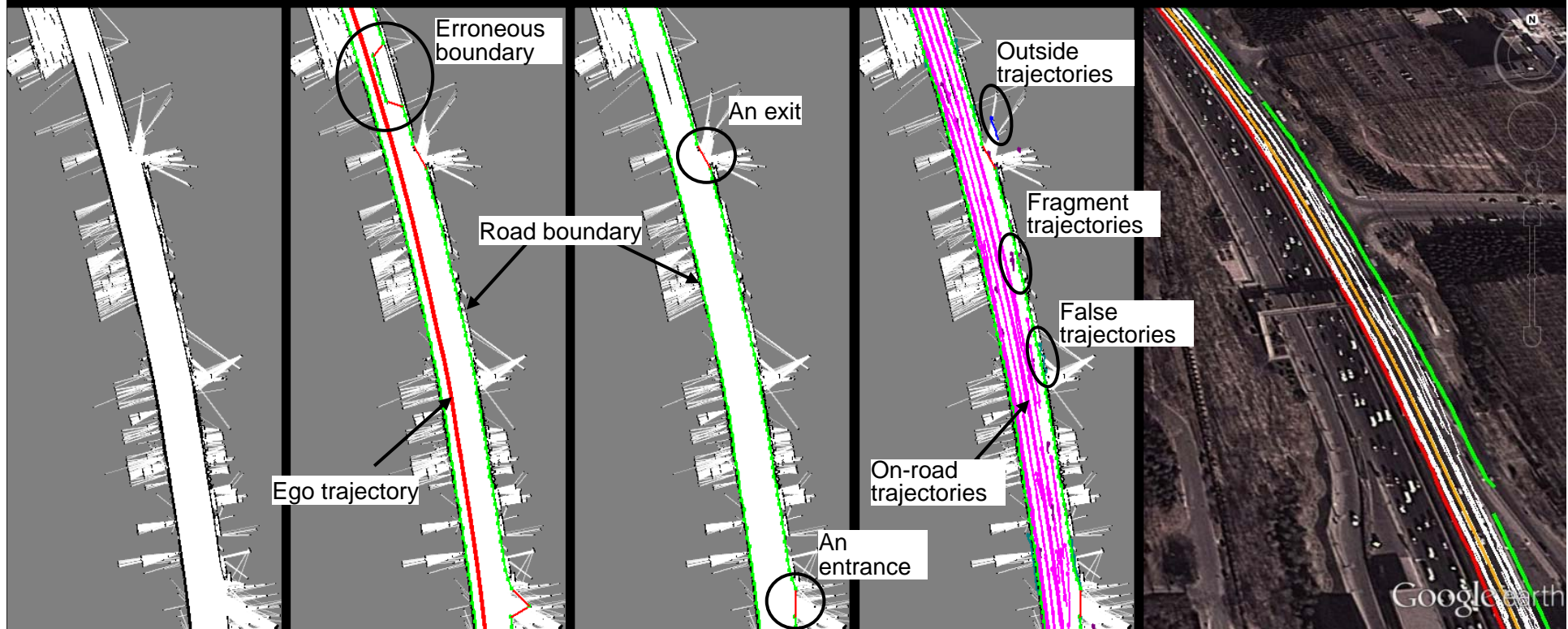


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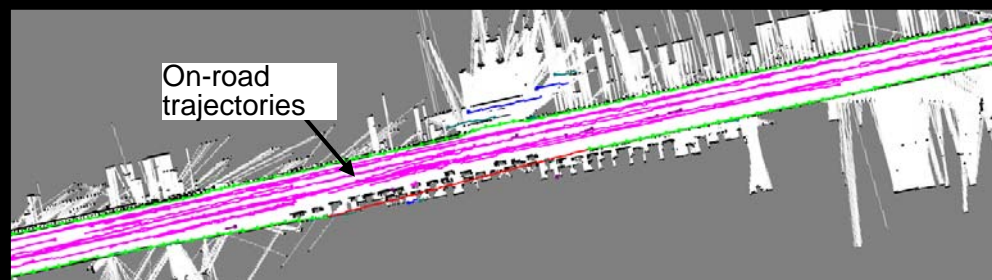
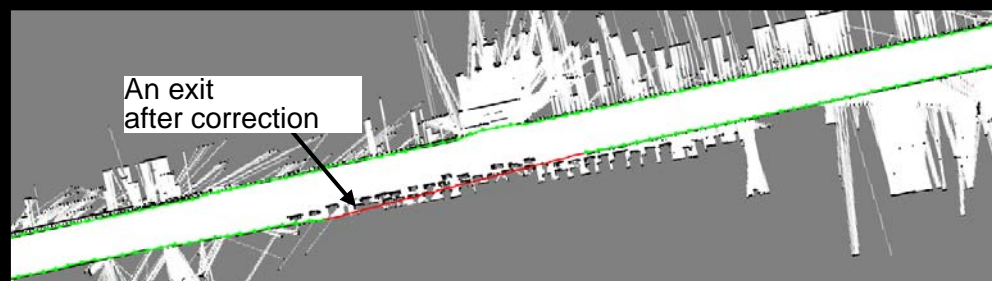
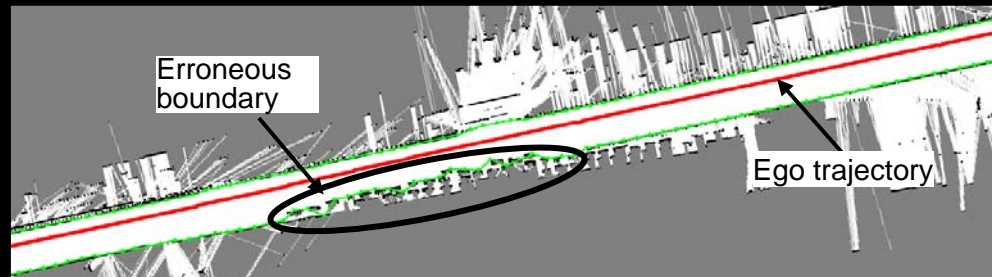
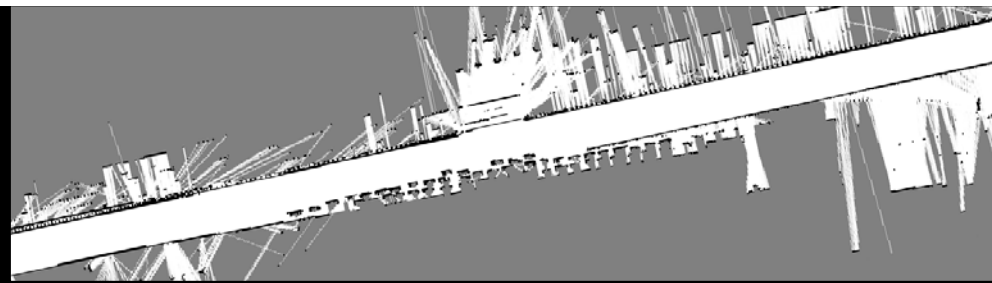




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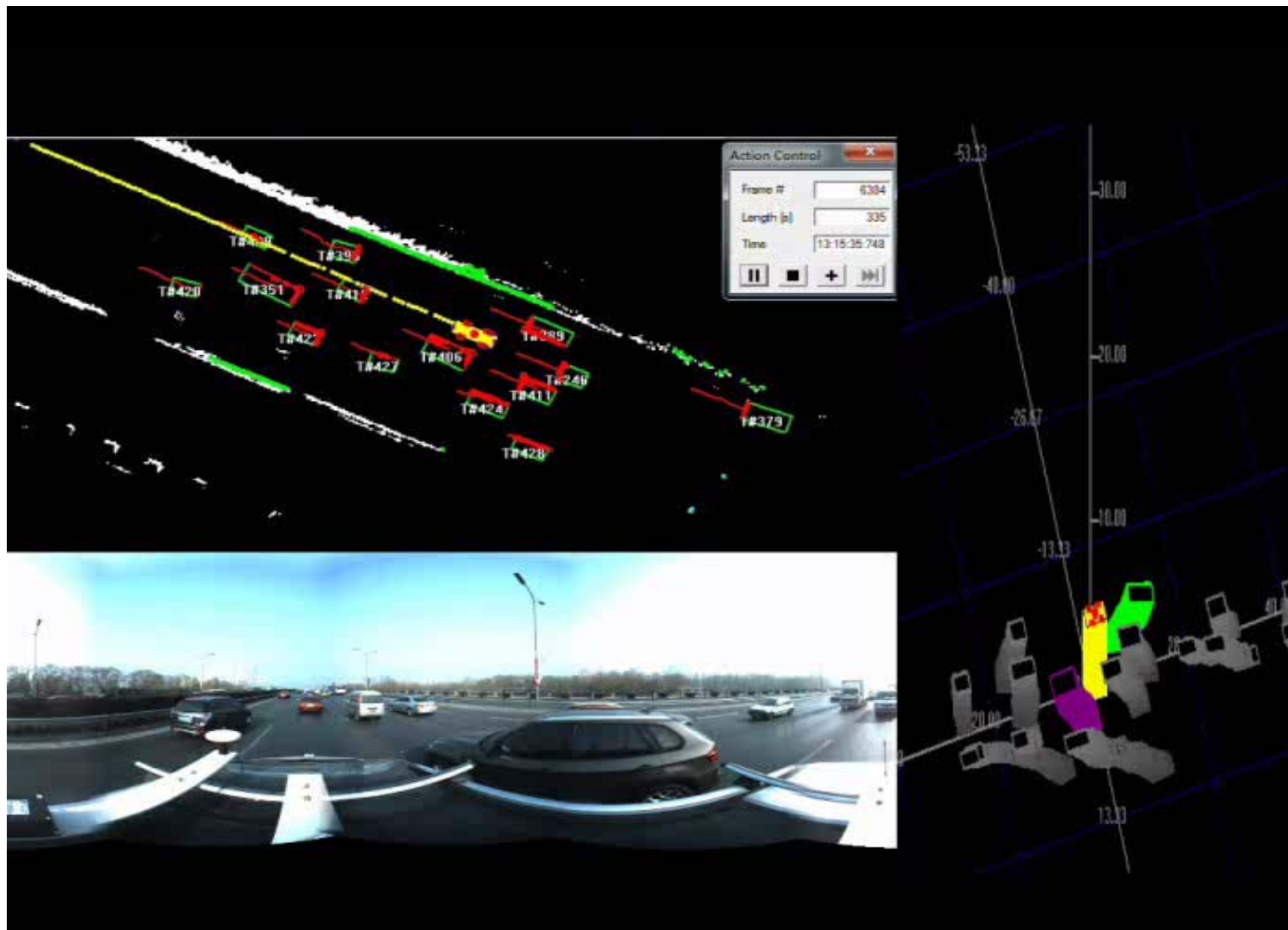


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Image © 2014, CITS / Astarion

Google earth

LINE



A System of Automated Training Sample Generation for Visual-based Car Detection

C. Wang, H. Zhao, F. Davoine, H. Zha

Key Lab of Machine Perception, Peking University
CNRS and LIAMA Sino French Laboratory



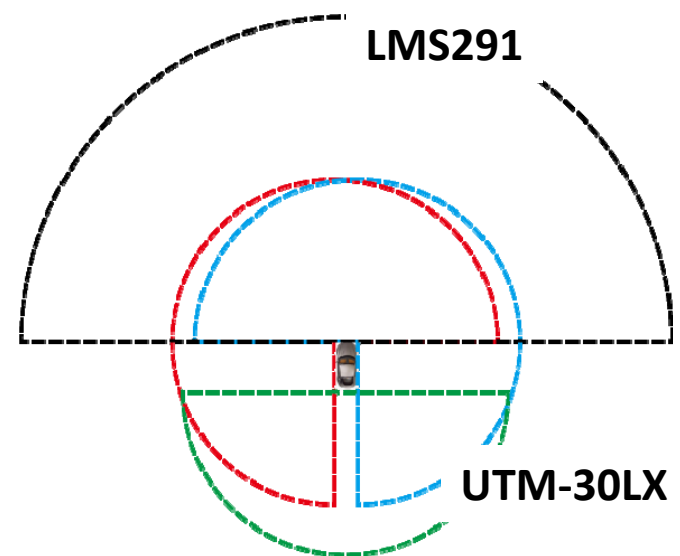
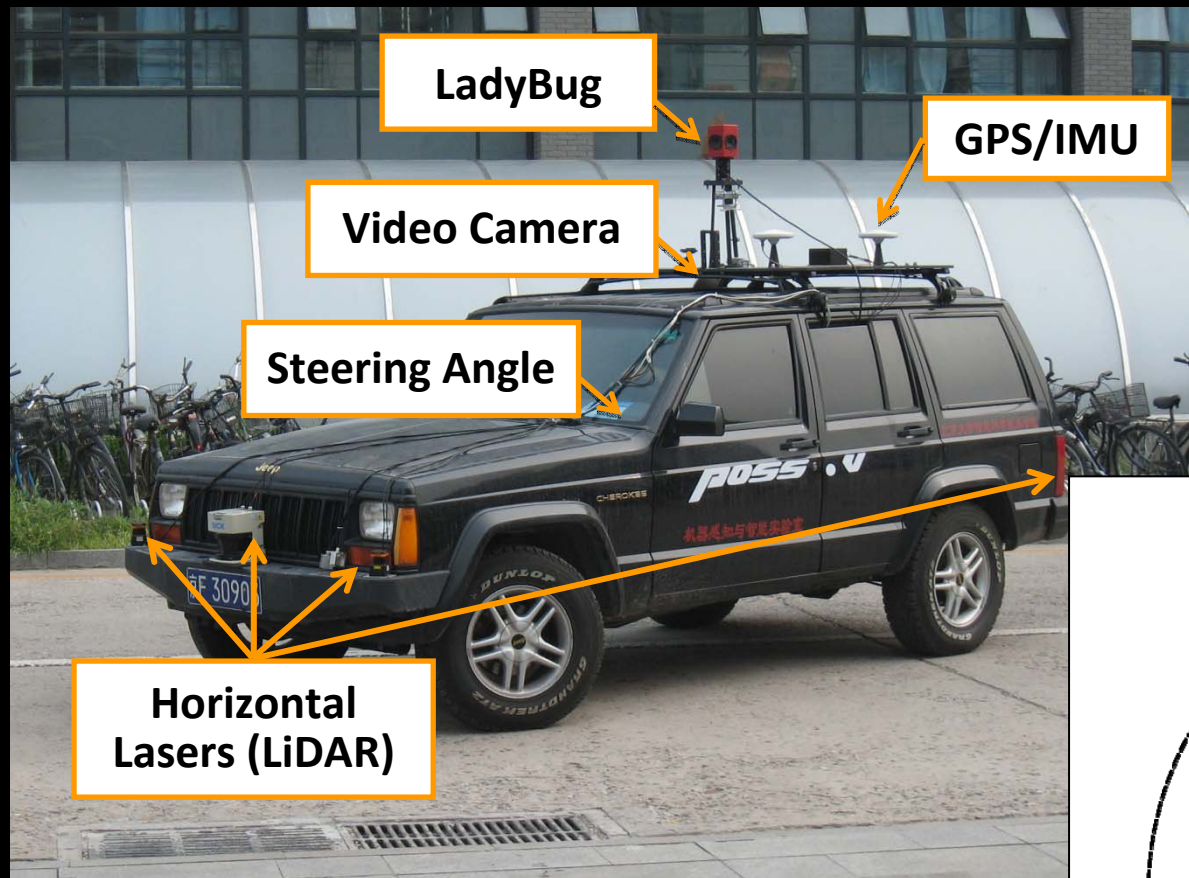
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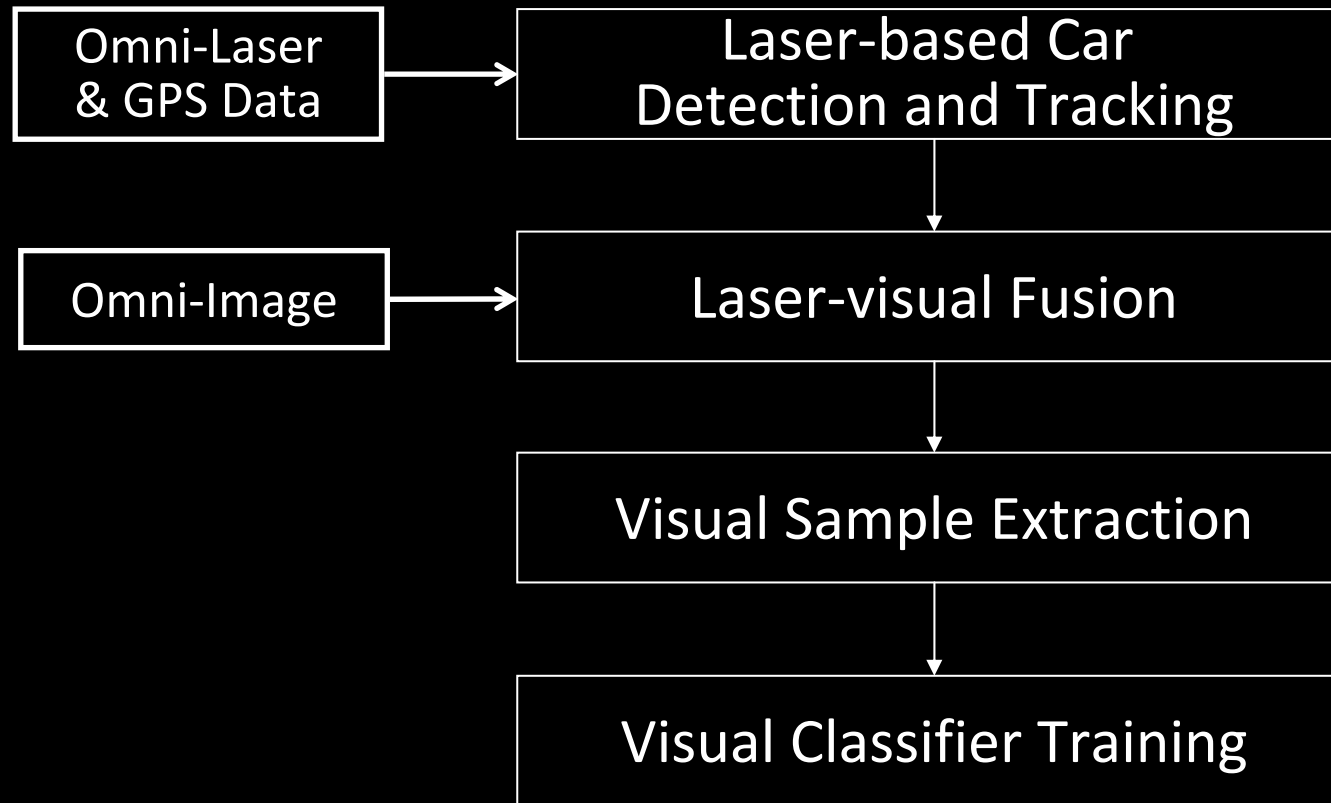
PKU-KLMP Platform



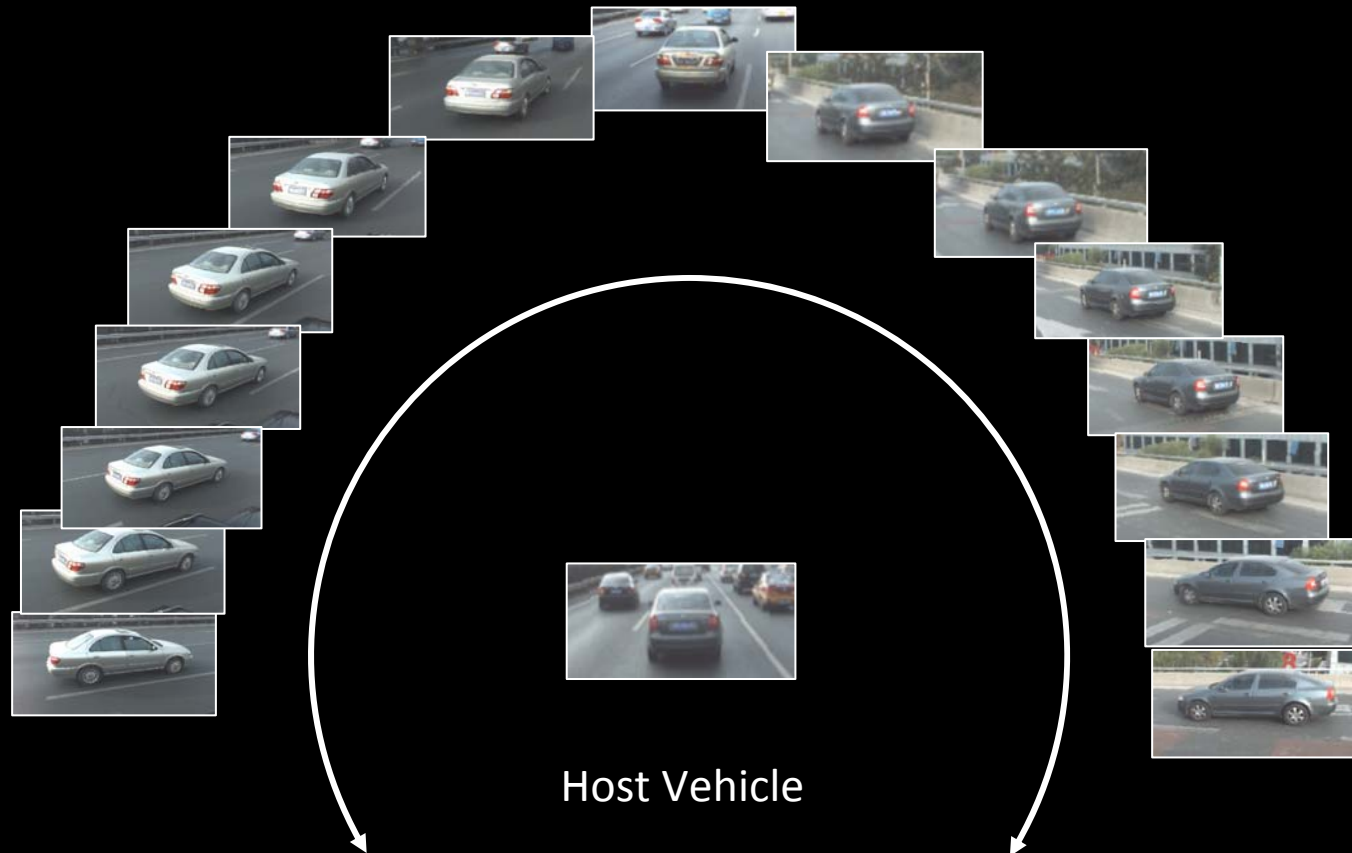
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Training sample collection for visual-based car detector



Duplicated Image Samples Removal

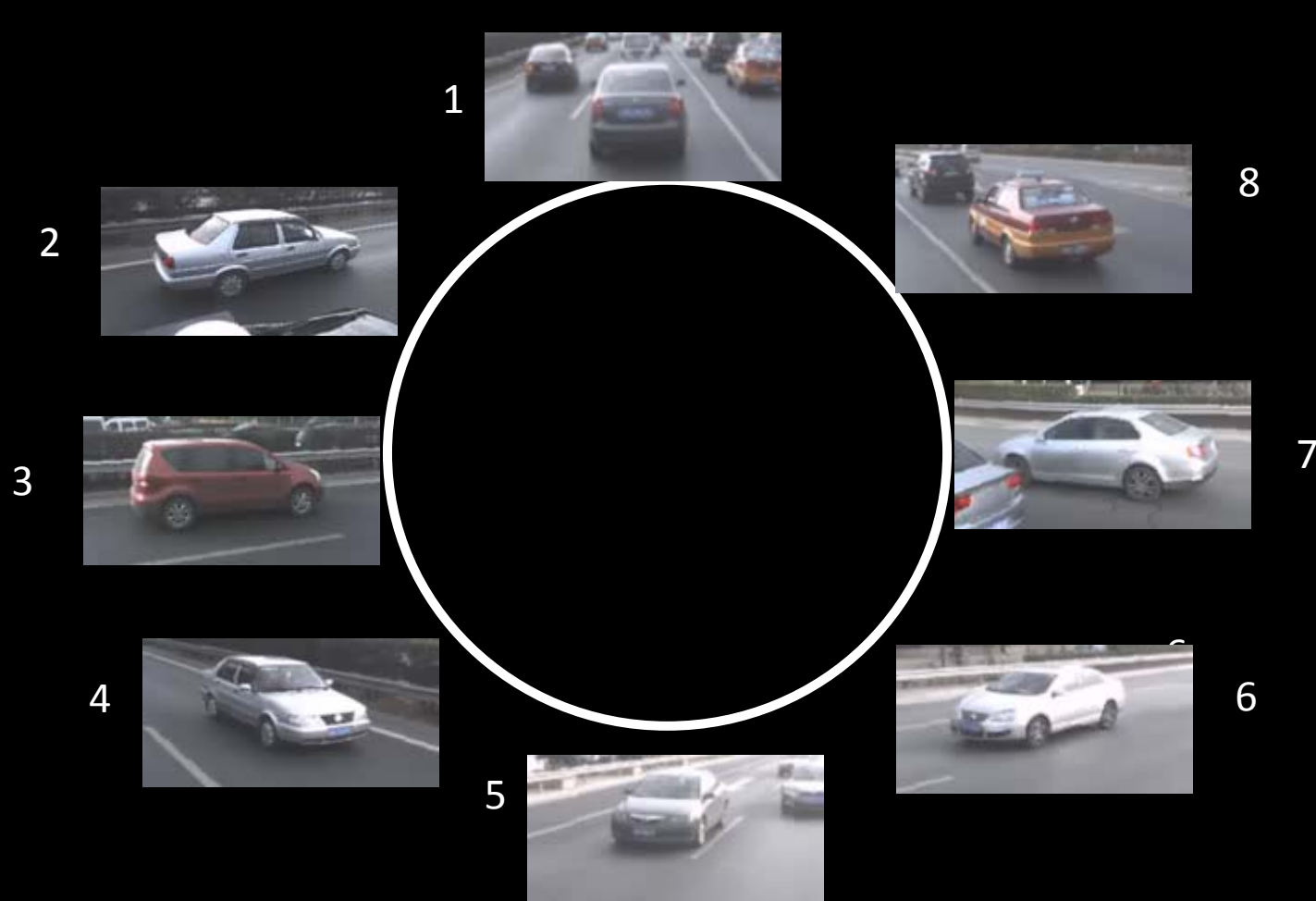


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Orientation-based Sample Categorization



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Results in Automatic Training Sample Extraction

IROS12



1

2

3

4

5

6

7

8



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Results in Automatic Training Sample Extraction

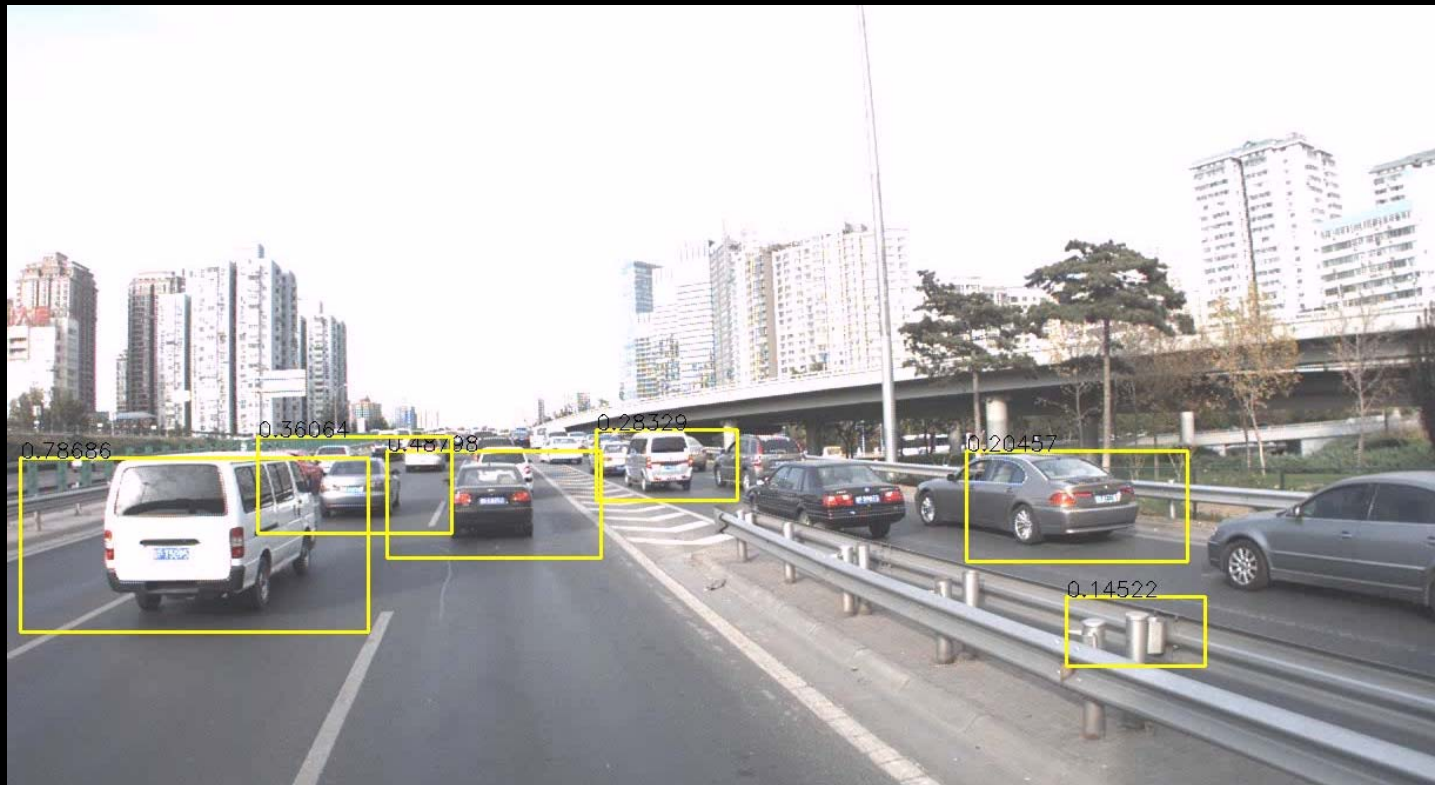
- ❑ Vehicle runs 48.26km for 40 min
- ❑ 1526 trajectories, 5399 cars samples
- ❑ Sample details

Sub-categorization	1	2	3	4	5	6	7	8
Right samples	525	848	359	836	621	852	475	883
Wrong samples	10	21	13	28	11	33	21	19



Training Samples Validation

- Ring Road training samples & Ladybug front camera



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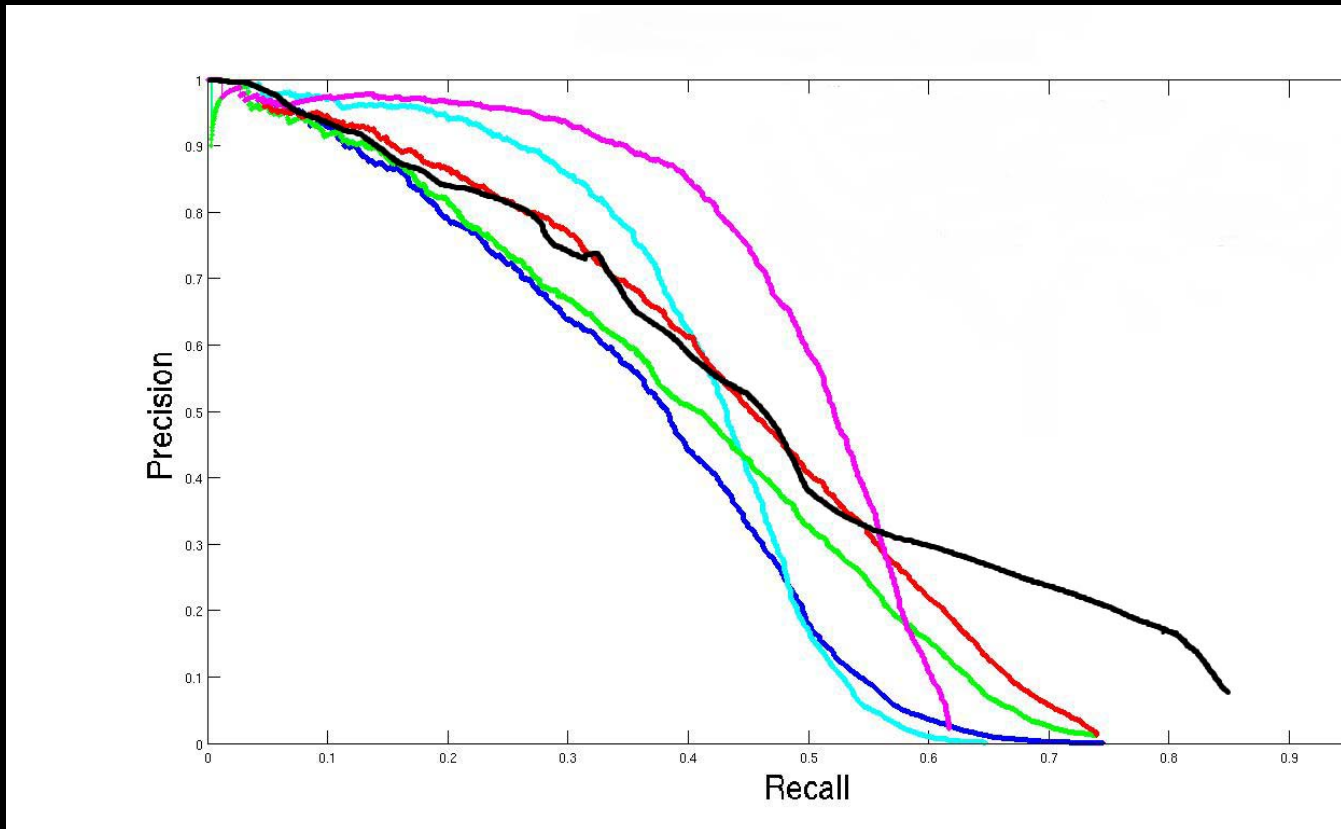
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Training Samples Validation

- Ring Road training samples & Ladybug front camera



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On-road Vehicle Detection through Part Model Learning and Probabilistic Inference

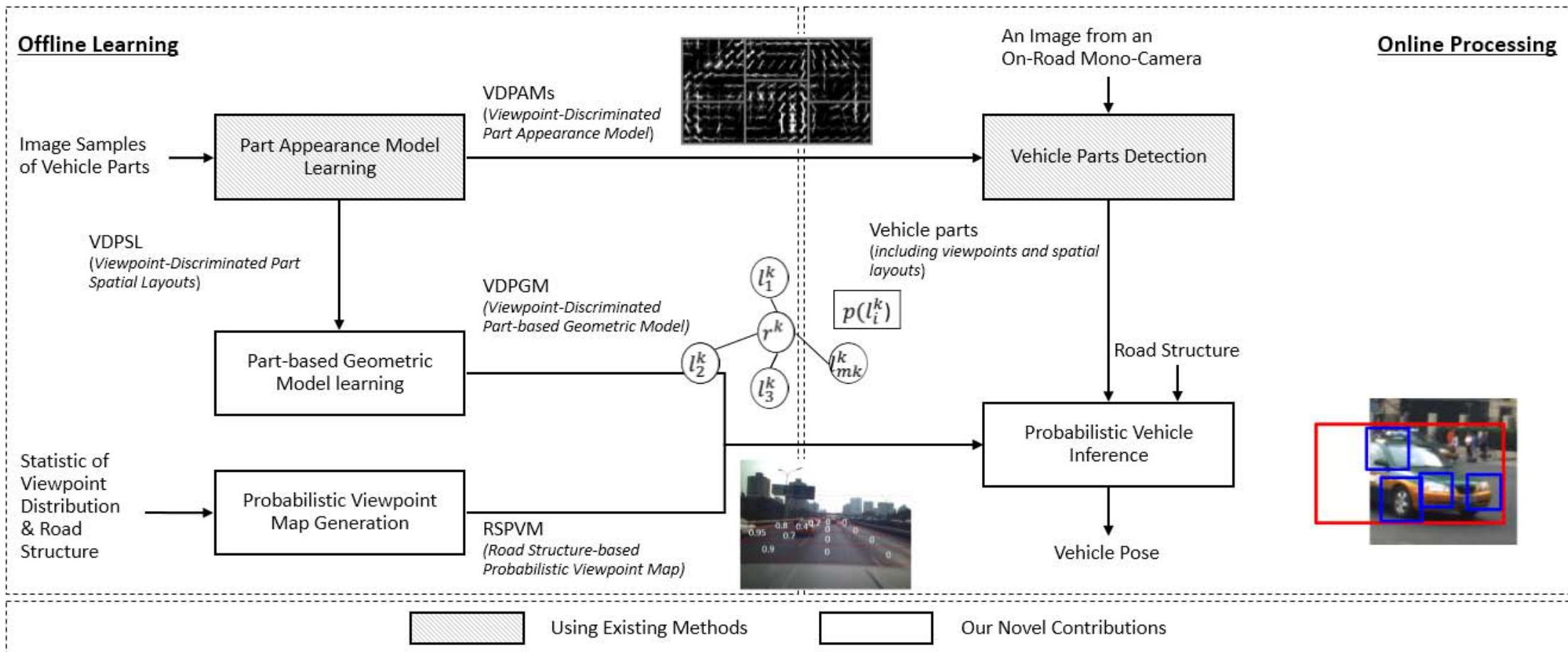
Chao Wang, Huijing Zhao, Chunzhao Guo, Seiichi Mita, Hongbin Zha

Motivation & Objective

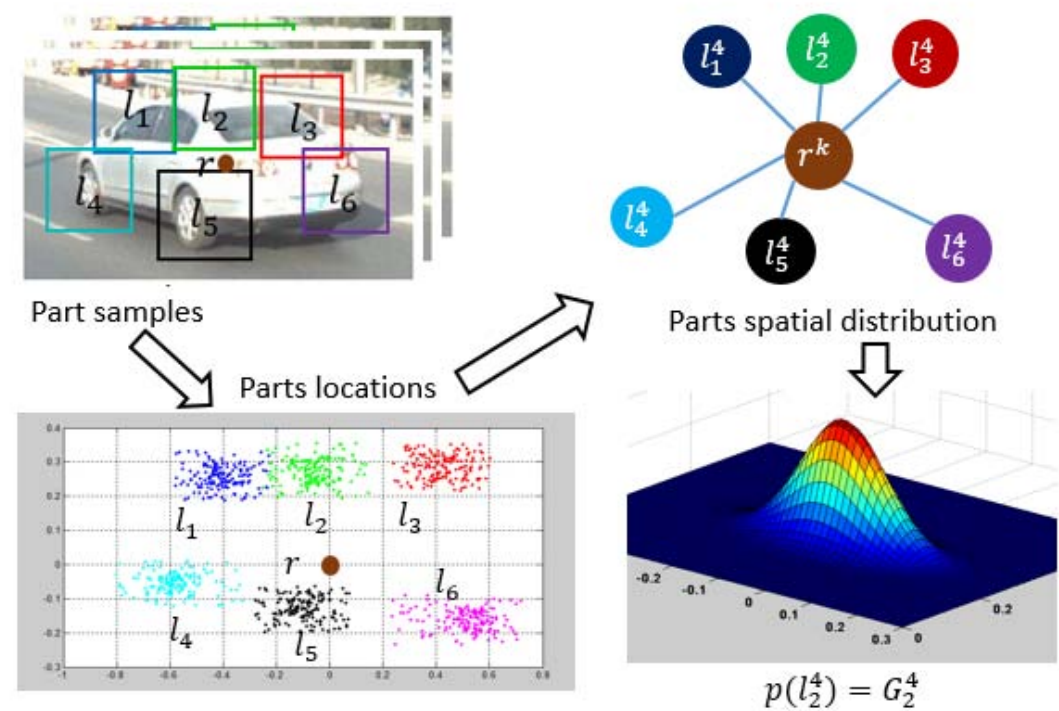
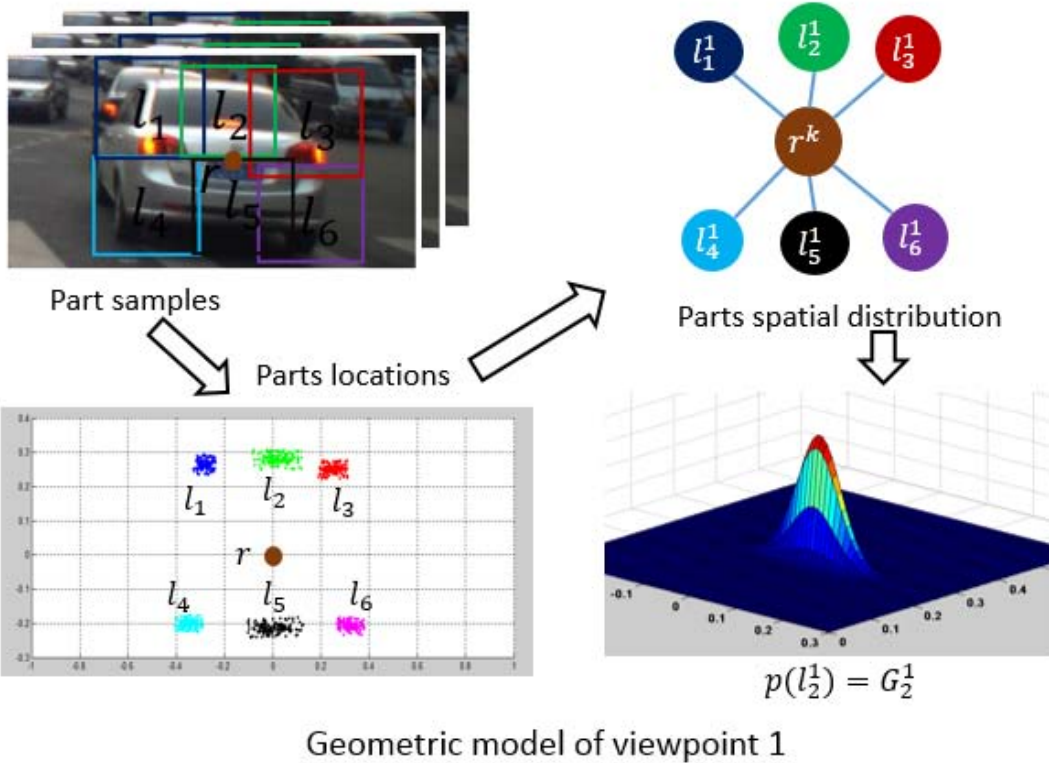
- Achieve robust on-road vehicle detection
 - Various appearance with different viewpoint
 - Occlusions



Framework



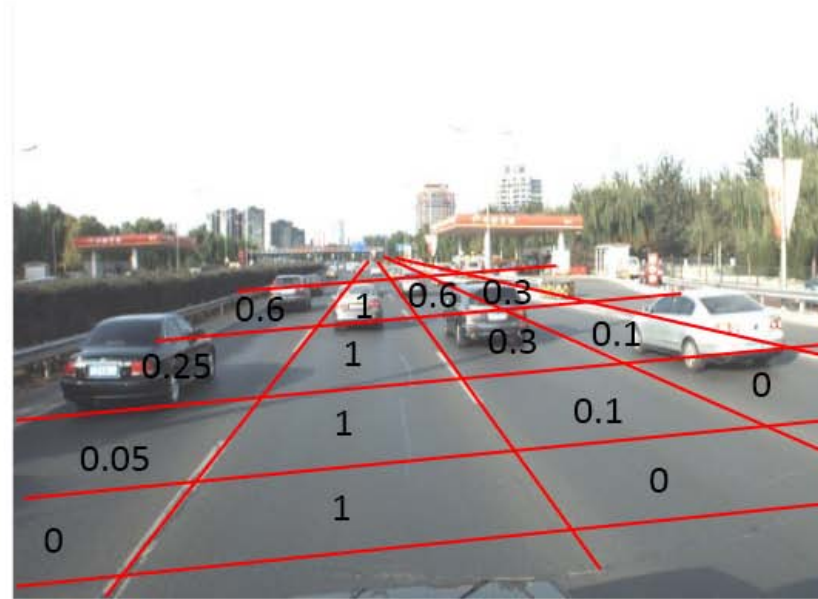
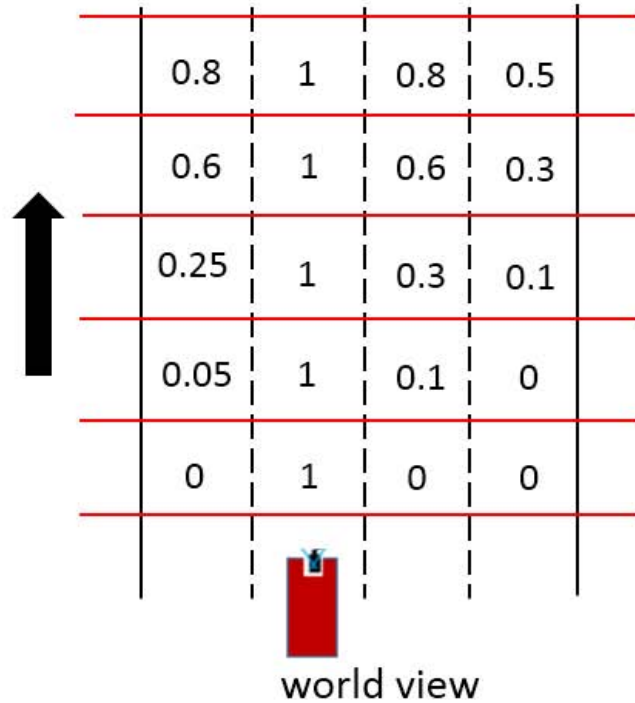
VDPGM



10/25/2019

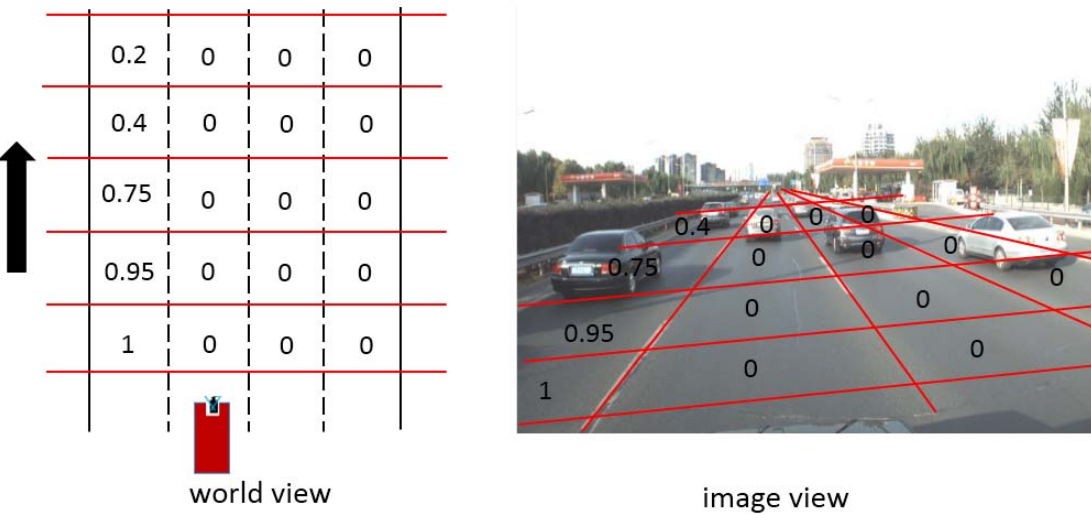
Probabilistic Viewpoint Map

- Example on Straight Road

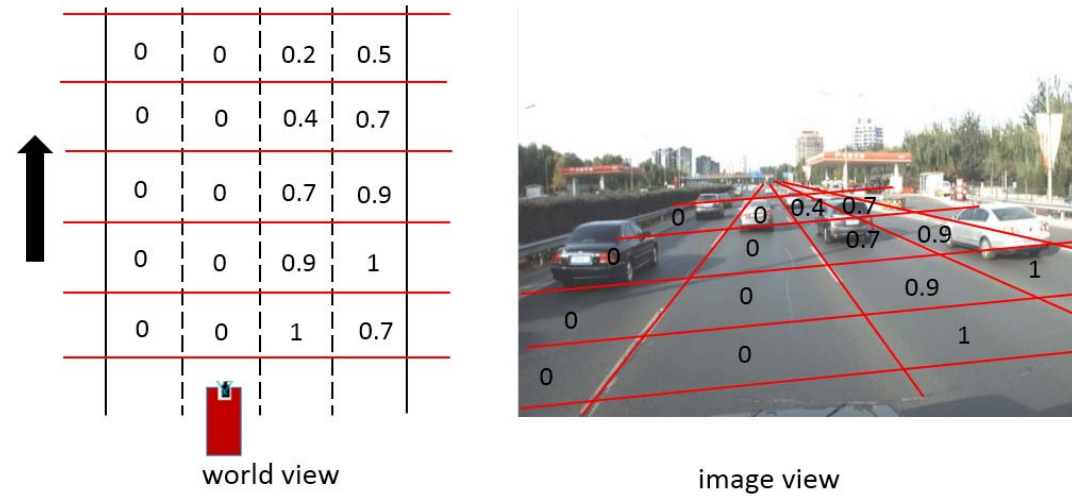


RSPVM for viewpoint 1 on straight road

RSPVM



RSPVM for viewpoint 2 on straight road



RSPVM for viewpoint 4 on straight road

Experiments

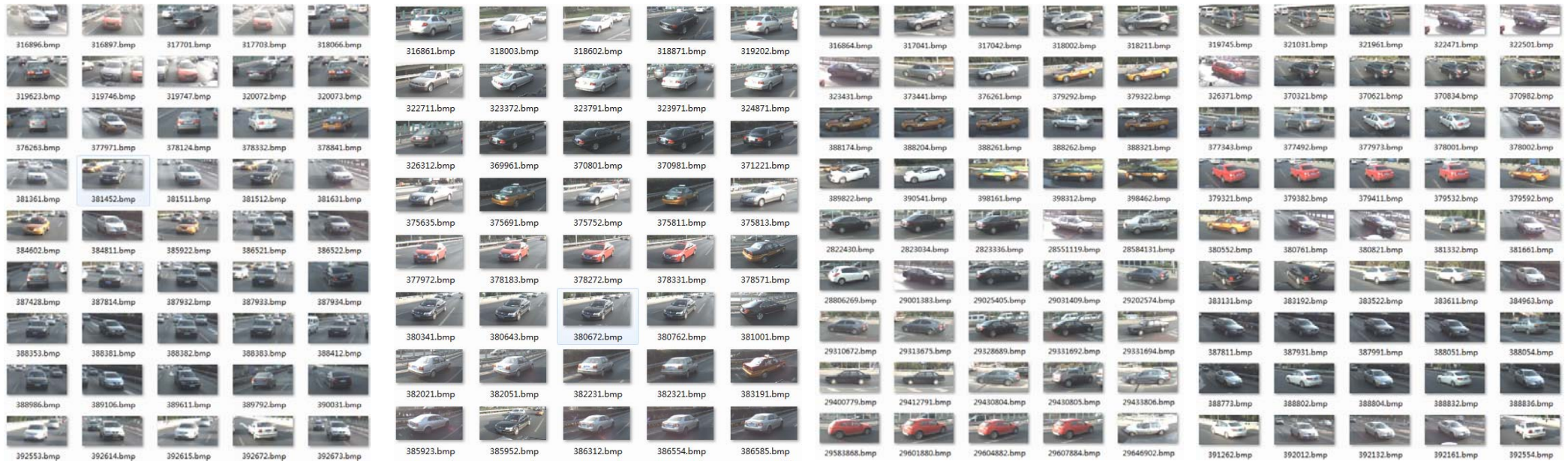
- Training and Test Data

- **Reference:** C. Wang, H. Zhao, F. Davoine, H. Zha, A System of Automated Training Sample Generation for Visual-Based Car Detection, IROS2012.
- Video images from a Ladybug3 camera



Experiments

- Training samples
 - Labeled with viewpoint class



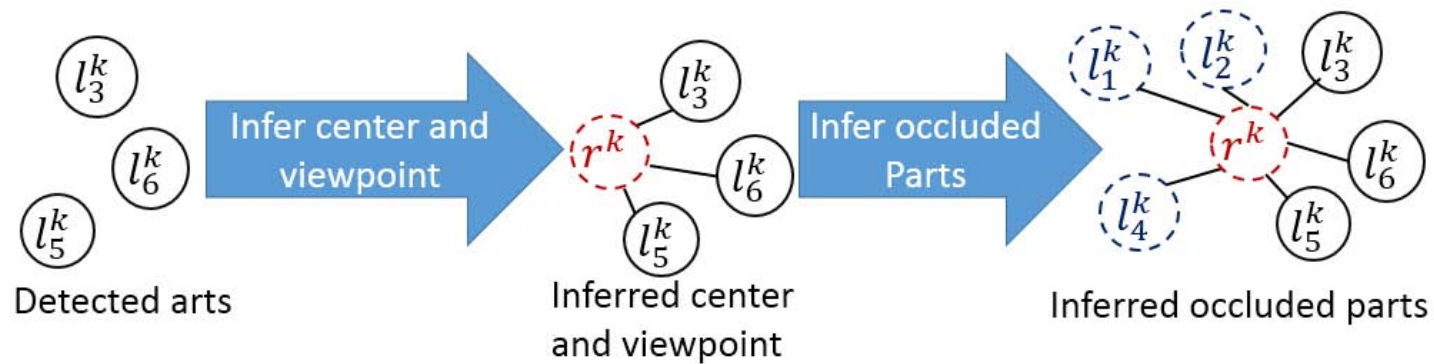
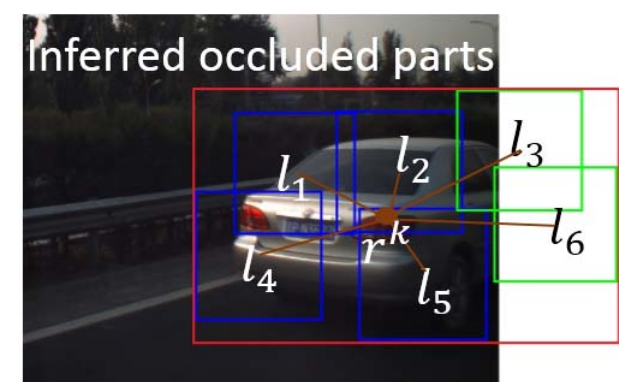
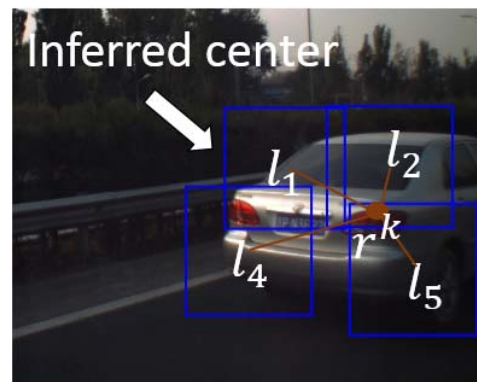
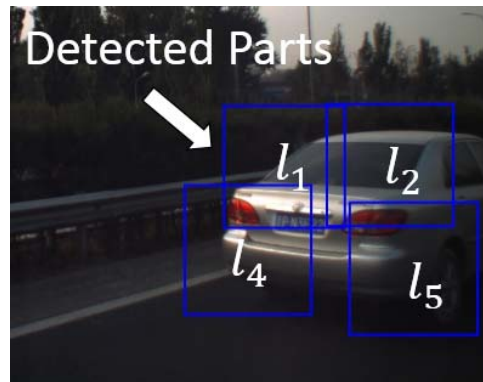
Viewpoint 1

Viewpoint 2

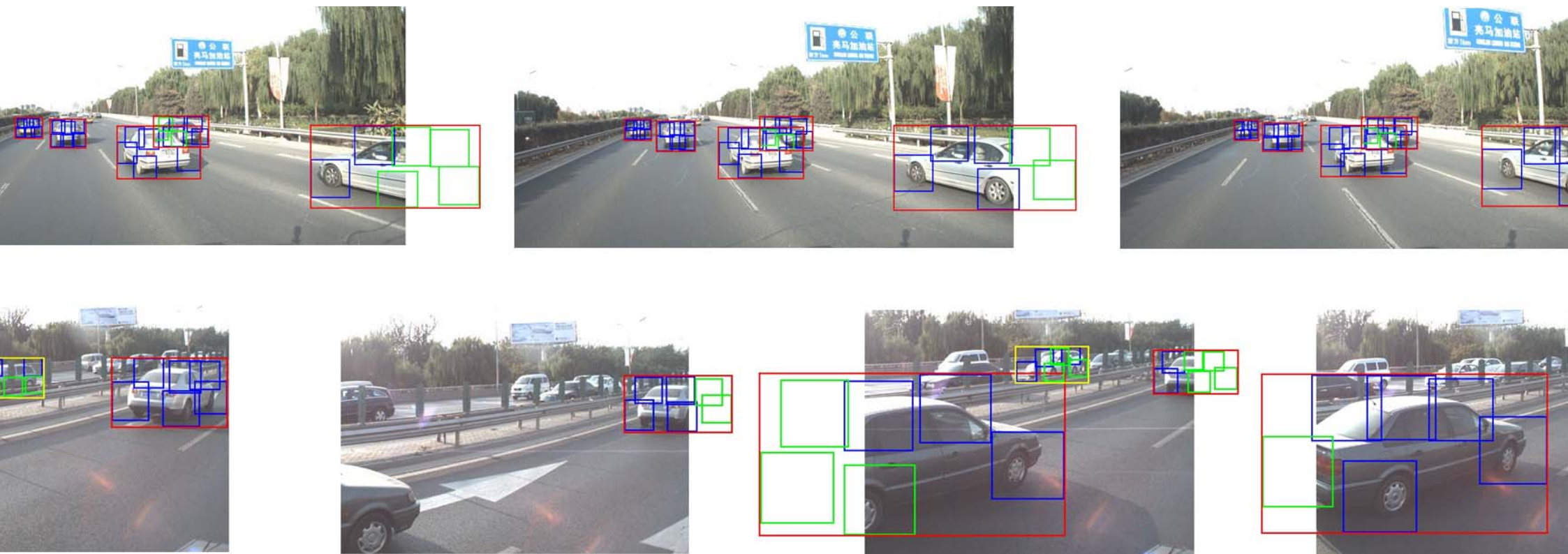
Viewpoint 3

Viewpoint 4

Results

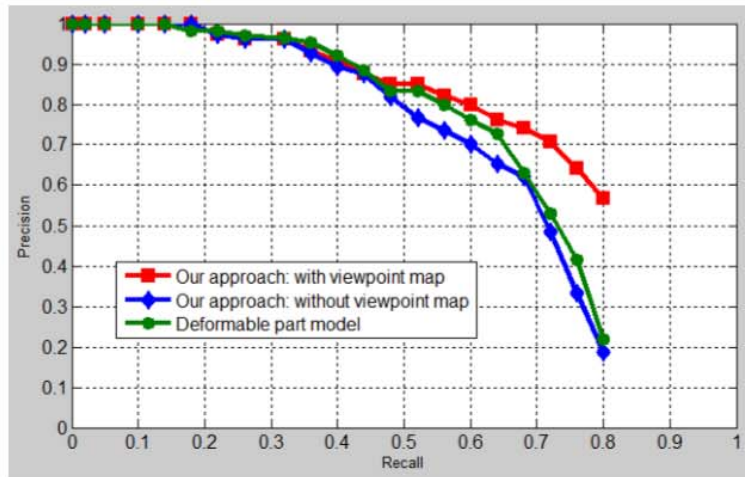


Results



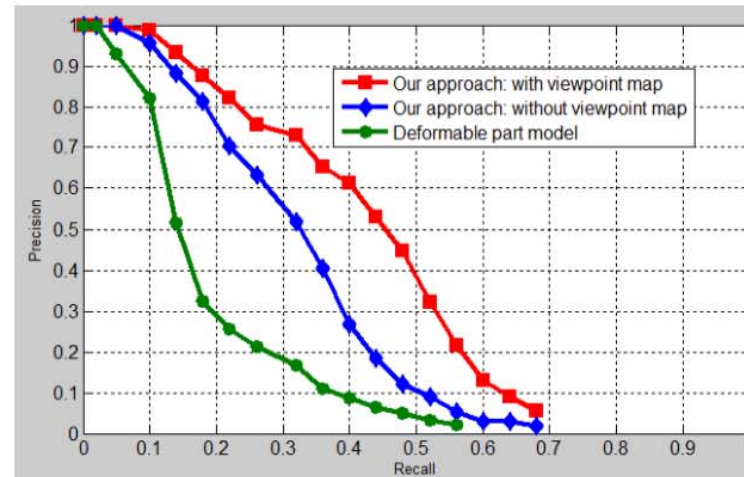
Results

- Numerical experimental results analysis
 - Detection results in precision/recall curve compare with DPM
 - Viewpoint estimation accuracy (with/without RSPVM).



Viewpoint 1	0.88/0.76	0.04/0.10	0.0/0.0	0.08/0.14
Viewpoint 2	0.15/0.20	0.75/0.66	0.10/0.12	0.0/0.02
Viewpoint 3	0.0/0.0	0.07/0.12	0.83/0.74	0.10/0.14
Viewpoint 4	0.14/0.22	0.0/0.0	0.08/0.13	0.78/0.65
	V. 1	V. 2	V. 3	V. 4

(a) Detection results on full visible vehicles



Viewpoint 1	0.80/0.60	0.05/0.13	0.0/0.0	0.15/0.27
Viewpoint 2	0.21/0.30	0.68/0.55	0.11/0.13	0.0/0.02
Viewpoint 3	0.0/0.05	0.14/0.16	0.69/0.60	0.17/0.19
Viewpoint 4	0.22/0.22	0.0/0.04	0.13/0.16	0.65/0.58
	V. 1	V. 2	V. 3	V. 4

(b) Detection results on occluded vehicles

Conclusions

- This research proposed a framework for on-road vehicle detection with its focus on vehicle pose inference based on detected part instances by addressing both partial observation and varying viewpoints in one probabilistic framework.
- Geometric models describing the configuration of vehicle parts as well as their spatial relations are learned for each dominant viewpoint.
- Viewpoint maps are generated on each typical road structure for probabilistic prediction of vehicle at each location.
- Experiments have been conducted using Beijing ringroad data, results demonstrated efficiency of the proposed work on on-road vehicle detection, especially for the partially observed vehicles on varying viewpoints.

Wen Yao, Yubin Lin, Chao Wang, Huijing Zhao, Hongbin Zha

Learning from ones' history lane change driving data



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Abstract

- Motivations:

- Recent Advanced Driver Assistant System (ADAS) research tries to improve system intelligence to produce more **naturalistic driving assistance** by **learning from human driving behaviors**. This requires large amount of labeled real driving data as a prerequisite.
- Extract data segments for specific driving behavior (e.g. lane change behavior) modeling from large car data sequence is **time consuming for manual work** and needs **efficient and automatic extraction method**.
- Large amount of lane change behavior data can be recorded to form a database for further data analysis/ behavior modeling/ trajectory prediction.

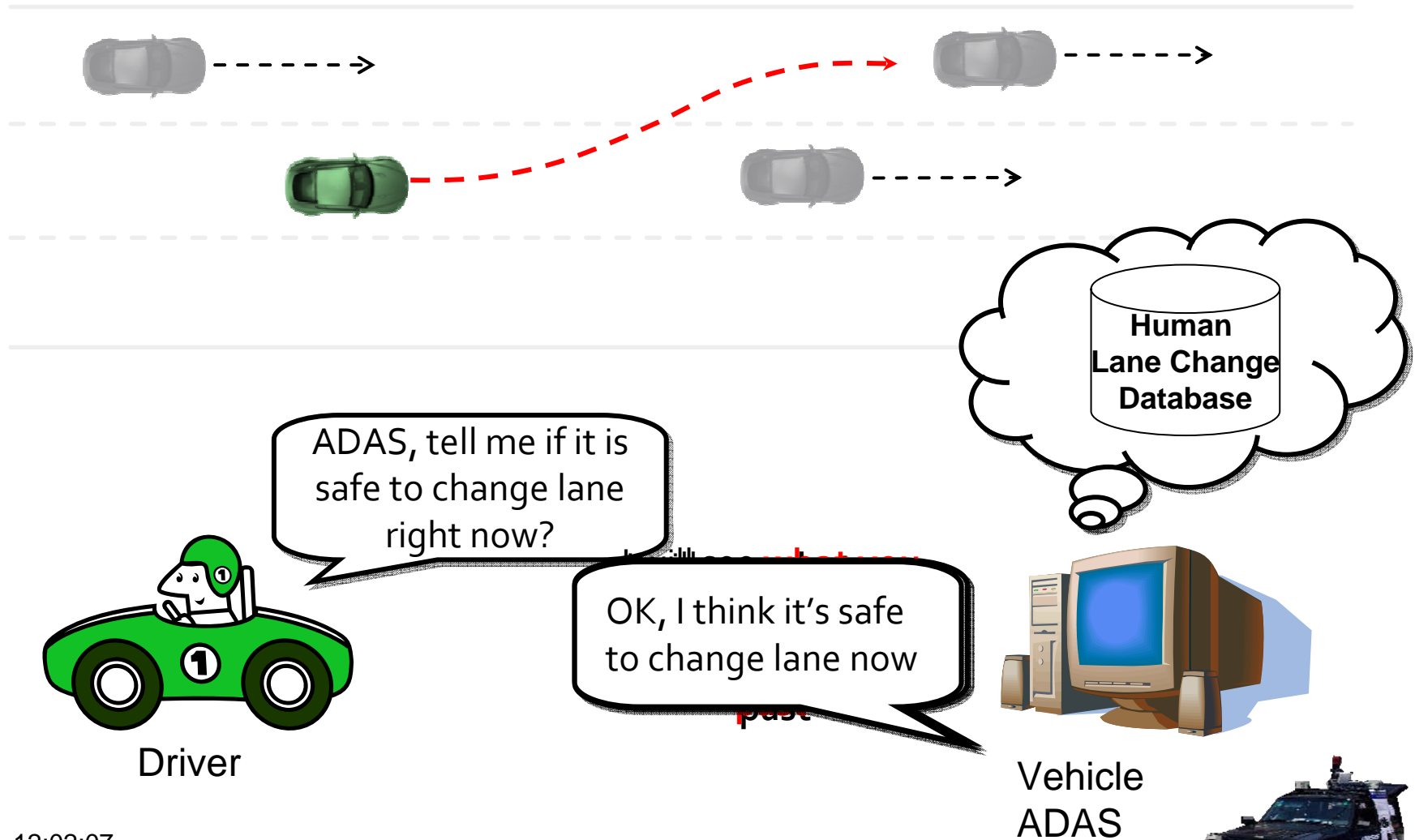
- Contribution:

- 1) An on-road driving data acquisition system is set up.
- 2) An efficient automatic lane change data segments extraction algorithm
- 3) Real lane change data are recorded in a database and used for further behavior modeling related research

12:02:07



Introduction

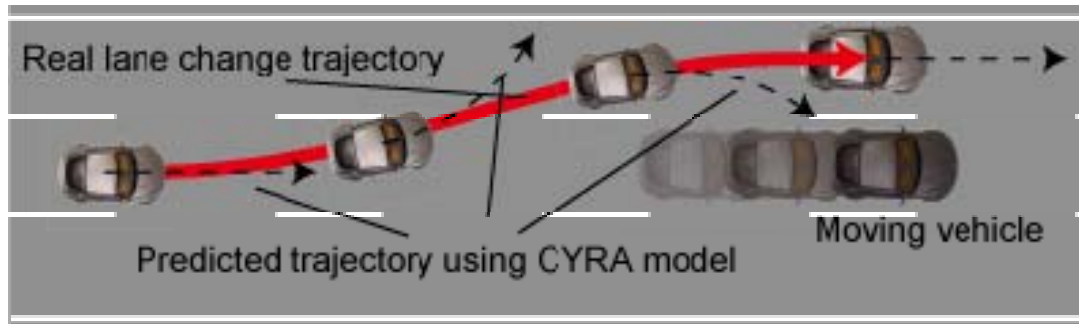


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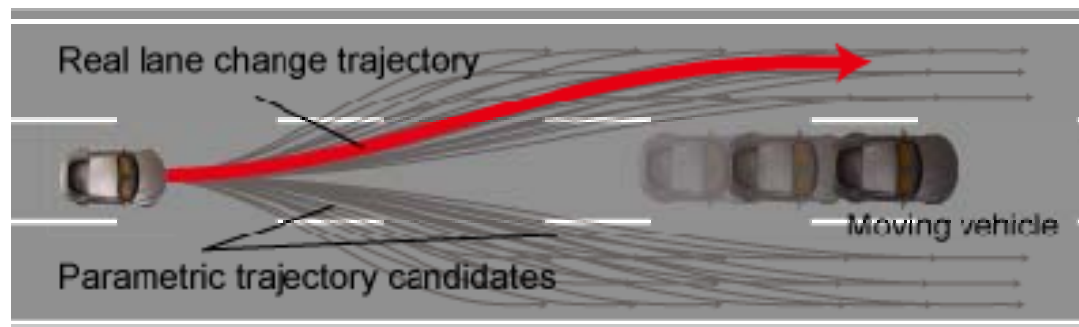
Introduction

- Why do we need to model human lane change behavior from real data



Require behavior level model

Lane change prediction using CYRA model



Non-naturalistic behavior model is not sufficient

Trajectory selection from parametric data

12:02:07



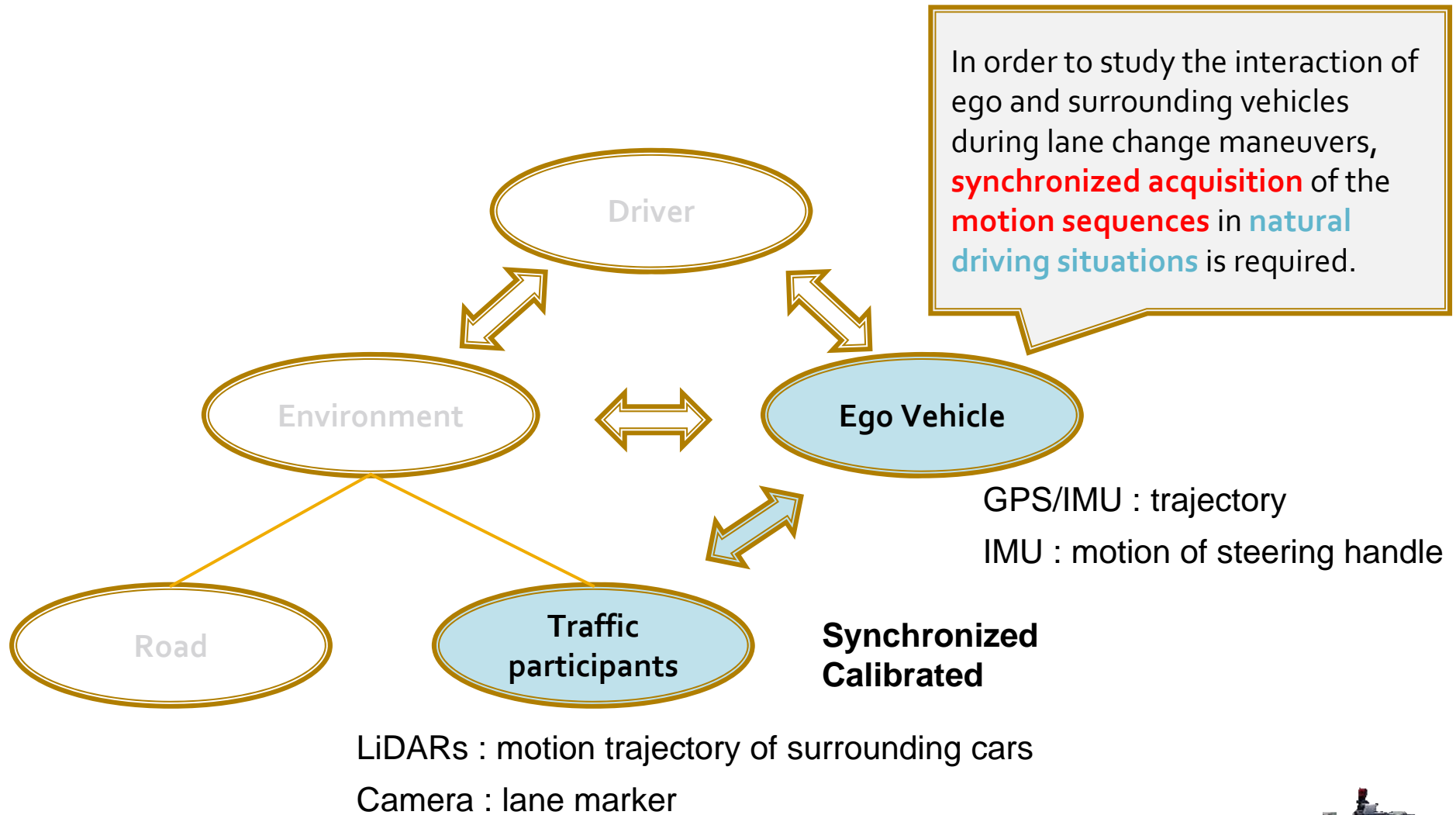
Introduction

- In order to build naturalistic driving behavior models, we need:
 - Large amount of real driving data
 - → **Data collection platform**
 - Data segment extraction for target behavior from raw data
 - → **Driving behavior segment extraction**
 - A method to teach the ADAS system to give naturalistic driving assistance by learning from real driving behavior data
 - → **Application based on human driving behavior learning** (lane change trajectory prediction in this work)

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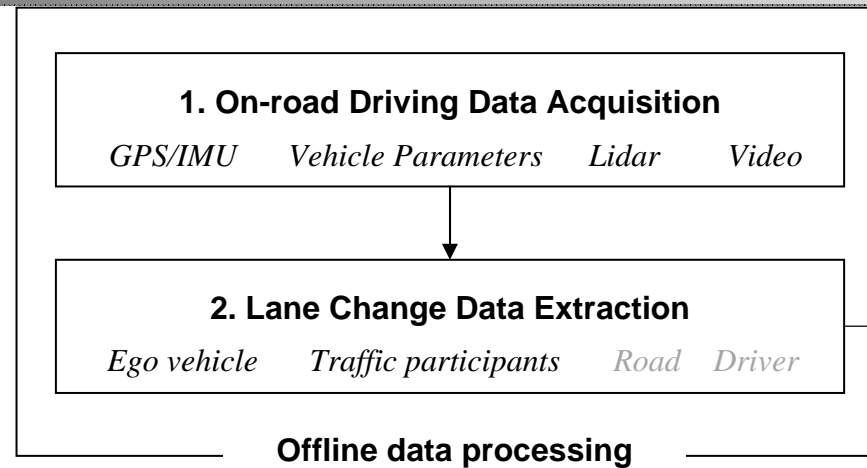
Introduction



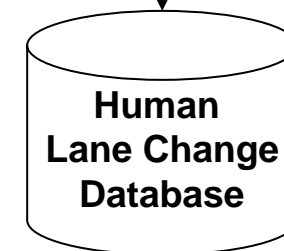
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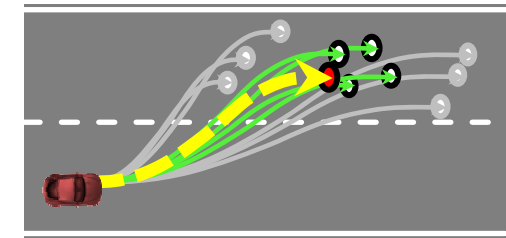
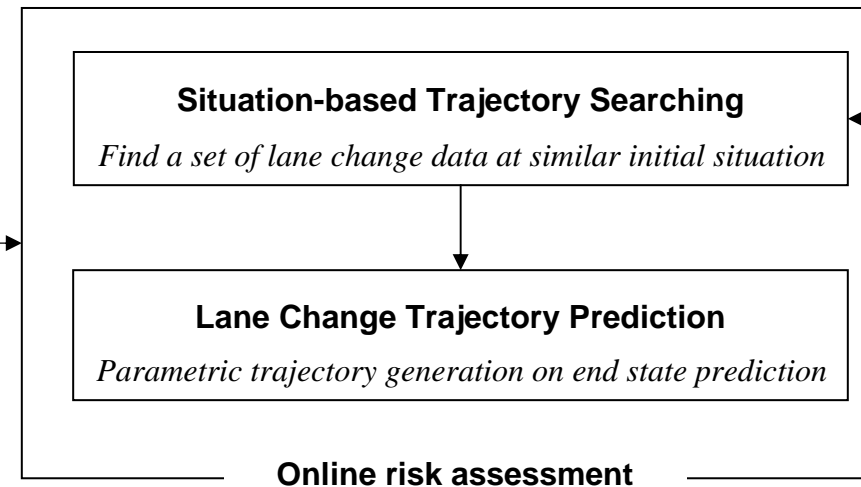
Research flow



Synchronized trajectories of ego and environmental vehicles during lane change maneuver

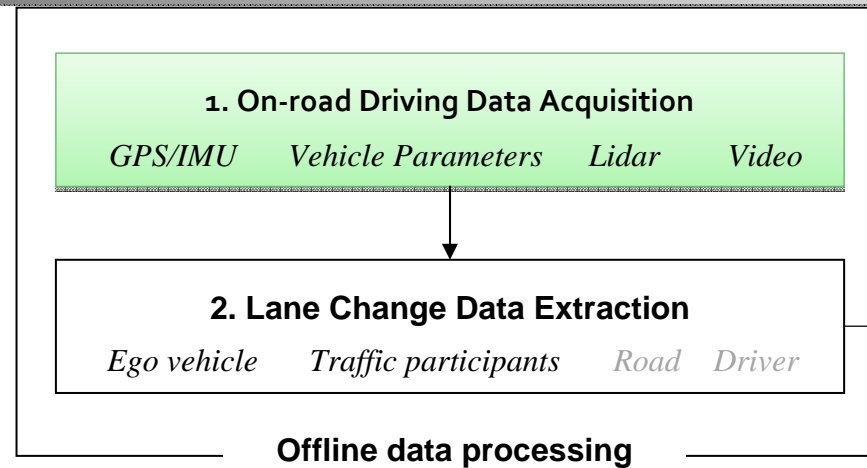


A lane change intention is detected

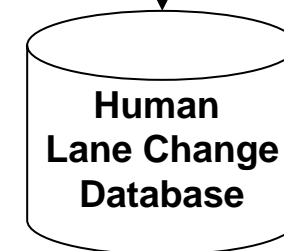


12:02:07

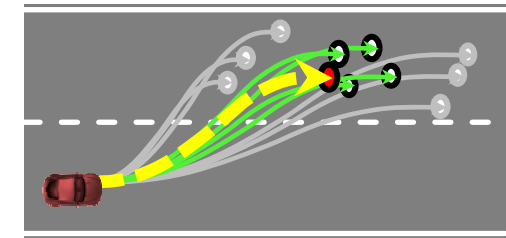
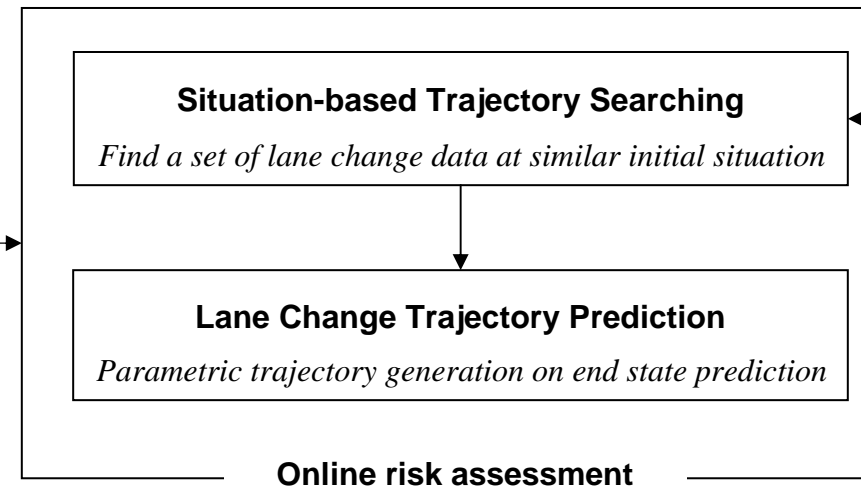
Research flow



Synchronized trajectories of ego and environmental vehicles during lane change maneuver



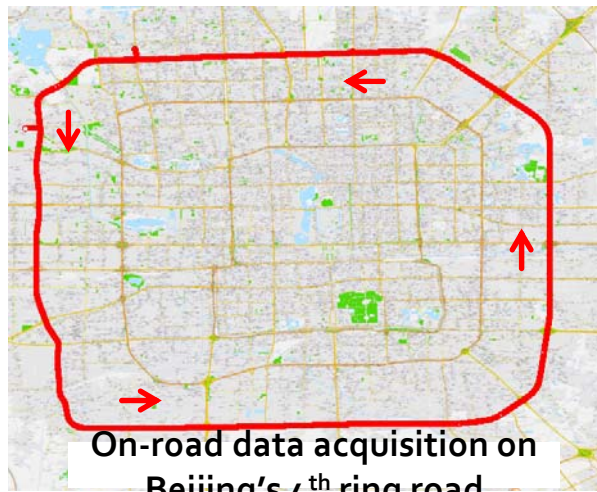
A lane change intention is detected



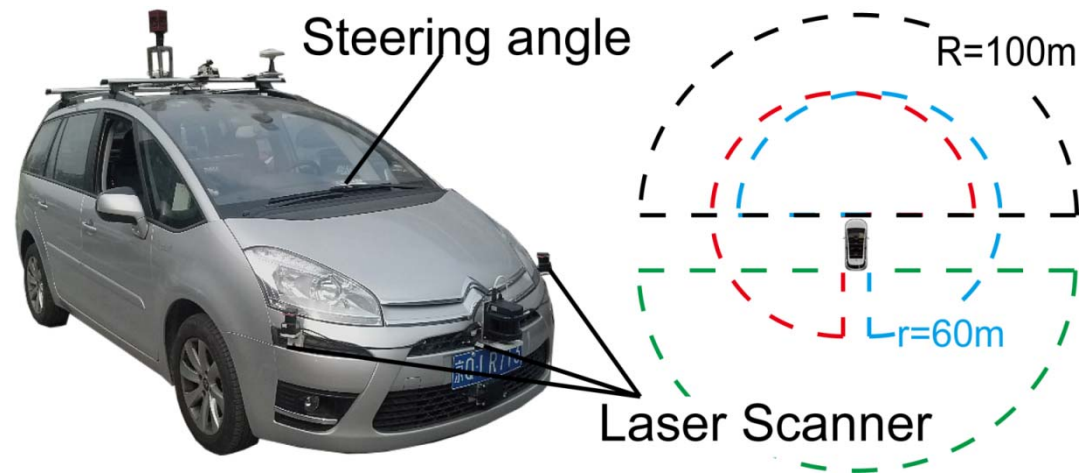
12:02:07

On road real driving data acquisition

- Experimental scenario:
 - Urban high speed road, mainly straight road
 - Fluent but heavy traffic so that there is great chance for lane change behavior.
- Data acquisition using an instrumented vehicle mainly recording:
 - Steering wheel angle
 - Wheel speed
 - Range data from LIDAR

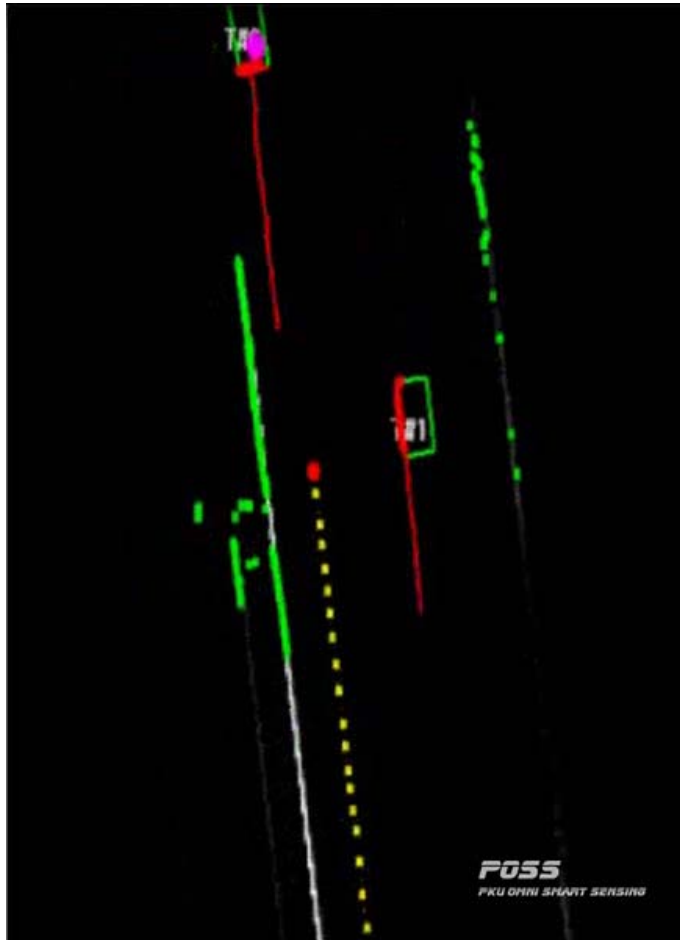


12:02:07

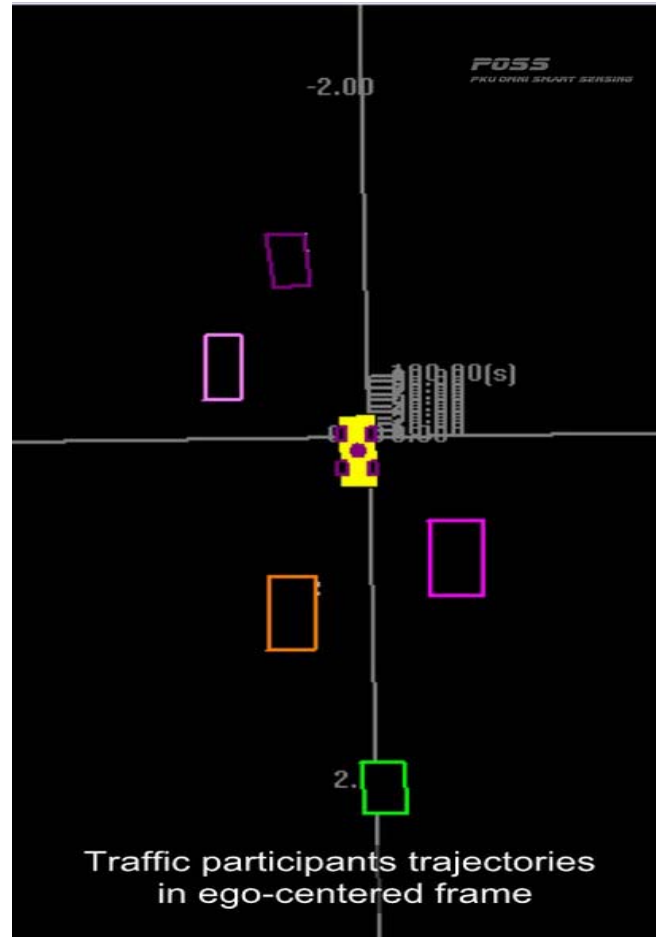


On road real driving data acquisition

- Synchronized trajectory collection of the ego and surrounding vehicles



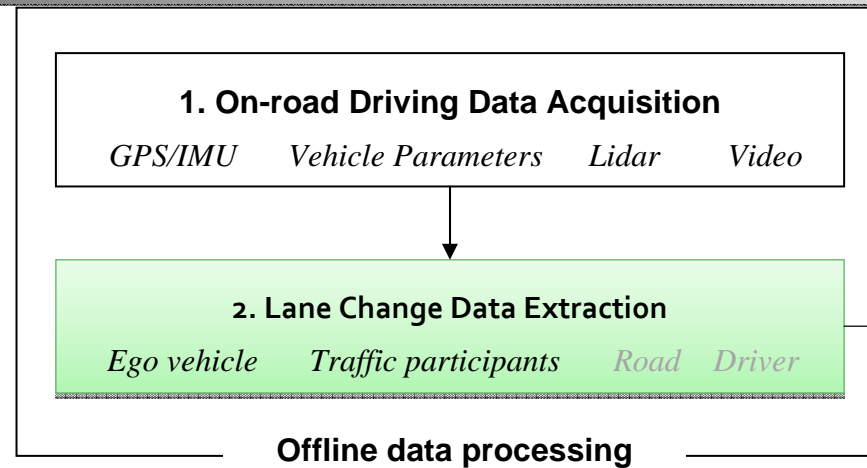
12:02:07 On-road data visualization
from MODT module



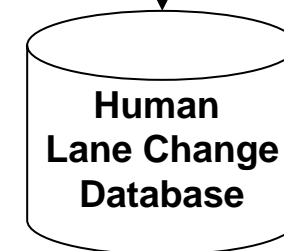
An extracted lane change
behavior segment in ego-frame



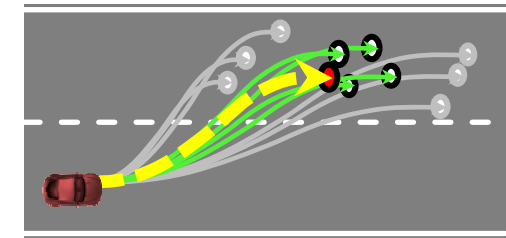
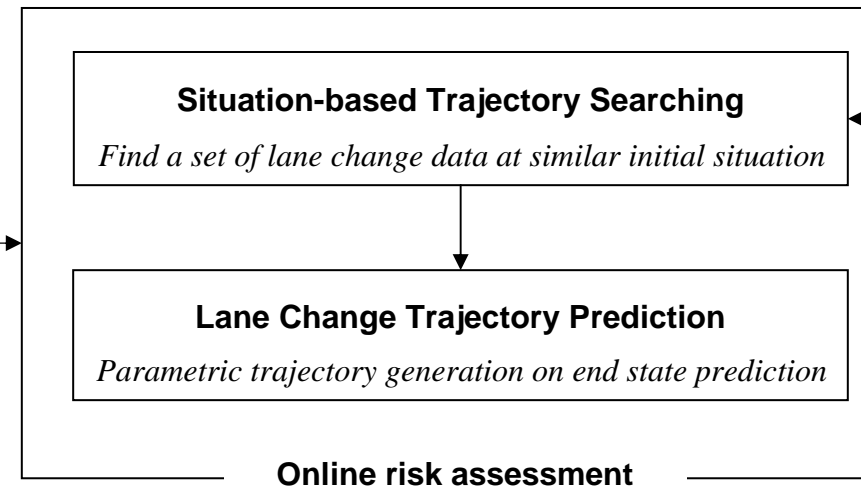
Research flow



Synchronized trajectories of ego and environmental vehicles during lane change maneuver



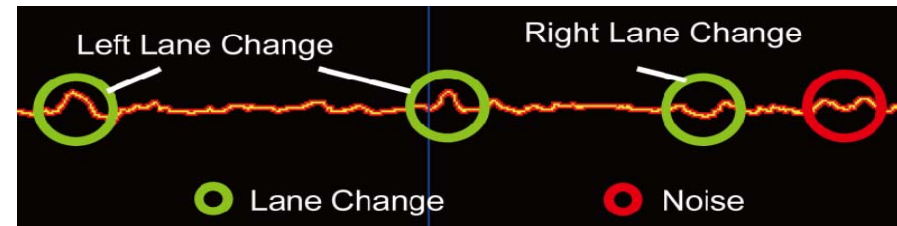
A lane change intention is detected



12:02:07

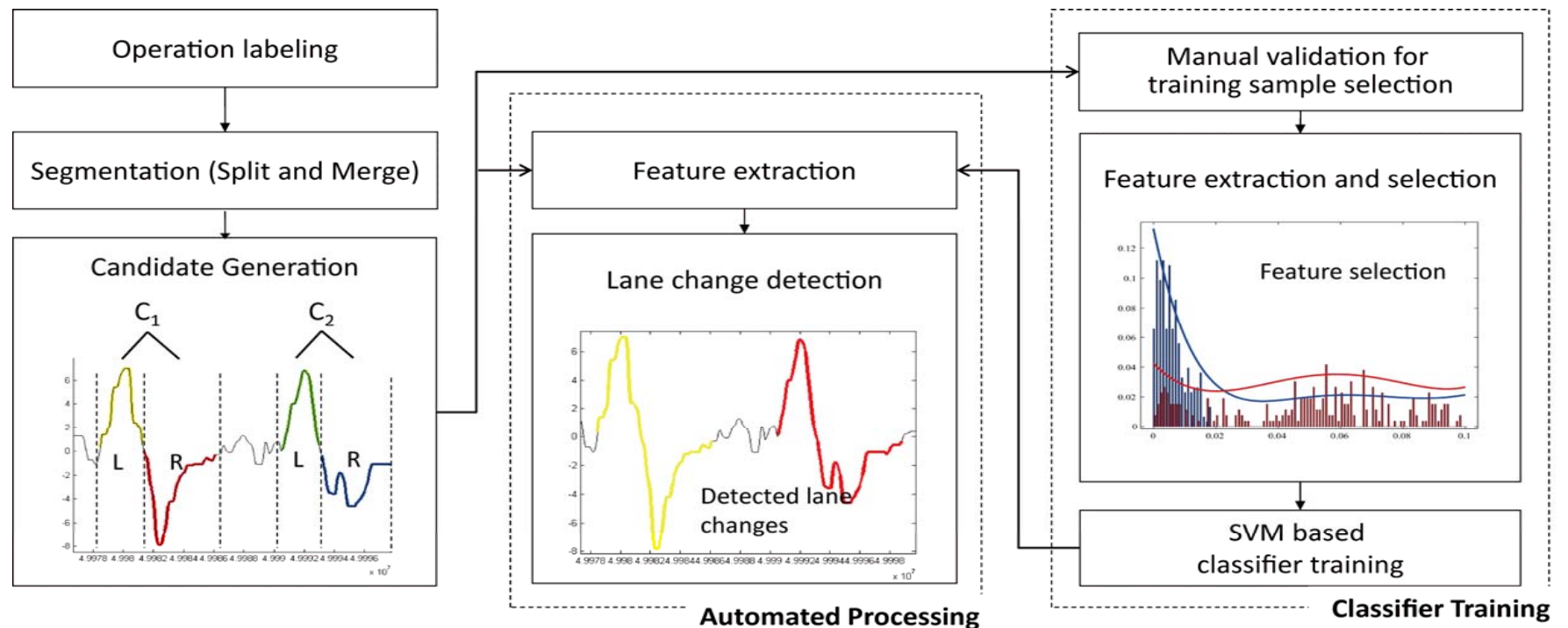
Automatic lane change data extraction algorithm

- Real driving data is **noisy** and requires **efficient lane change behavior data extraction algorithm** to generate large amount of samples for behavior modeling



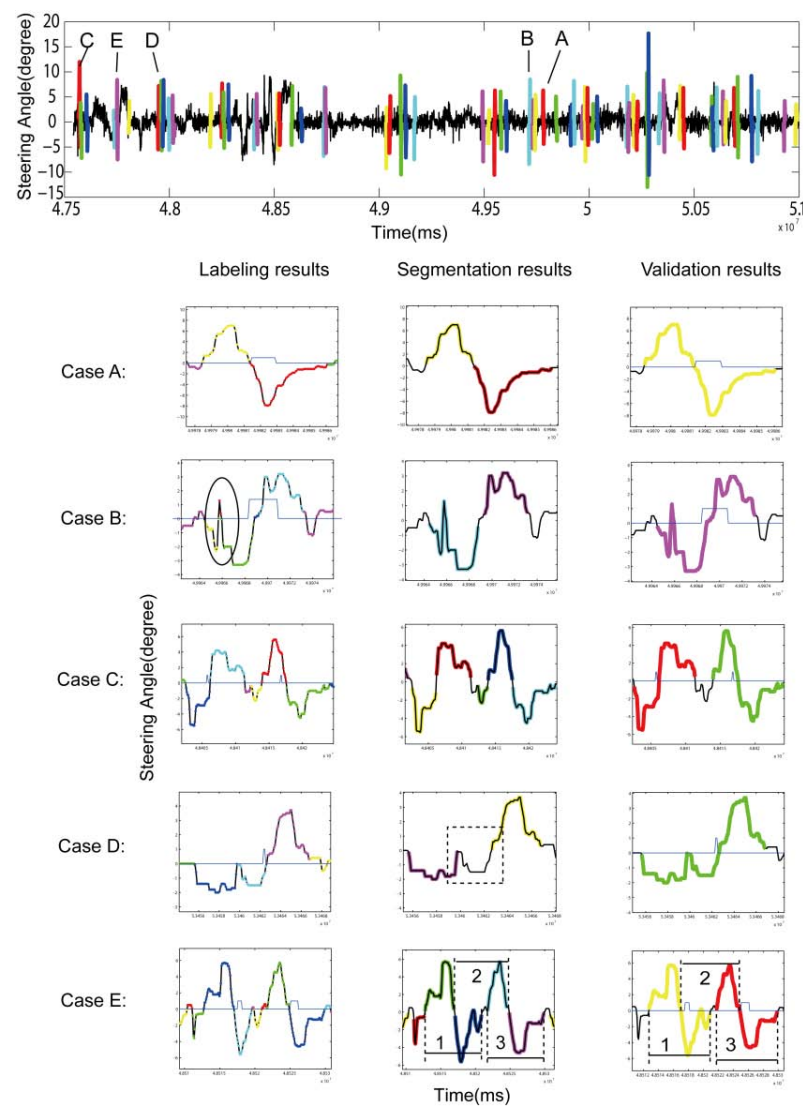
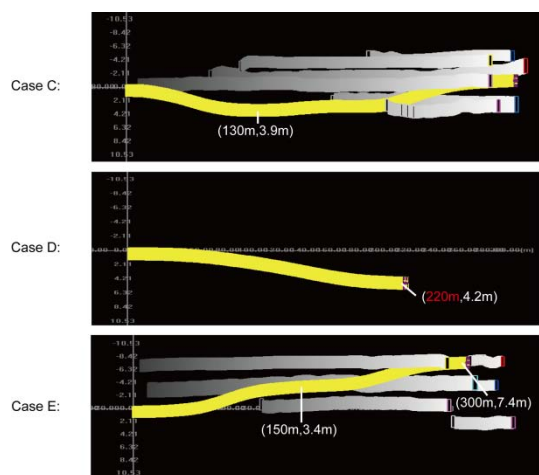
Steering wheel data

- Work flow of automatic lane change behavior data extraction



Automatic lane change data extraction algorithm

- Extraction steps and results of each step
- We can handle multiple cases which might be confused in real driving situation

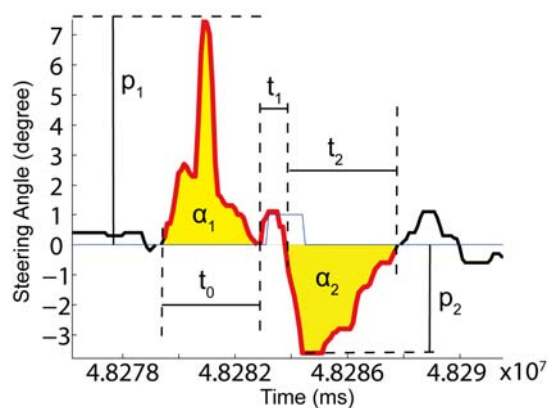


12:02:07

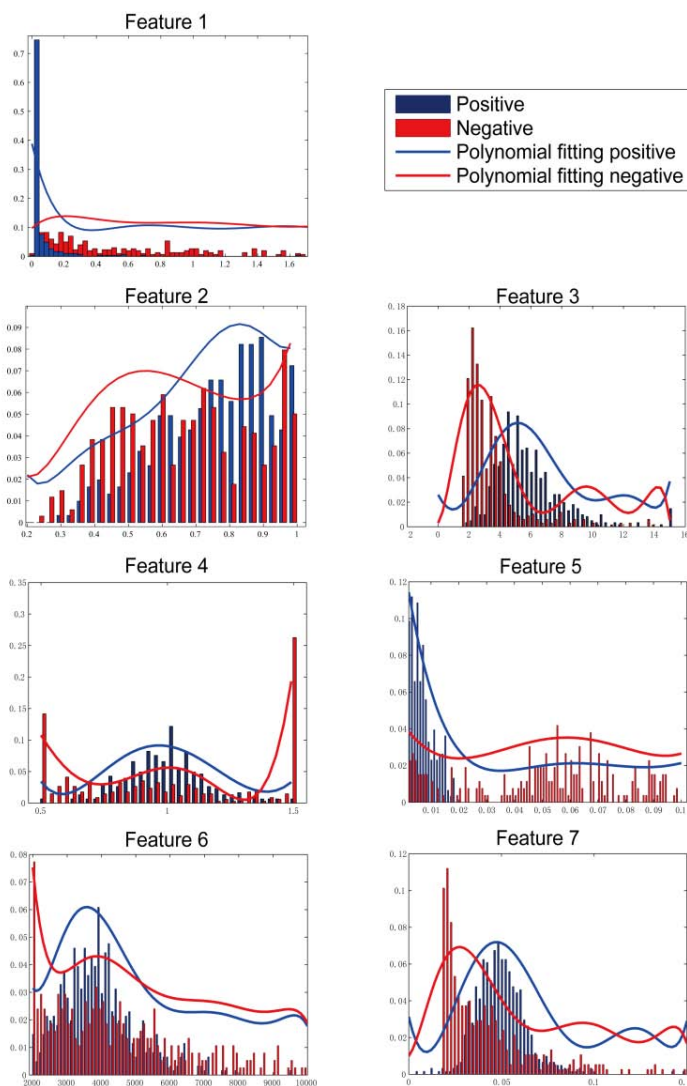


Automatic lane change data extraction algorithm

Feature definition and selection

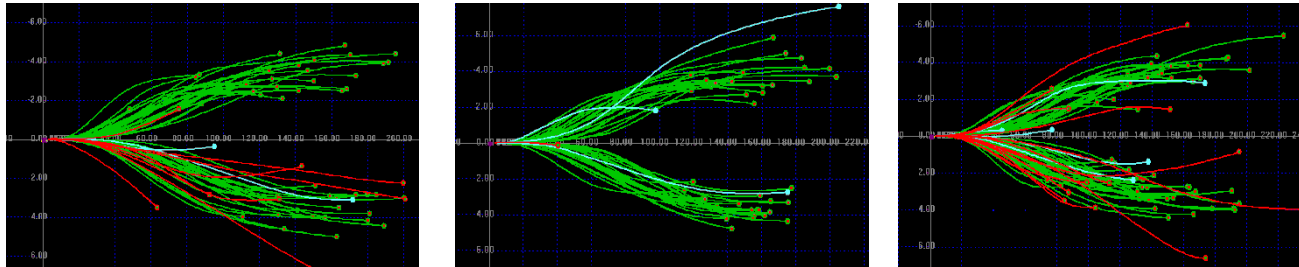


Feature	Definition
$\frac{2t_1}{(t_0 + t_2)}$	Gap time / Ratio time
$\frac{\min(t_0, t_2)}{\max(t_0, t_2)}$	Min maneuver time / Max maneuver time
p_1, p_2	Peak steering value for each turning maneuver
$\frac{\alpha_1}{\alpha_2}$	Yaw difference of first turning / Yaw difference of second turning
$ \alpha_1 + \alpha_2 $	Yaw difference produced by a candidate maneuver pair
t_1, t_2	Time of each turning maneuver
α_1, α_2	Yaw difference produced by each turning maneuver



Automatic lane change data extraction algorithm

- Extract ego-vehicles' lane change trajectories

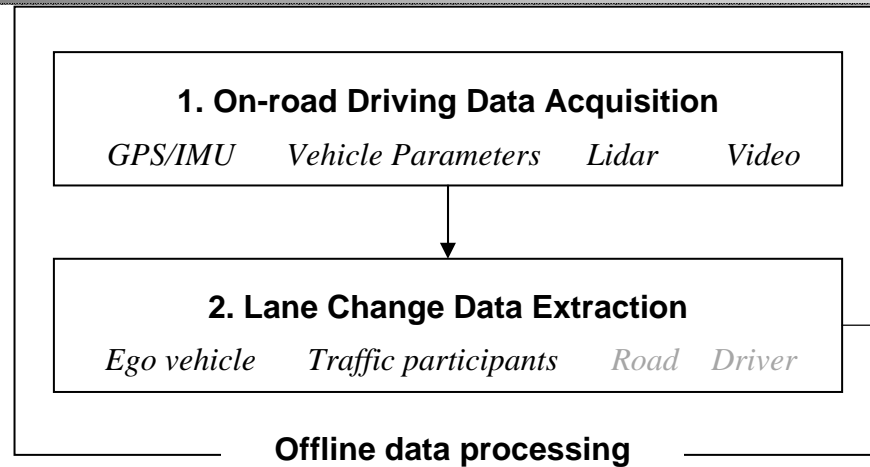


Day	Round	Label	T	F	TP Rate	TN Rate	Accuracy
D1	R1	P	48/50	2/50	96%	97.8%	97.6%
		N	356/364	8/364			
	R2	P	38/42	4/42	90.5%	97.6%	96.8%
		N	361/370	9/370			
D2	R1	P	42/45	3/45	93.3%	99.7%	99%
		N	372/373	1/373			
	R2	P	59/64	5/64	92.2%	97.7%	97.1%
		N	503/515	12/515			
D3	R1	P	47/50	3/50	94%	98.8%	98.2%
		N	397/402	5/402			
	R2	P	53/57	4/57	93%	97.4%	97%
		N	665/683	18/683			

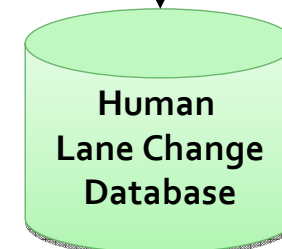
12:02:07



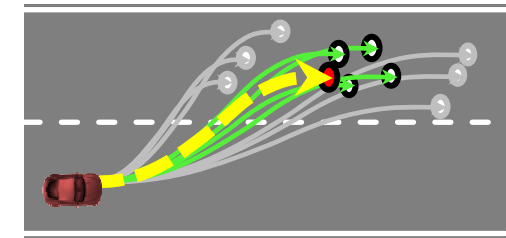
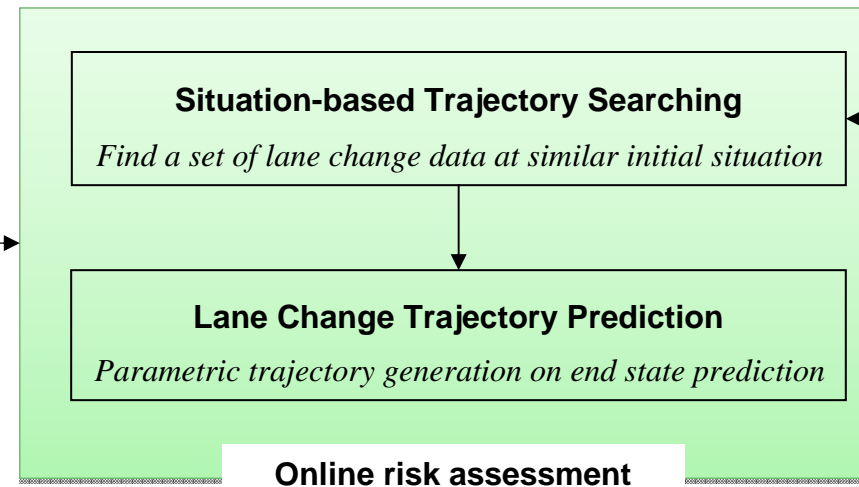
Research flow



Synchronized trajectories of ego and environmental vehicles during lane change maneuver



A lane change intention is detected



12:02:07

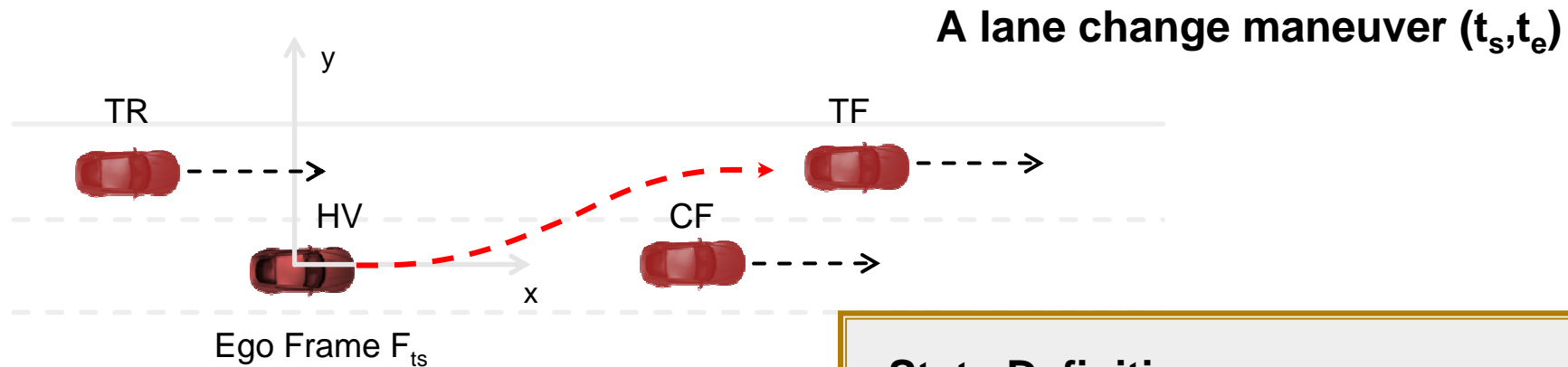
Lane change trajectory prediction

- Lane departure warning application
 - Predict lane change behavior according to lateral offset, yaw angle, etc.
 - Ego-vehicle states → lane changing or not
- Driver intention prediction
 - Predict lane change behavior according to driver operation / driver gaze direction
 - Driver-states → driver is going to change lane or not
- Our trajectory prediction for risk assessment
 - Judging if it is the right time to change lane according to the lane change habit of this driver
 - Ego-vehicle states + surrounding vehicle states + driver history lane change database → a trajectory which the driver is most probably to execute if he changes lane right now

12:02:07



State space definition for lane change prediction

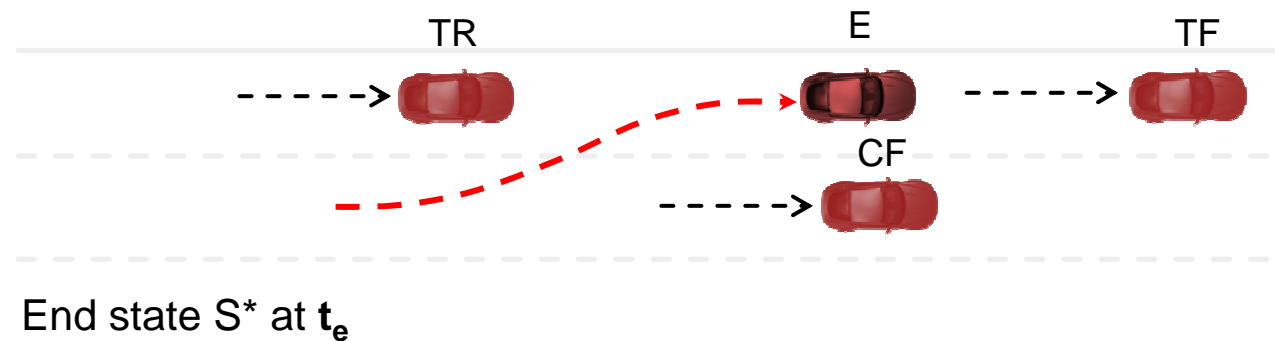


Initial state S at t_s

State Definition

$$S, S^* = (s_{HV}, s_{CF}, s_{TF}, s_{TR})$$

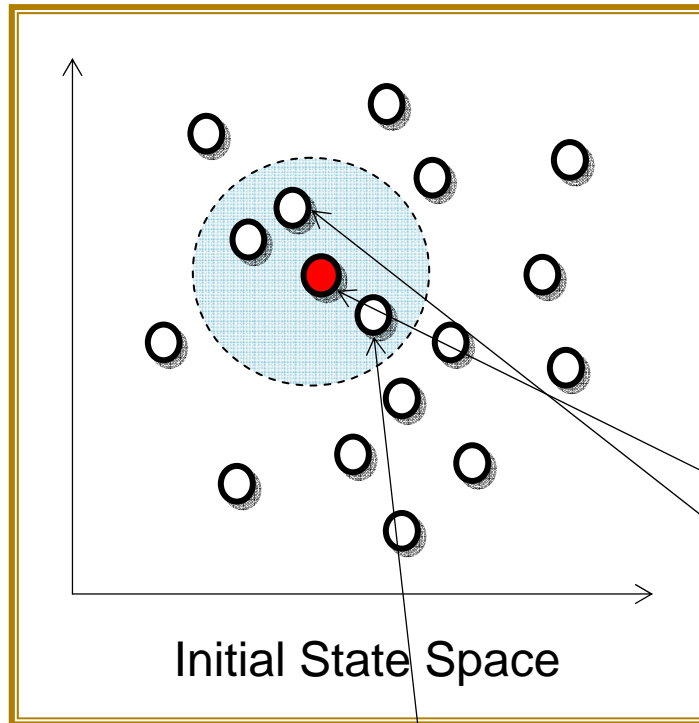
$$s_{HV,CF,TF,TR} = (Pos, Spe., Acc.) \text{ at } F_{t_s, t_e}$$



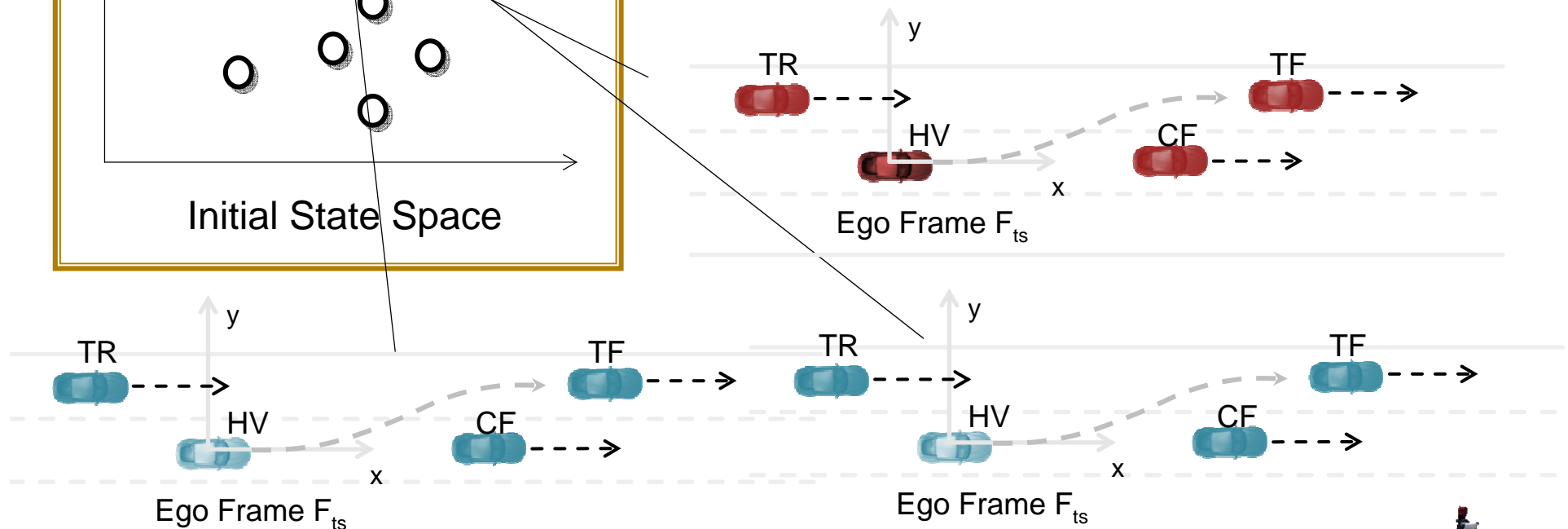
12:02:07



Lane change trajectory prediction



- Samples in the human driving database
- The current state when a lane change intention is detected in online processing
- Neighborhood of the current state with a Distance Measure D

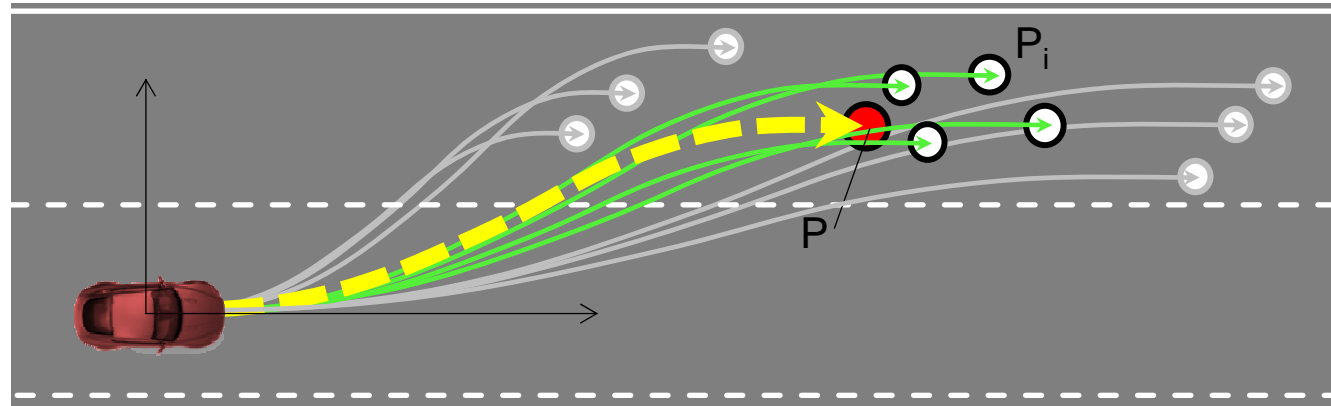


12:02:07

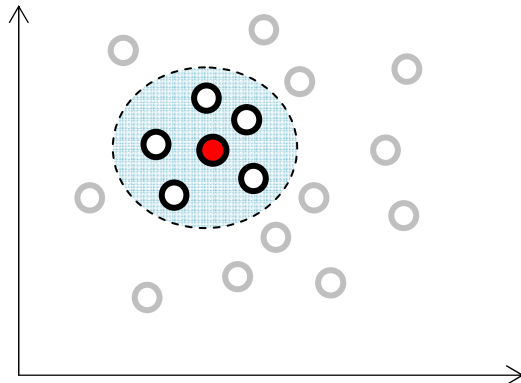
Initial state in a lane change



Lane change trajectory prediction



End State Space



Initial State Space

12:02:07

- End states of the neighborhood samples in the human driving database
- A predicted end state
- A predicted lane change trajectory



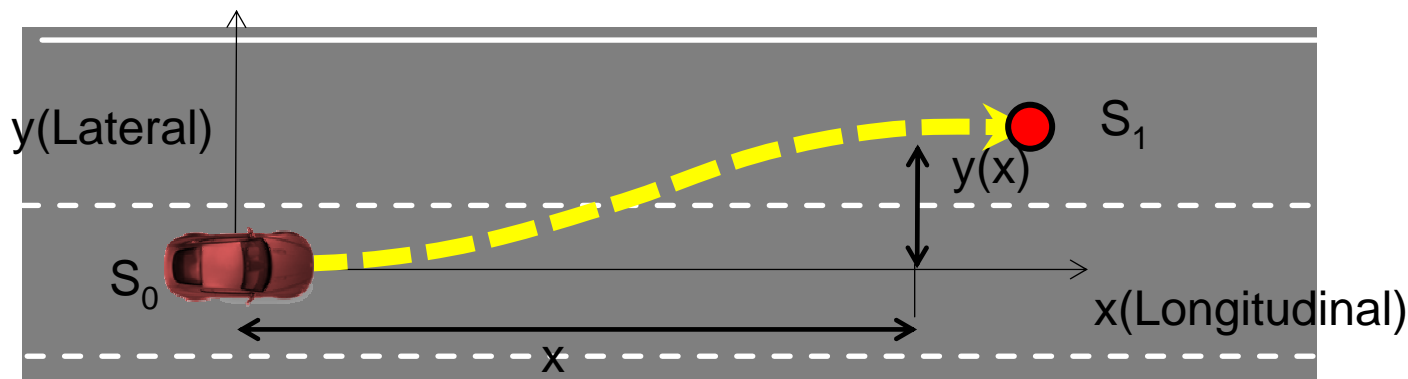
Lane change trajectory prediction

- Quintic polynomial model

- Given the initial state the predicted end state $S_1 = (x(t_1), y(t_1), y'(t_1), y''(t_1))$ of a lane change behavior, a quintic polynomial model is used to generate a smooth trajectory as the estimation:

- $y(x) = a_0 + a_1x + a_2x^2 + a_3x^3 + a_4x^4 + a_5x^5$

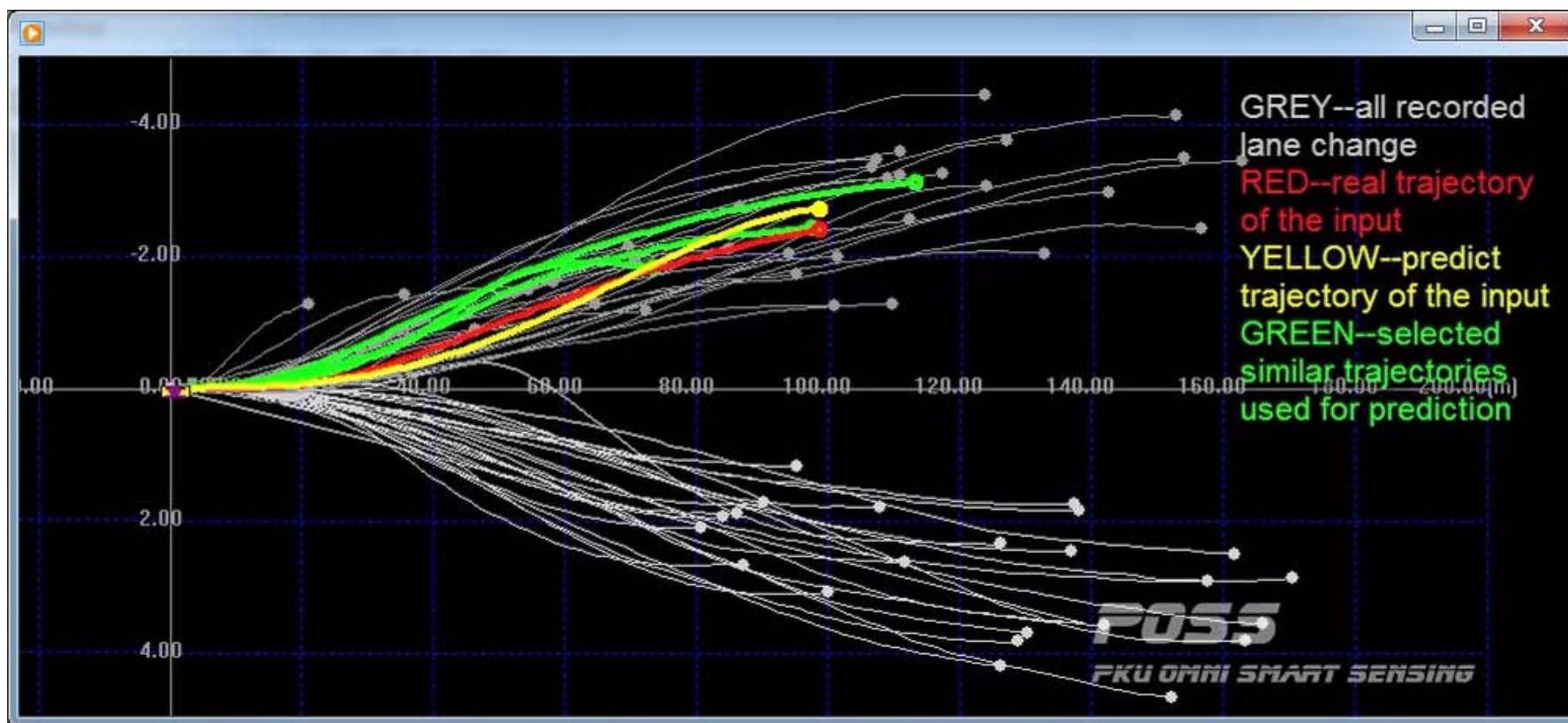
satisfying $y(x_1) = y_1; y(0) = y'(0) = y'(x_1) = y''(0) = y''(x_1) = 0$



12:02:07



A result of lane change trajectory prediction

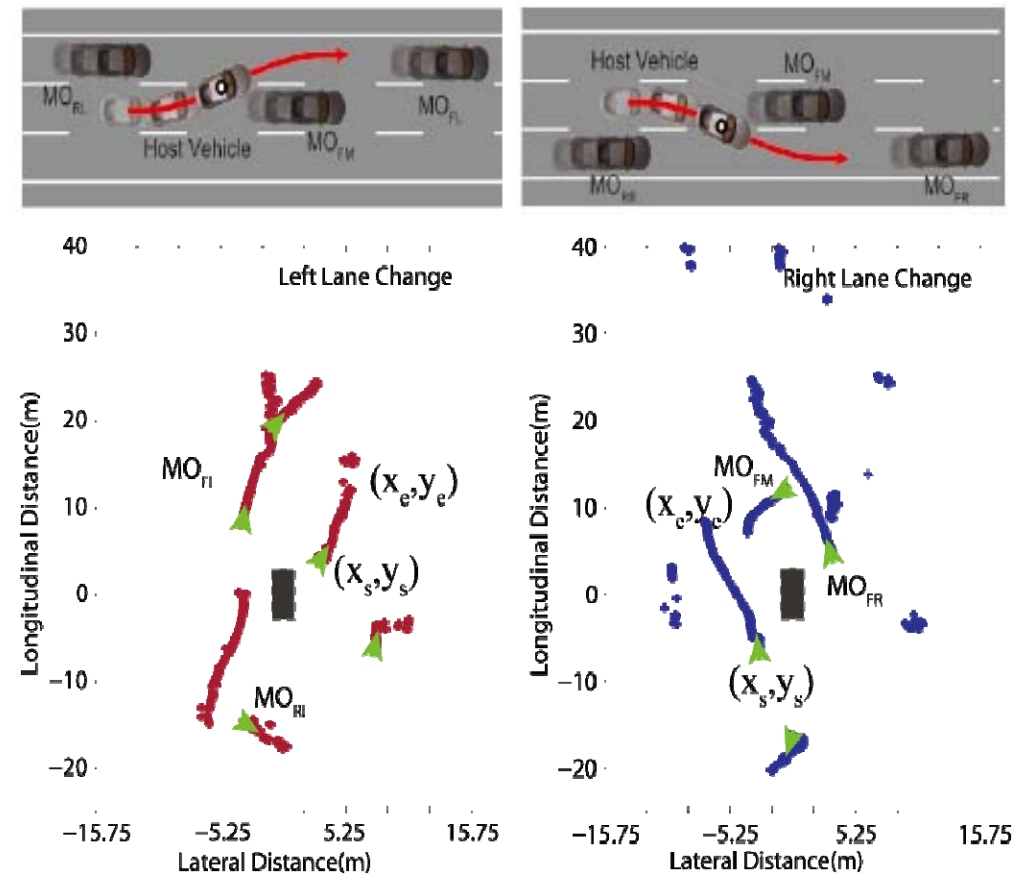


12:02:07



Lane change data analysis

- Traffic participants' trajectories in ego-vehicle local frame

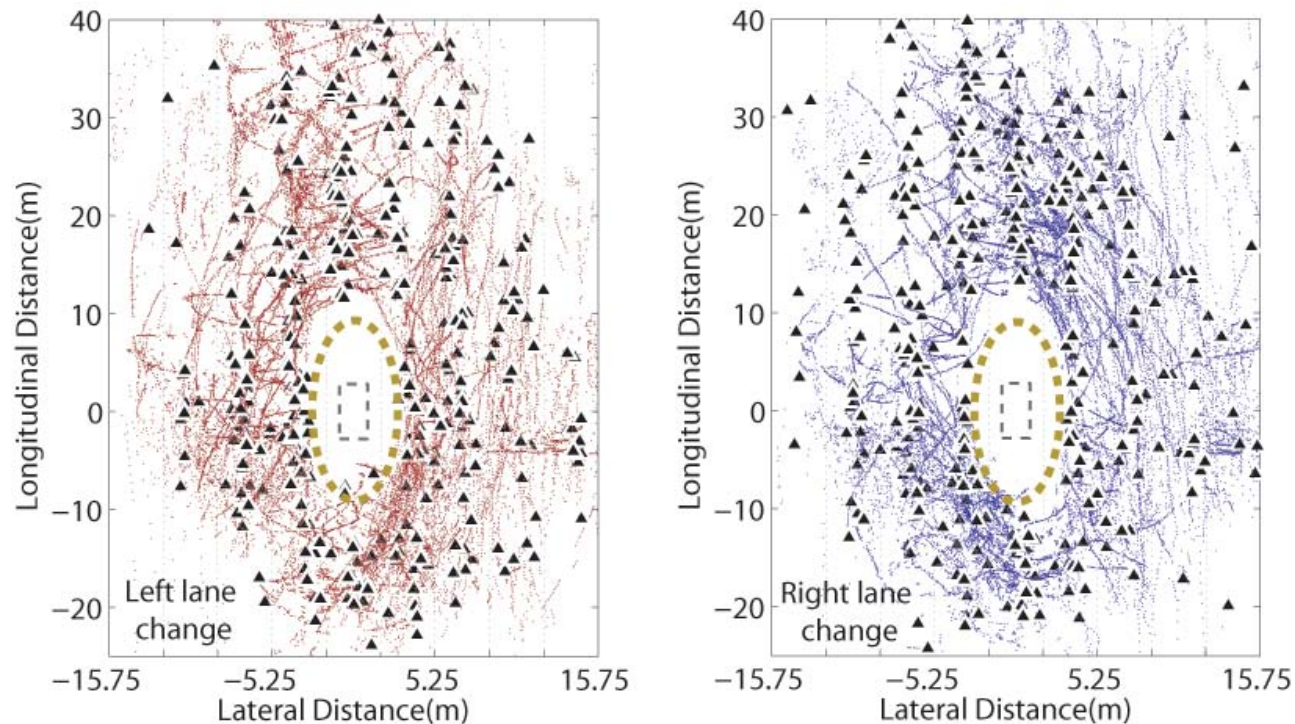


12:02:07



Lane change data analysis

- Traffic participants around ego-vehicle
 - Safety zone
 - With large amount of collected trajectories of adjacent traffic participants, we find an area which implies the driver's personal evaluation of safety during lane change



12:02:07



Monocular Visual Localization using Road Structural Features

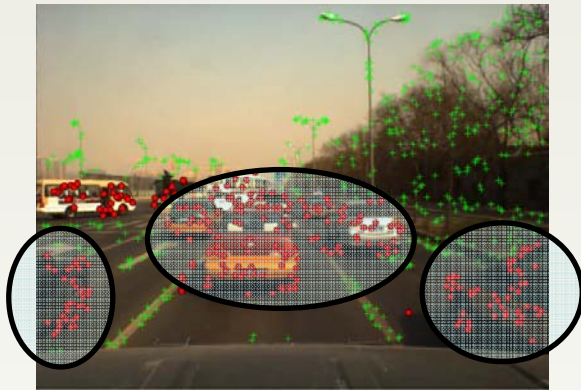
Yufeng Yu ¹, Huijing Zhao ¹, Franck Davoine ², Jinshi Cui ¹, Hongbin Zha ¹

¹ Key Lab of Machine Perception, Peking University, Beijing, China

² CNRS, LIAMA Sino-French Laboratory, Beijing, China

Motivation

Point based localization



moving objects

Lane based localization



unclear lane

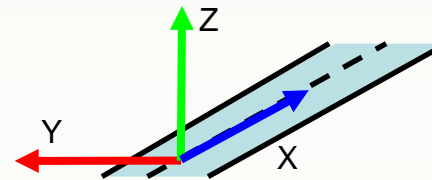
Verticle line based localization



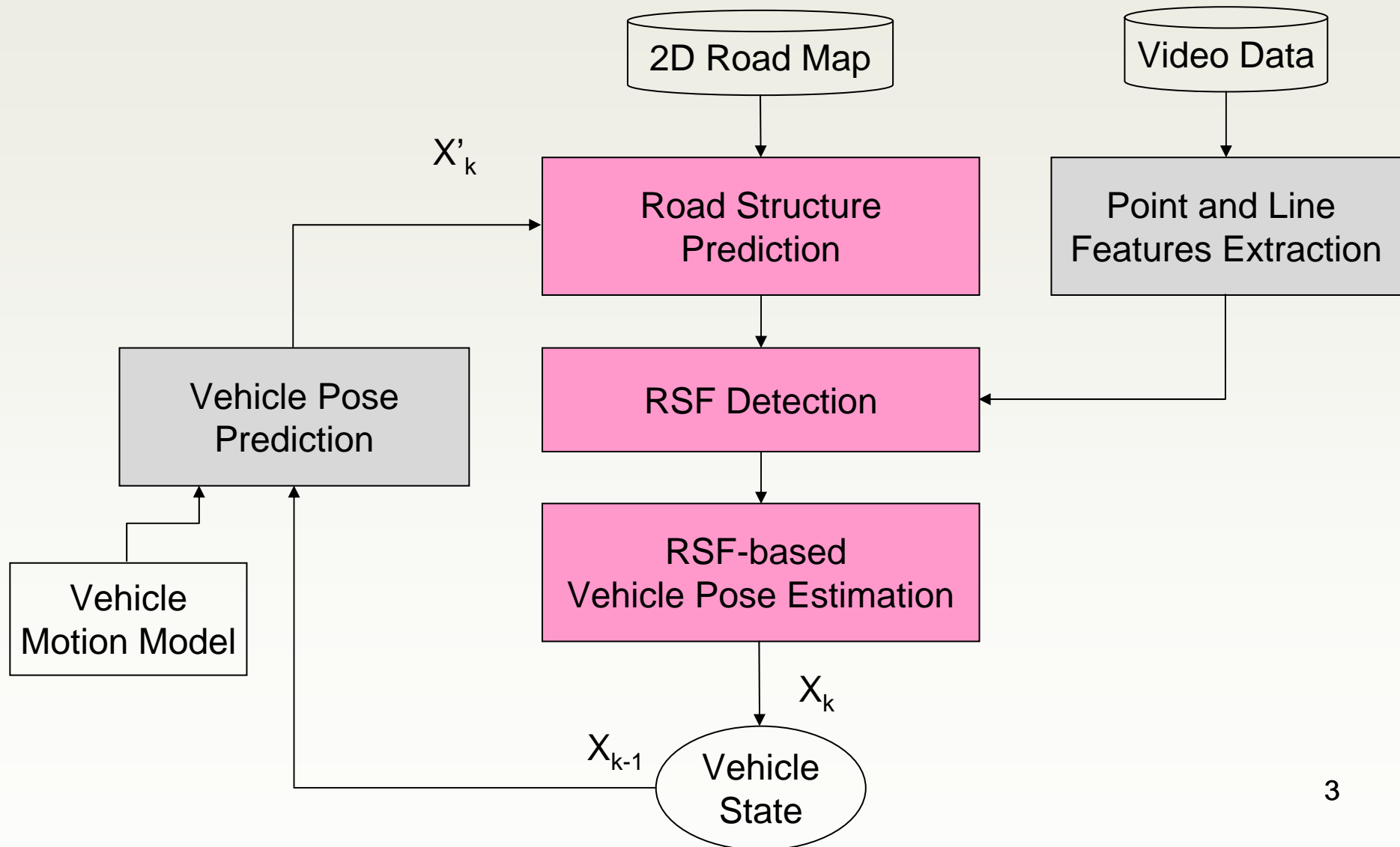
unclear verticle line

Combine all the features, define a Road Structural feature (RSF)

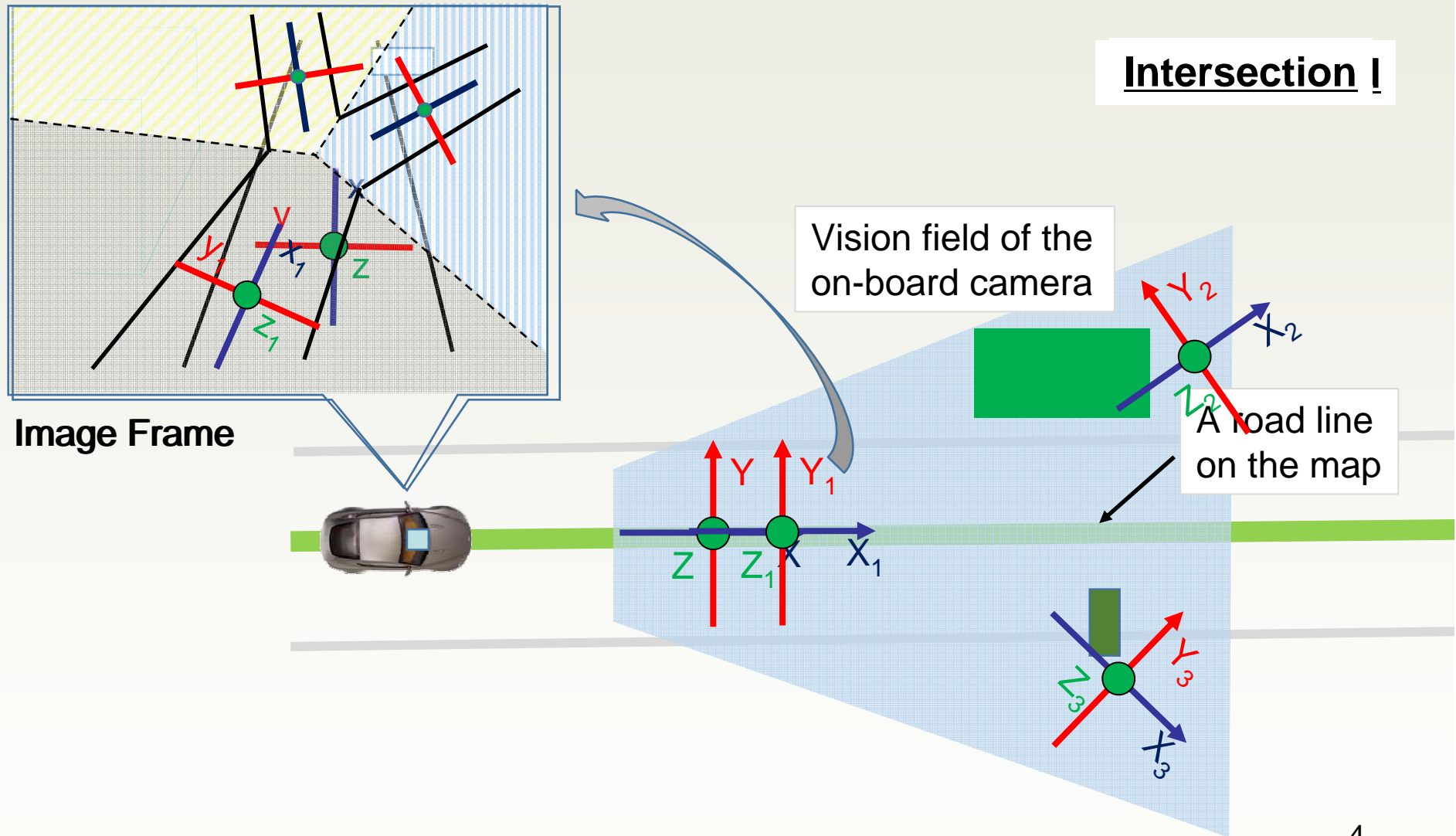
$$RSF = \{\mathbf{L}_x, \mathbf{L}_y, \mathbf{L}_z, \mathbf{P}\}$$



System Framework



Road Structure Prediction



RSF Detection

Image Sequence

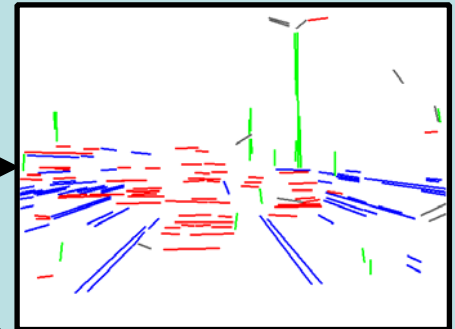
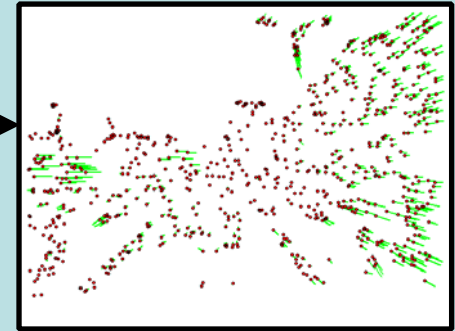


Points detection
and tracking

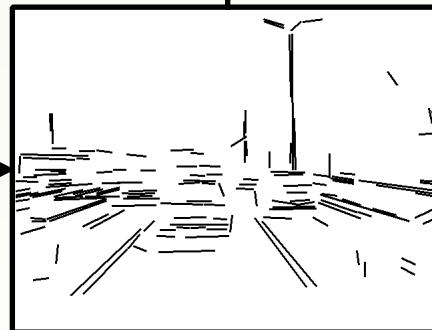
Line classification

$$d^2(\mathbf{l}_j, \mathbf{R}_r \mathbf{e}_j) = \left(\frac{\mathbf{l}_j^T \mathbf{K} \mathbf{R}_r \mathbf{e}_j}{\|\mathbf{K}^T \mathbf{l}_j\|} \right)^2$$

RSF



Line detection



RSF-based Vehicle Pose Estimation

- 1) Sample RSF candidate with

$$C_{RSF} = \{\mathbf{l}_1, \mathbf{l}_2 \in \mathbf{L}_u, \mathbf{l}_3 \in \mathbf{L}_v, u \neq v, \mathbf{p}_1, \mathbf{p}_2 \in \mathbf{P}\}$$

- 2) Calculate \mathbf{x}_t with given C_{RSF}

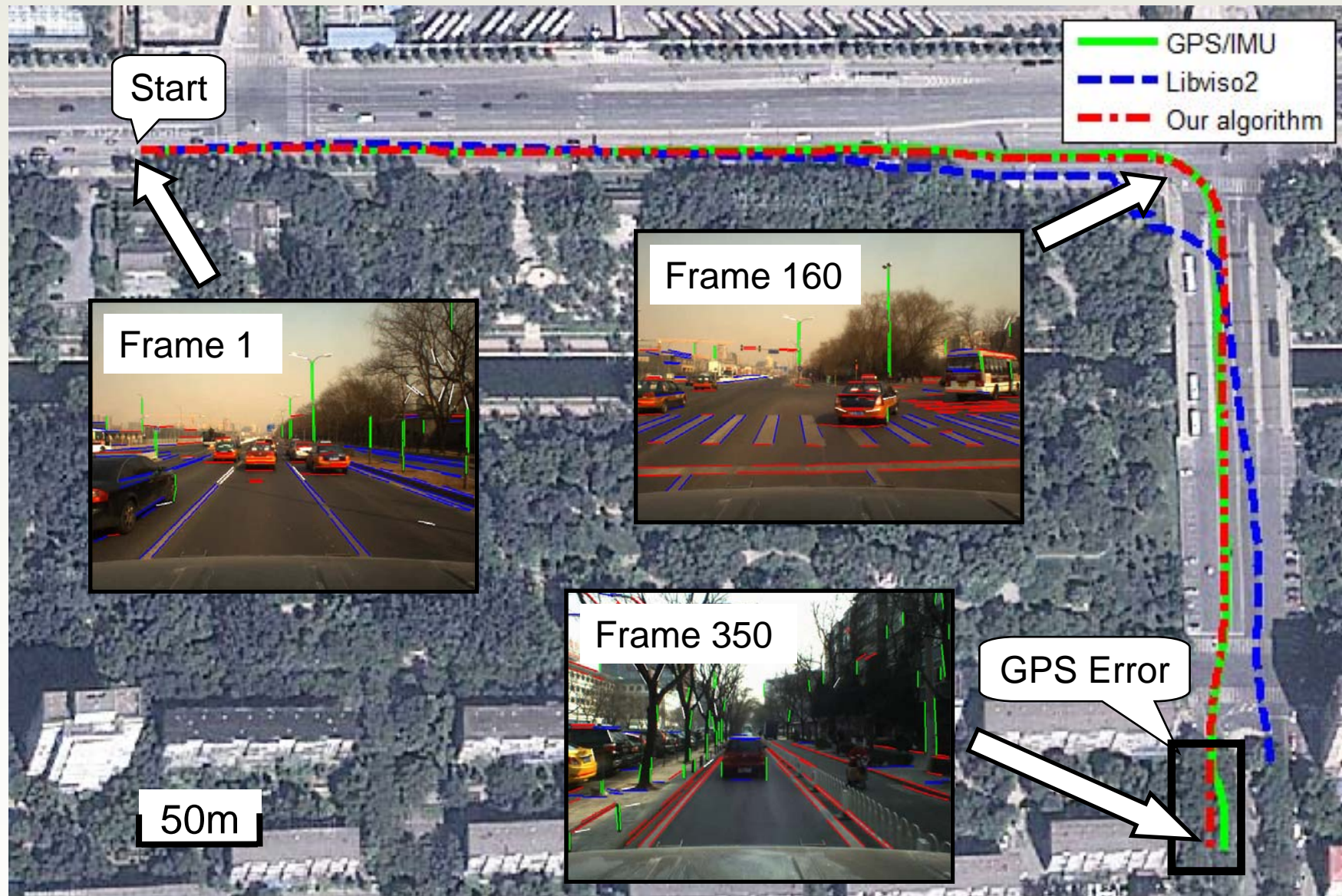
$$\left. \begin{array}{l} \mathbf{l}_1 \times \mathbf{l}_2 = \mathbf{v}_1 = \mathbf{K} \mathbf{R} \mathbf{d}_1 \\ \mathbf{R} = (\mathbf{I} - \mathbf{S})^{-1} (\mathbf{I} + \mathbf{S}) \\ \mathbf{S} = \begin{bmatrix} 0 & -c & -b \\ c & 0 & -a \\ b & a & 0 \end{bmatrix} \\ \mathbf{l}_3^T \mathbf{K} \mathbf{R} \mathbf{d}_3 = 0 \end{array} \right\} \Rightarrow \mathbf{R} \quad \left. \begin{array}{l} \mathbf{R}_{rel} = \mathbf{R} \mathbf{R}'^T \\ \mathbf{F} = \mathbf{K}^{-T} [\mathbf{t}_{rel}]_{\times} \mathbf{R}_{rel} \mathbf{K}^{-1} \\ p_1^T \mathbf{F} p'_1 = 0 \\ p_2^T \mathbf{F} p'_2 = 0 \end{array} \right\} \Rightarrow \mathbf{t}_{rel} \quad \mathbf{t}_k = \mathbf{t}_{rel} - \mathbf{R}_{rel}^T \mathbf{t}_{k-1}$$

|| \mathbf{t}_{rel} || is calculated by the speed data

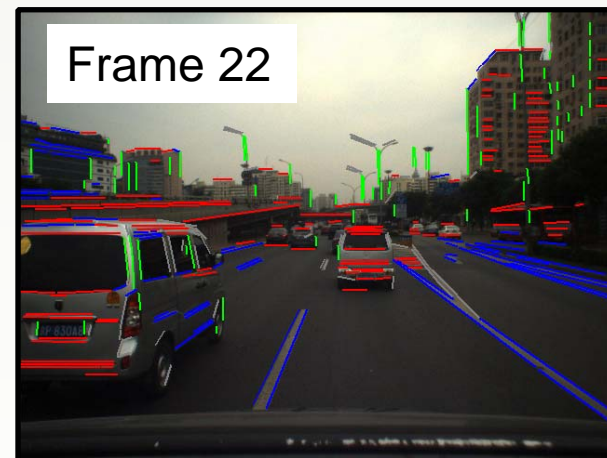
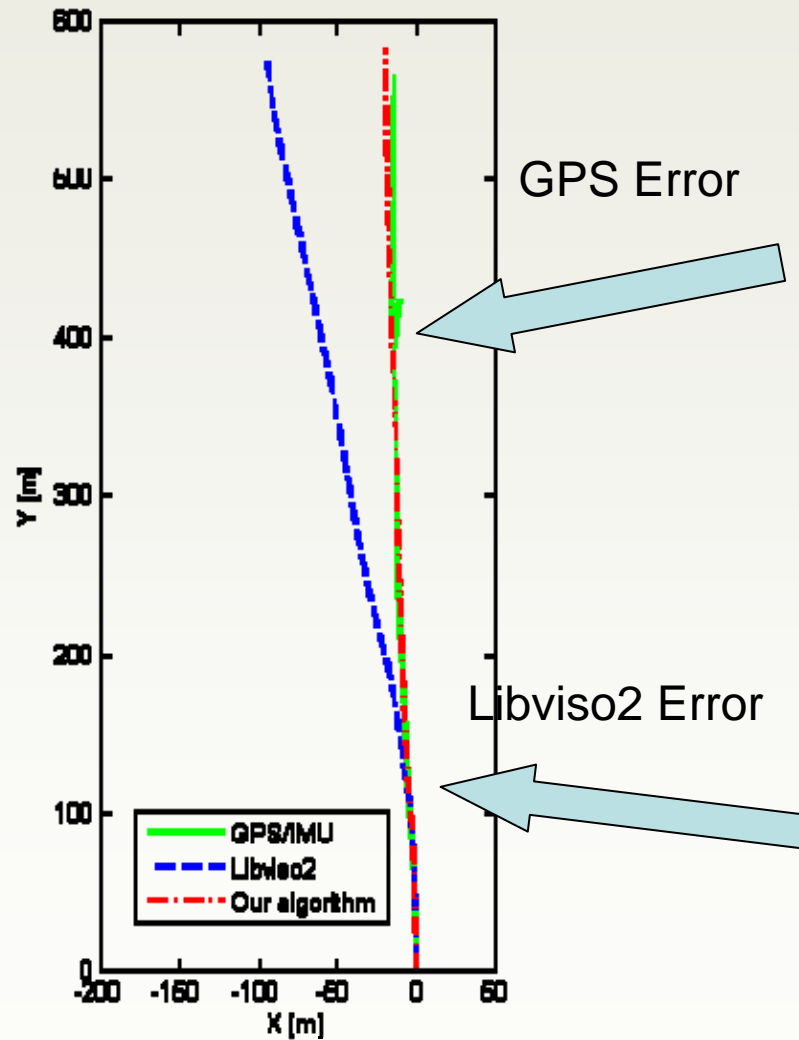
- 3) Evaluate \mathbf{x}_t using an observation error measurement

$$E = E_l + \lambda E_p = \sum_j length^2(\mathbf{l}_j) \cdot \left(\frac{\mathbf{l}_j^T \mathbf{K} \mathbf{R} \hat{\mathbf{d}}_j}{\|\mathbf{K}^T \mathbf{l}_j\|} \right)^2 + \lambda \sum_i \left(d^2(\mathbf{p}_i, \mathbf{F} \mathbf{p}'_i) + d^2(\mathbf{p}'_i, \mathbf{F}^T \mathbf{p}_i) \right)$$

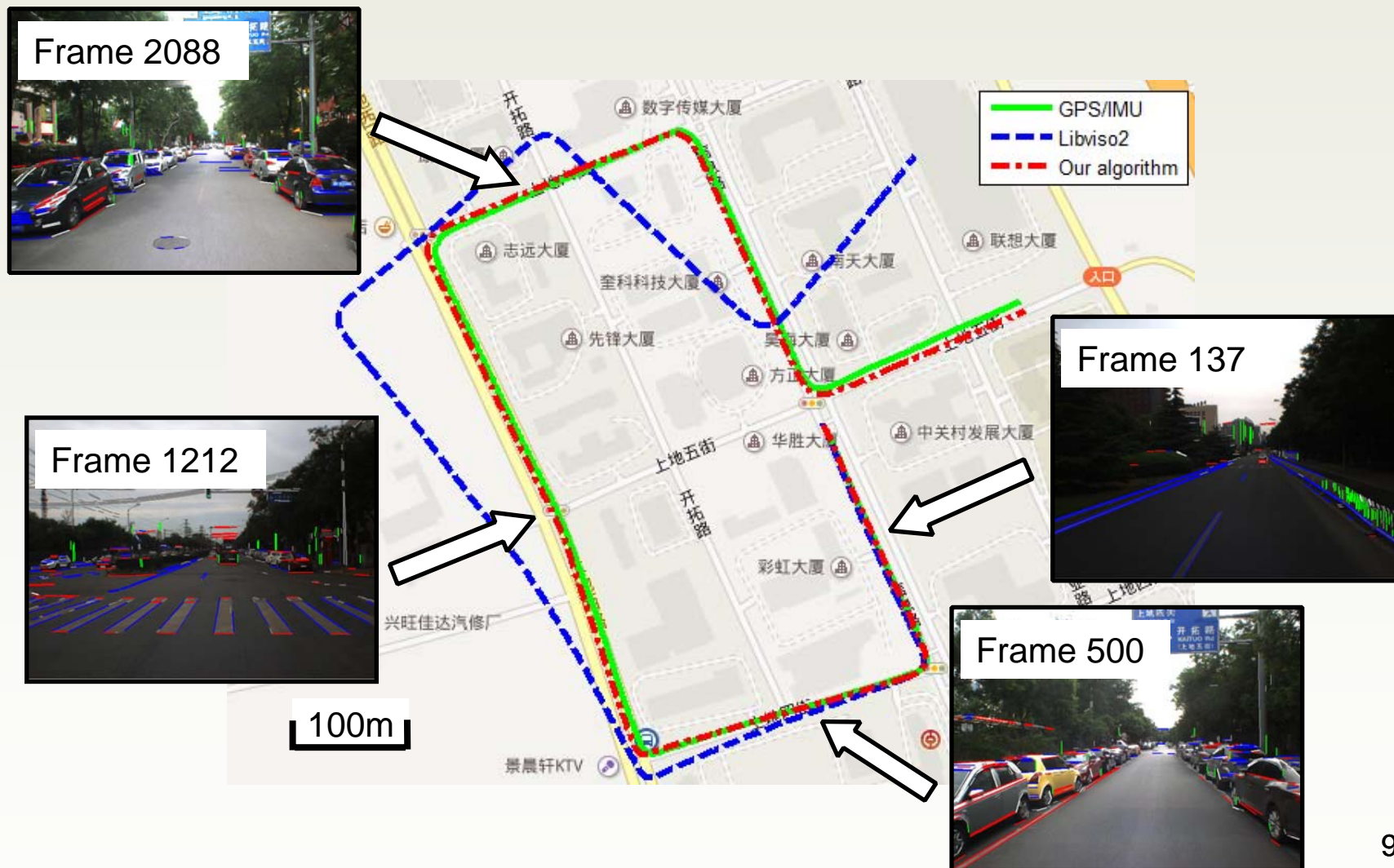
Experimental Results (Normal Traffic)



Experimental Results (Straight Road)



Experimental Results (Complex Situation)



The 2010 IEEE International Conference on Robotics and Automation

Scene Understanding in a Large Dynamic Environment through a Laser-based Sensing

H. Zhao, **Yiming Liu**, X. Zhu, Y. Zhao, H. Zha

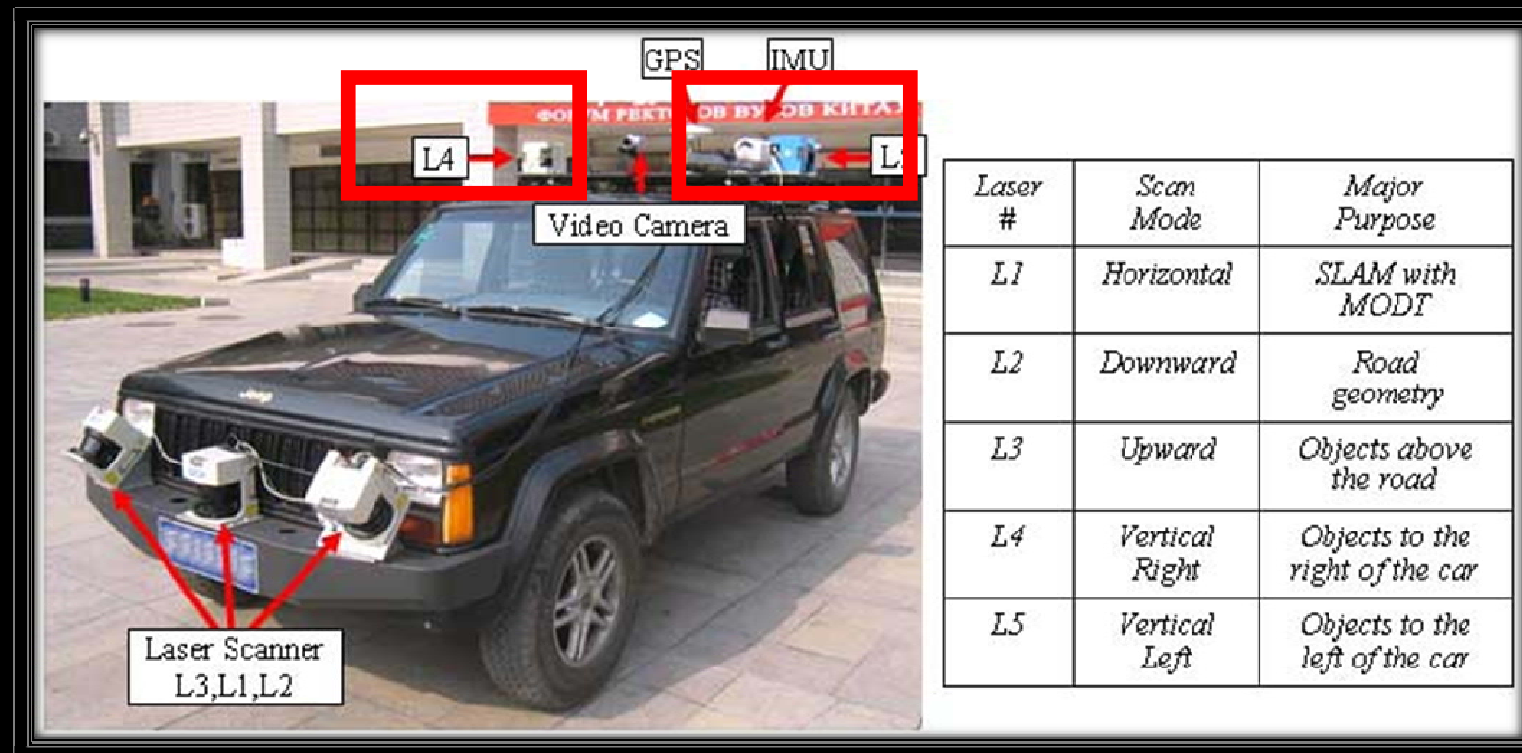
Peking University

Outline

- Introduction
- Problem formulation
- Framework
- Experimental results
- Summary
- Future work

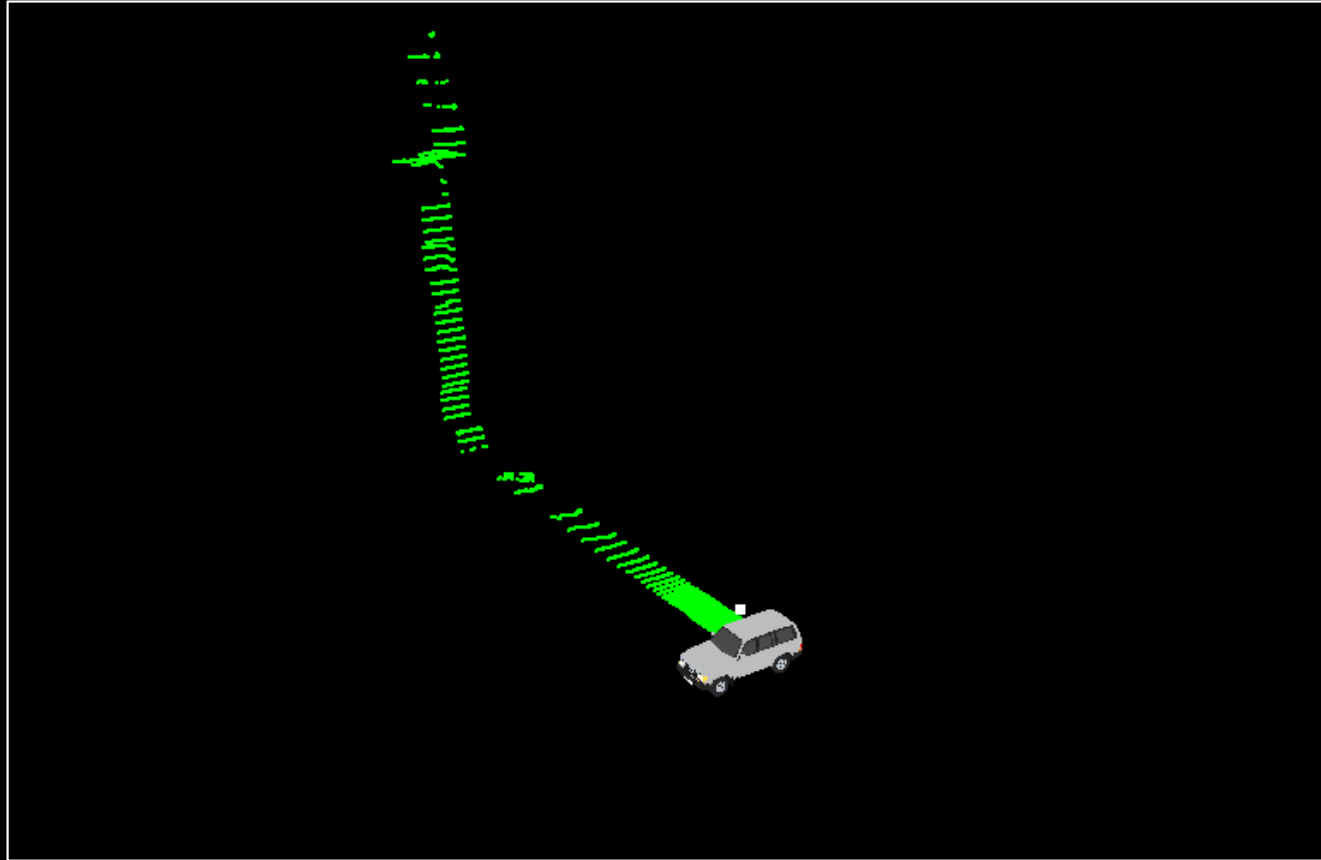
Introduction – Data Acquisition

- We use a moving platform with SLAM to acquire the range data of the whole environment

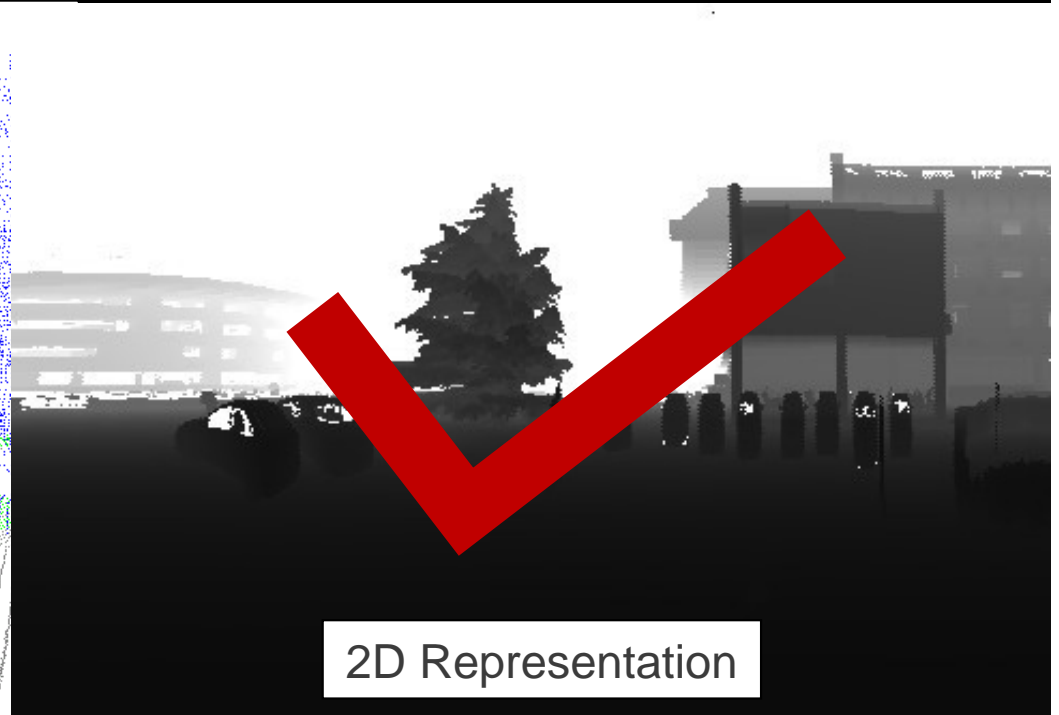
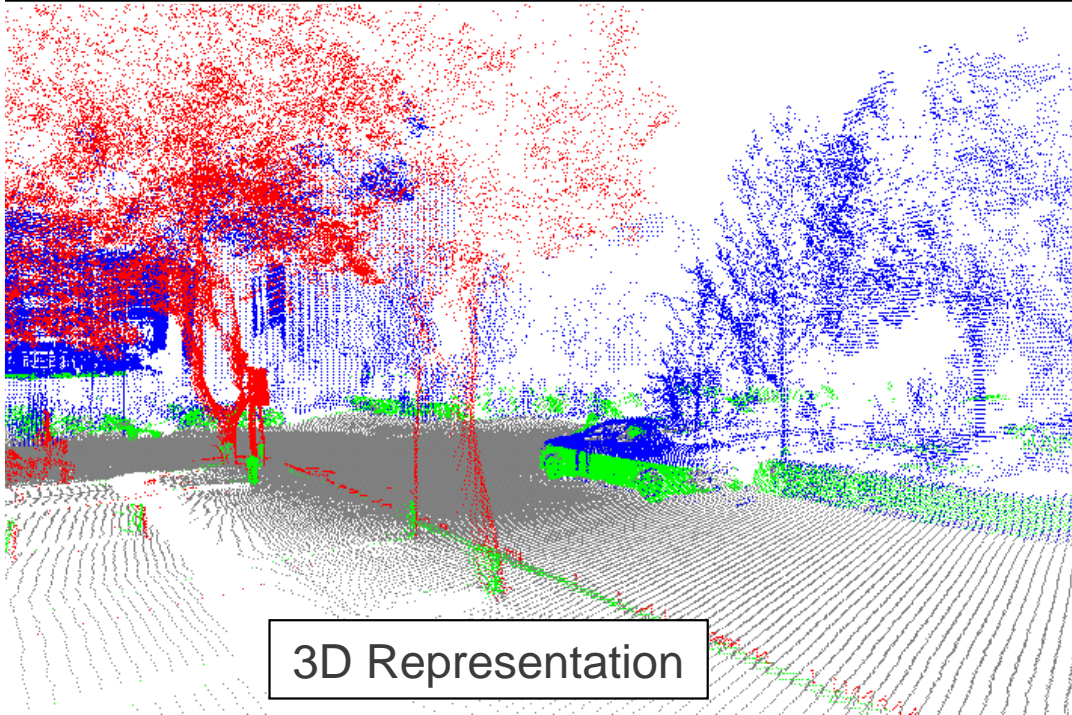


Our Platform

Introduction – Data Acquisition



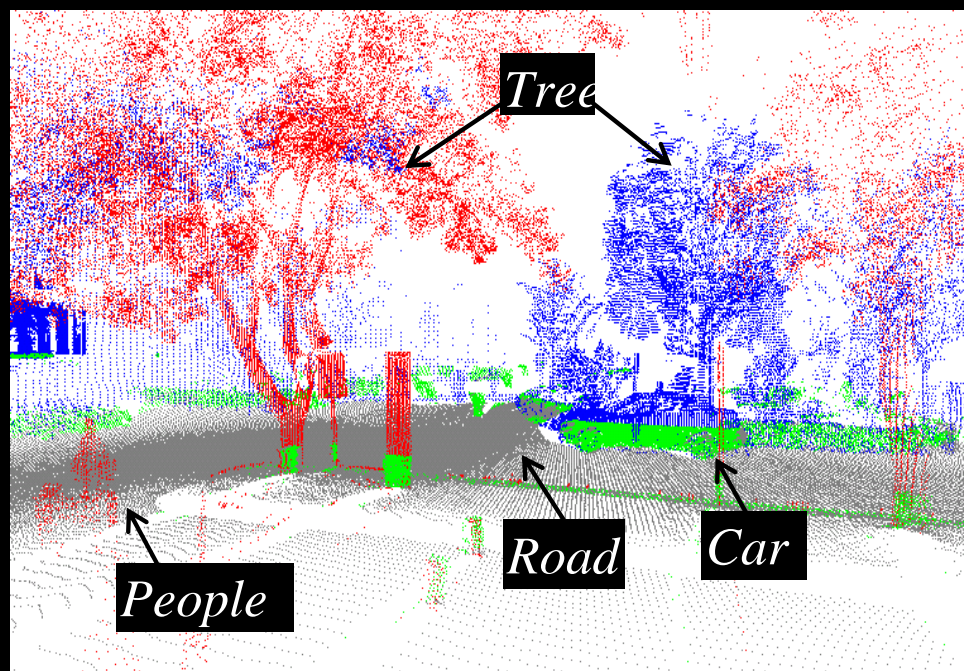
Introduction – Data Acquisition



Equally convertible to each other
Same data organized in two **different forms**

Problem Formulation

- People can easily understand the scene



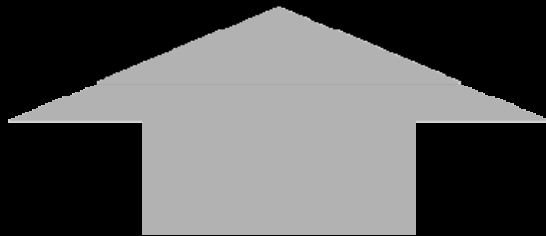
3D Laser Points



2D Range Image

Introduction - Our Objective

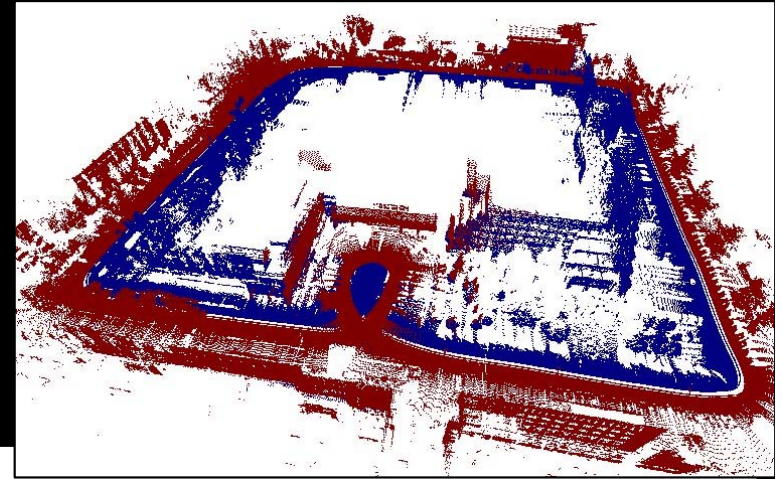
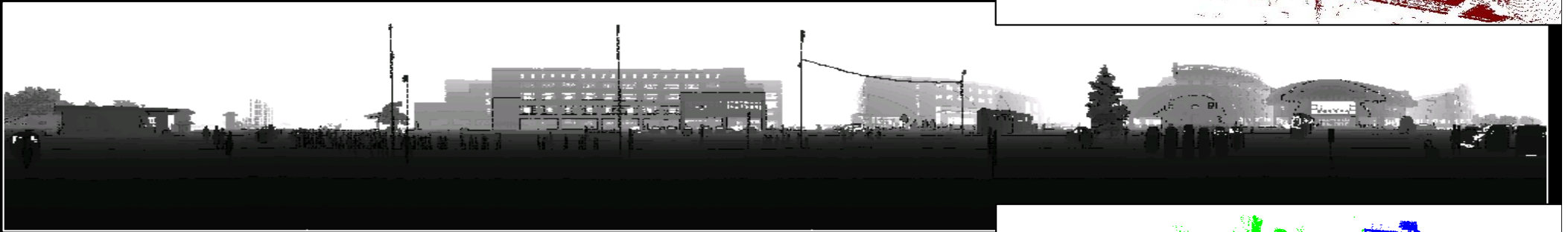
- ◎ We aim to provide a map with **high-level representations**.
- ◎ This map enables a robot to have **semantic knowledge** of the environment which is large and dynamic, such as objects, their types and so on.



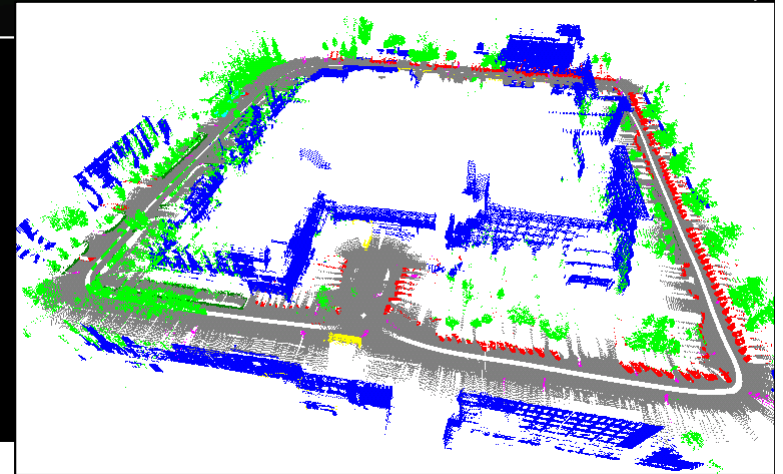
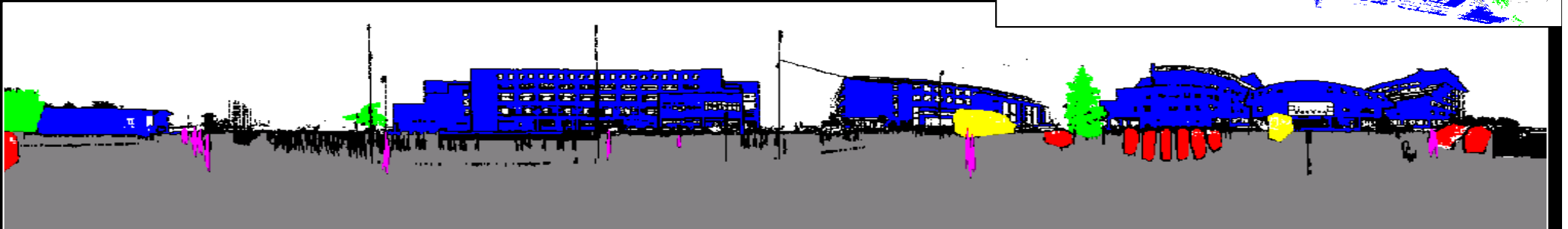
Make the robot understand the scene!

Problem Formulation

● **Input** - Range Image



● **Output** - Segments with semantics



Segmentation

and

Classification

Traditional Method

- ◎ Sequential framework

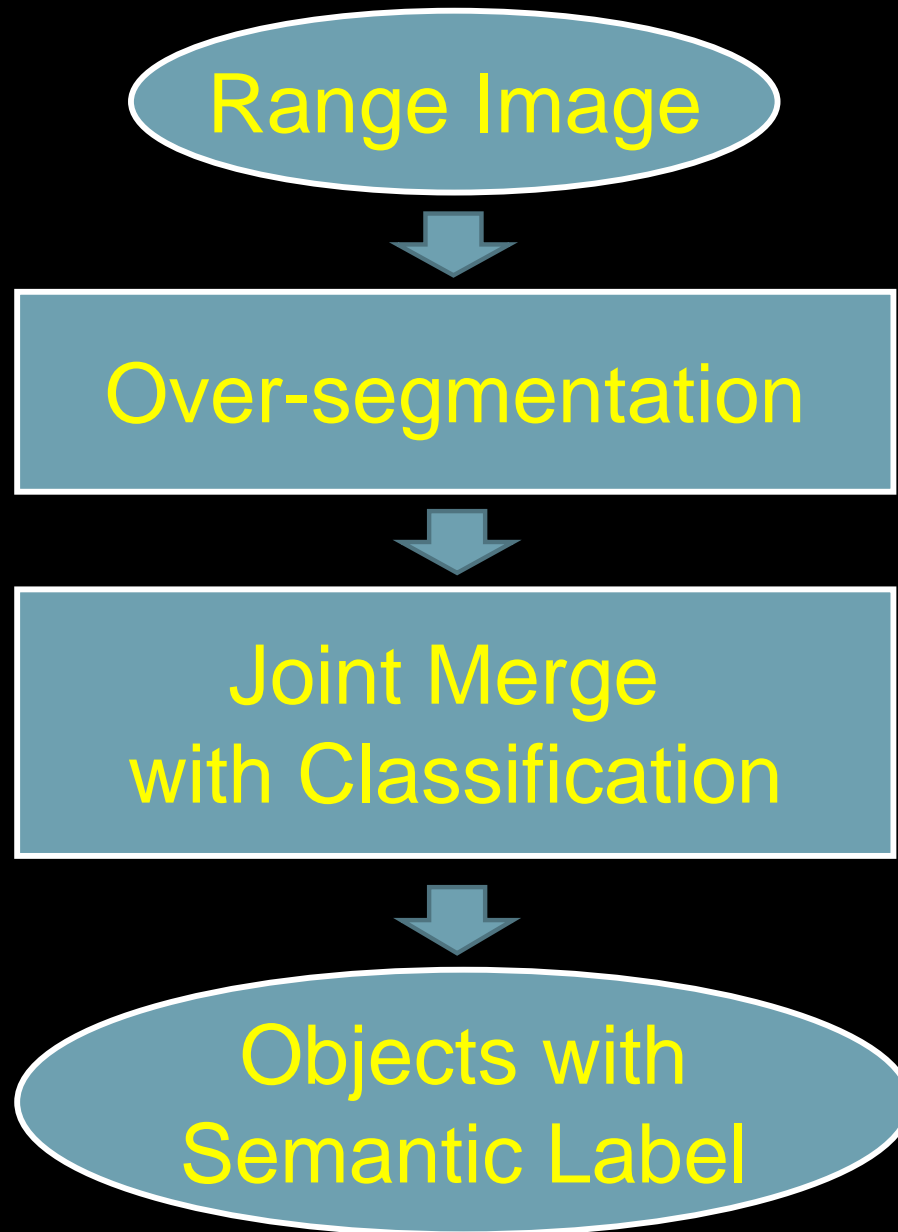
- segmentation -> classification

- ◎ Challenges

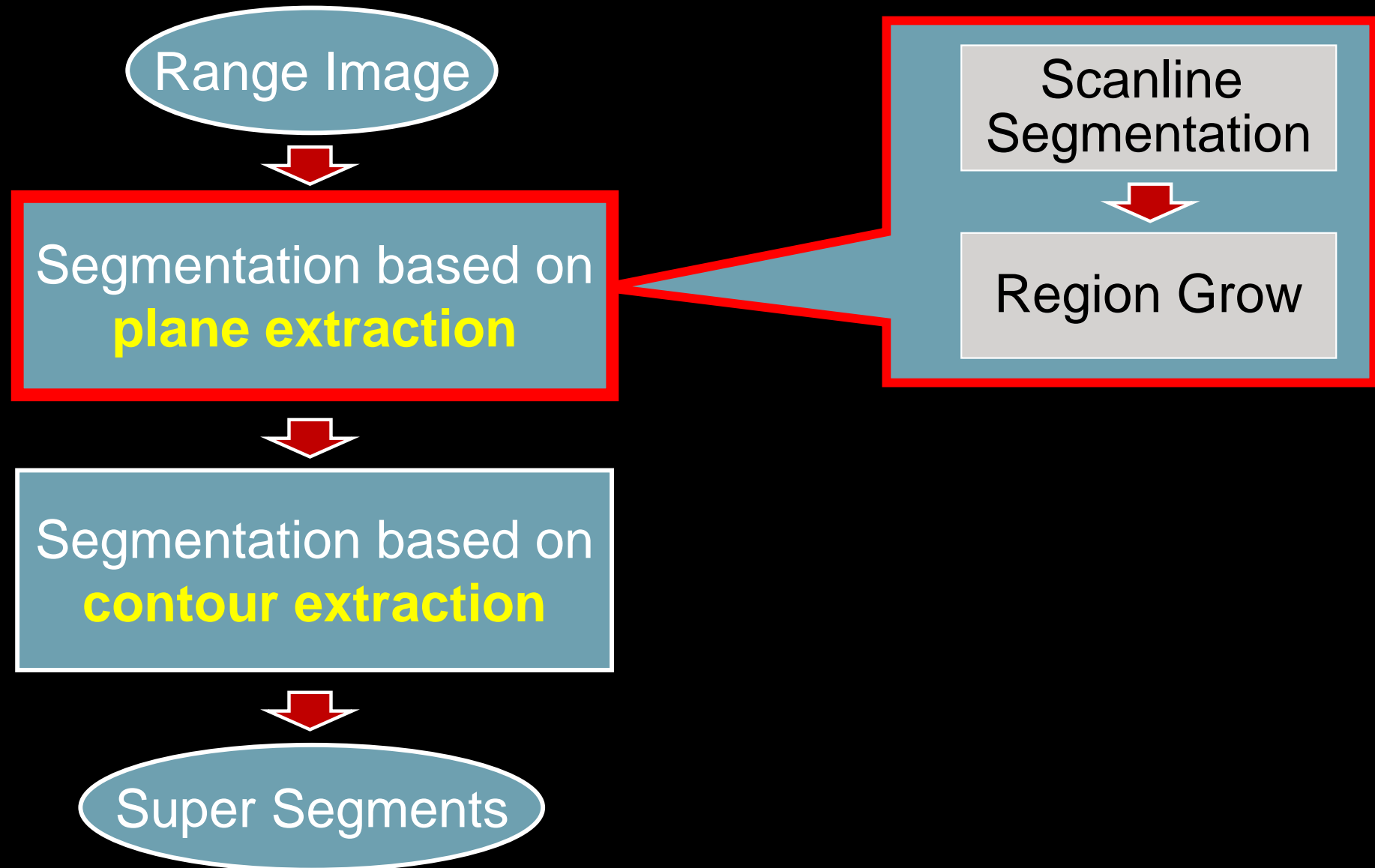
- Many kinds of objects in complex environments
- Based on an uniformed segmentation rule to all kinds of objects
 - Different objects might be segmented into one
 - One object might be segmented into different pieces

- ◎ Classification and segmentation should not be separated

Framework - Flowchart

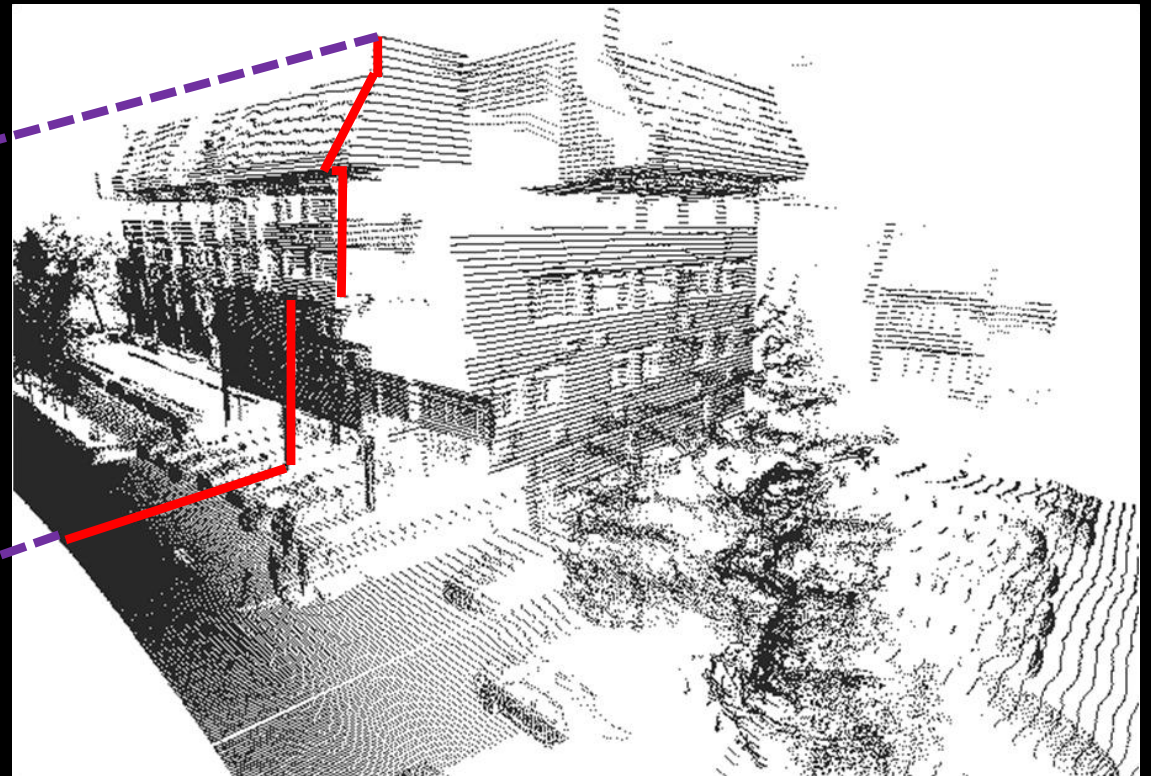
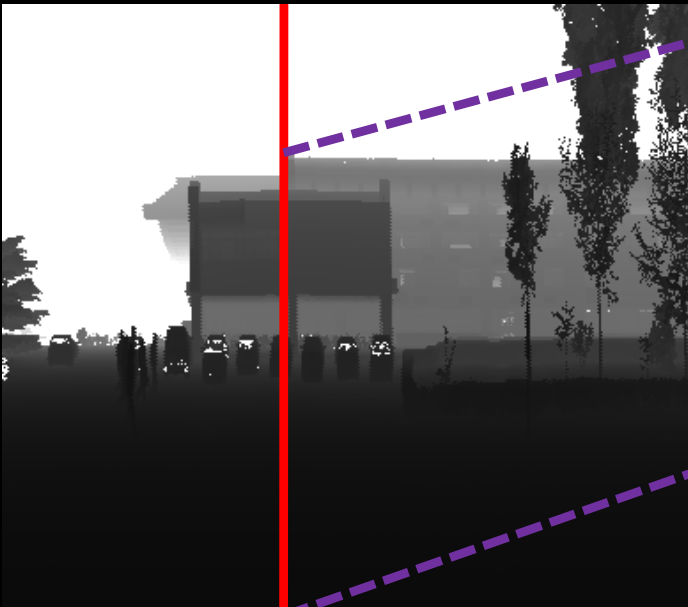


Over-segmentation



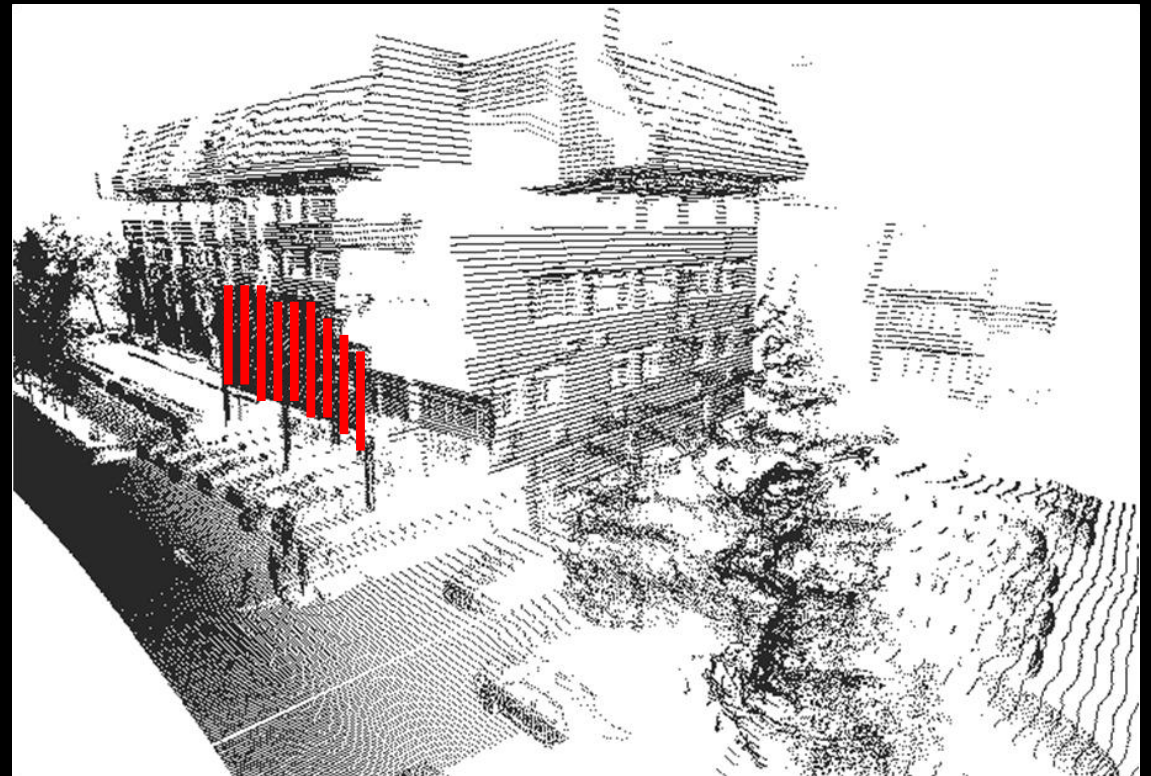
Plane extraction

- First, we separate every scanline into **straight** line segments.

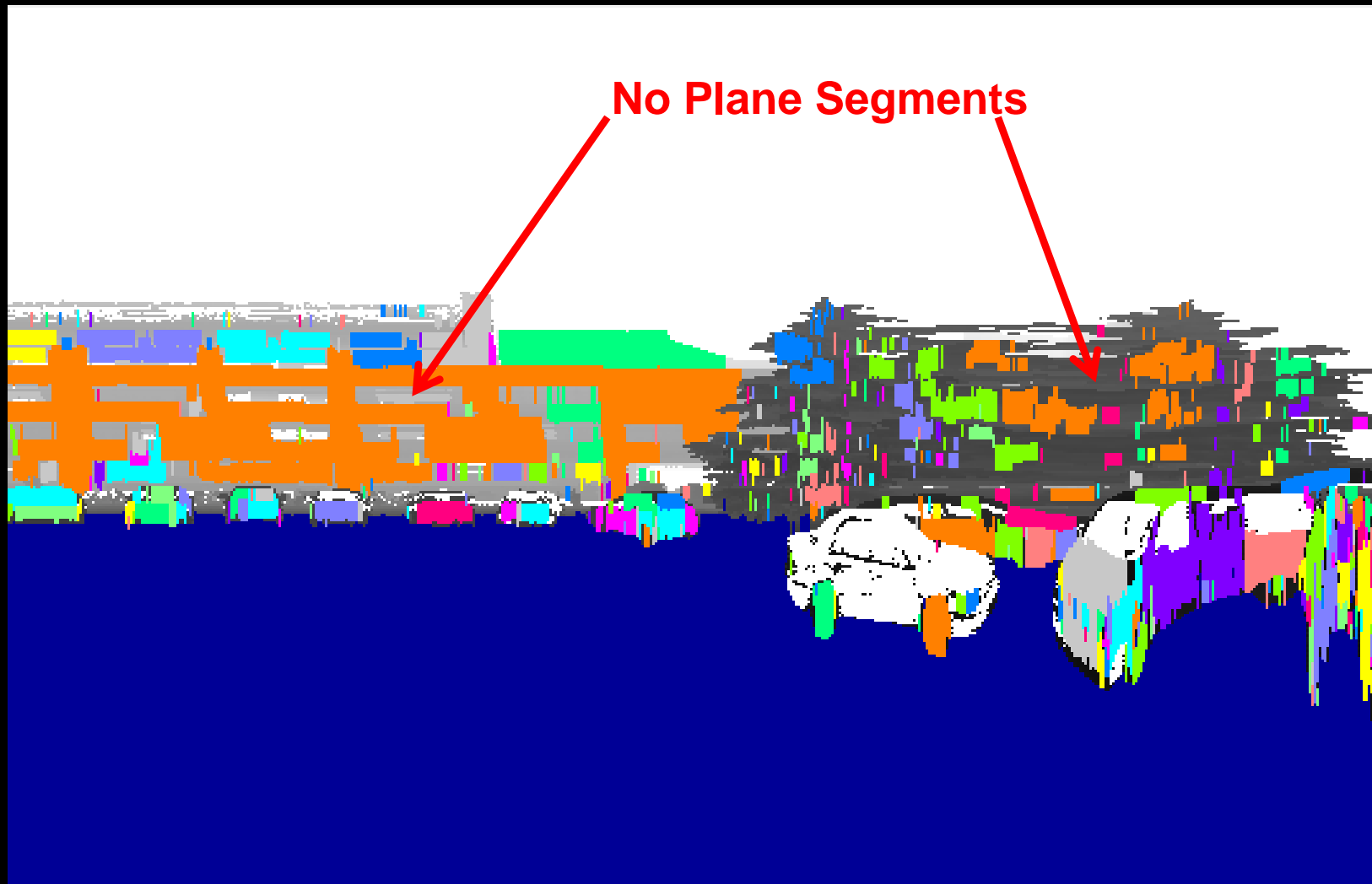


Plane extraction

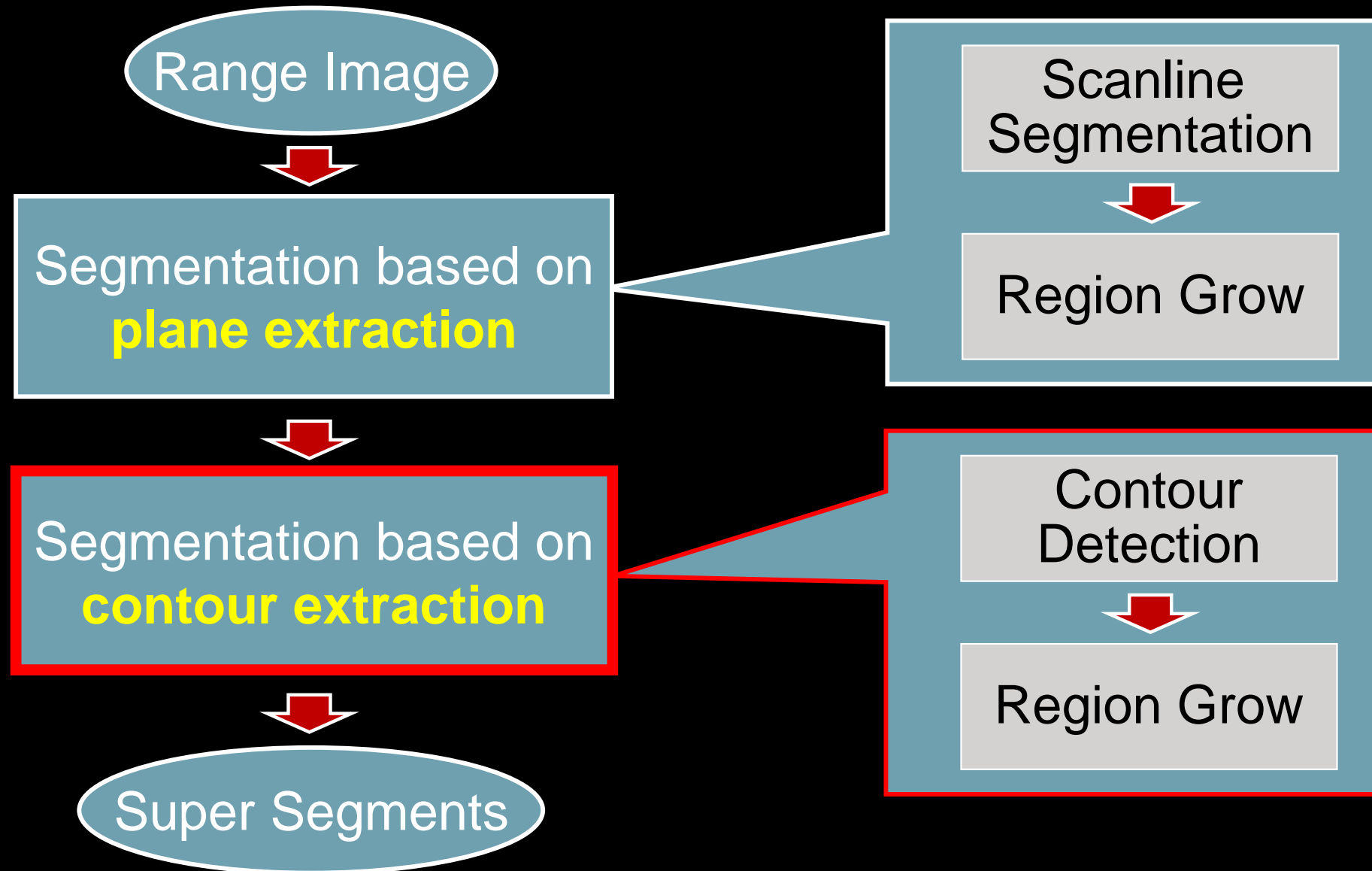
- Then, we grow all these **straight** line segments into **planar** regions.



Plane Extraction Results



Over-segmentation

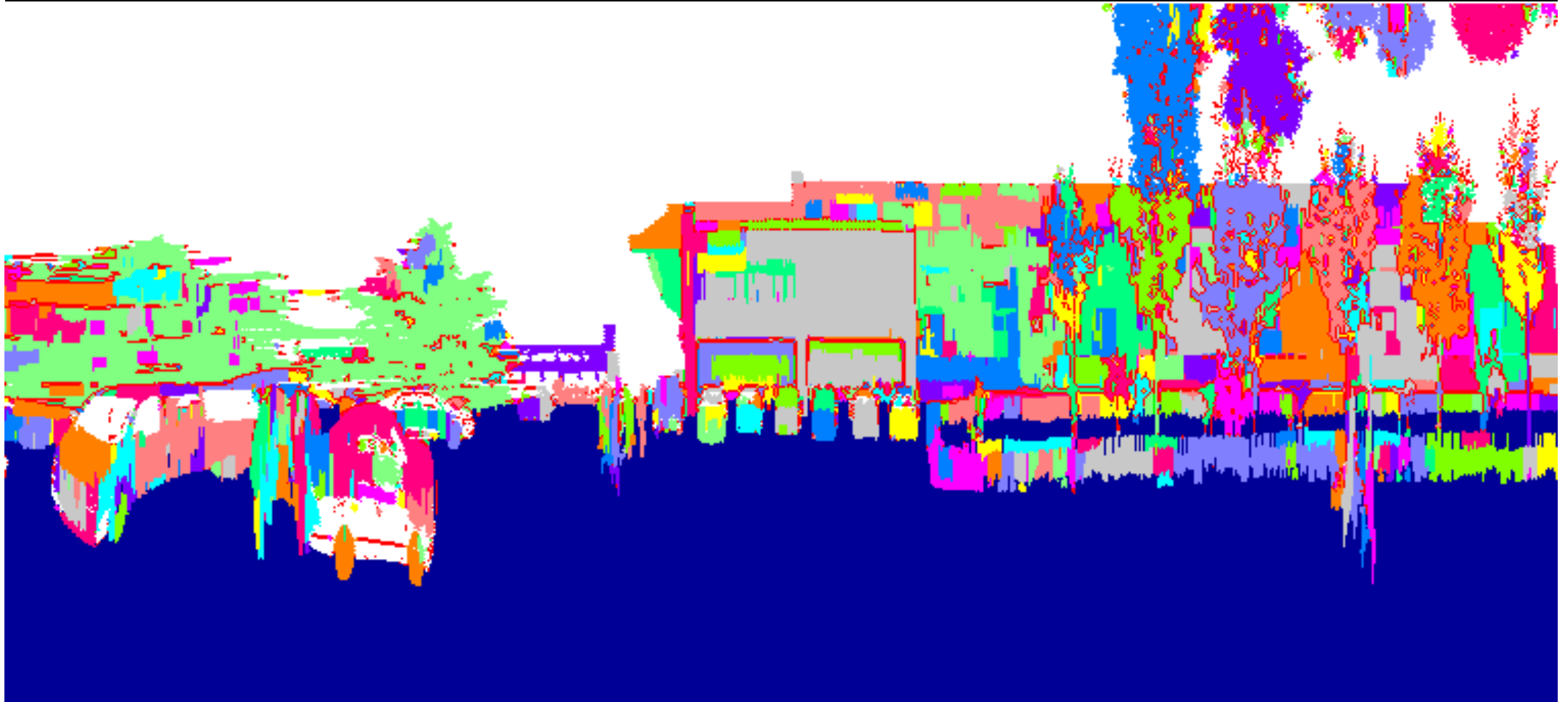


Contour Detection

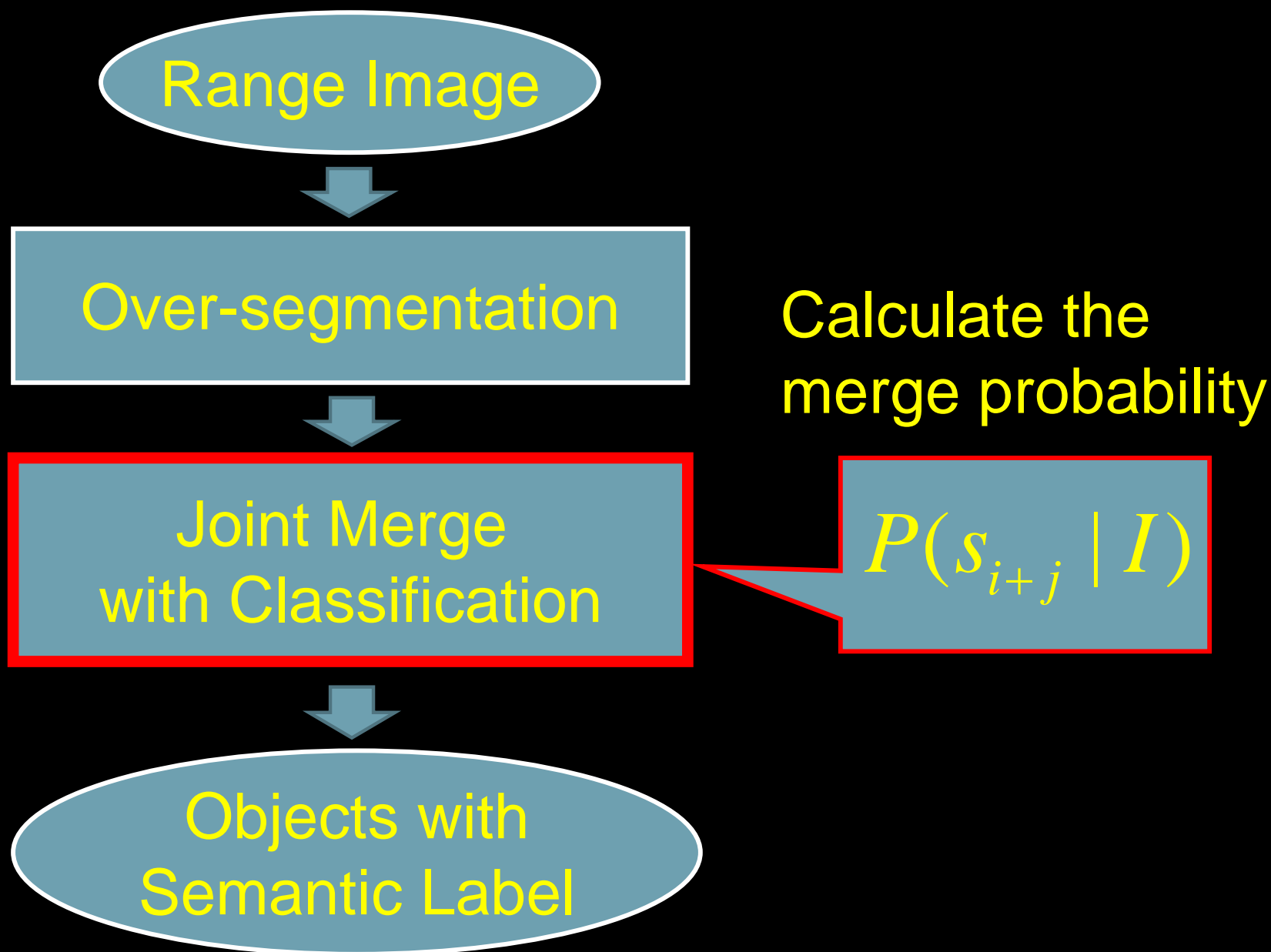


Red Point: contour point

Over-segmentation Results



Flowchart Review



Joint Merge with Classification

$$P(s_{i+j} | I) \propto \underbrace{\sum_{l \in L} P(y_i = l | I) \cdot P(y_j = l | I)}_{\text{Segment Classification}} \cdot \underbrace{P(s_{i+j} | y_{i+j} = l, I)}_{\text{Likelihood}}$$

The probability for a segment
to be a certain class

Segment Classification

Given object class, the likelihood of two
segments be the measurement to a single object

Likelihood

Segments Classification

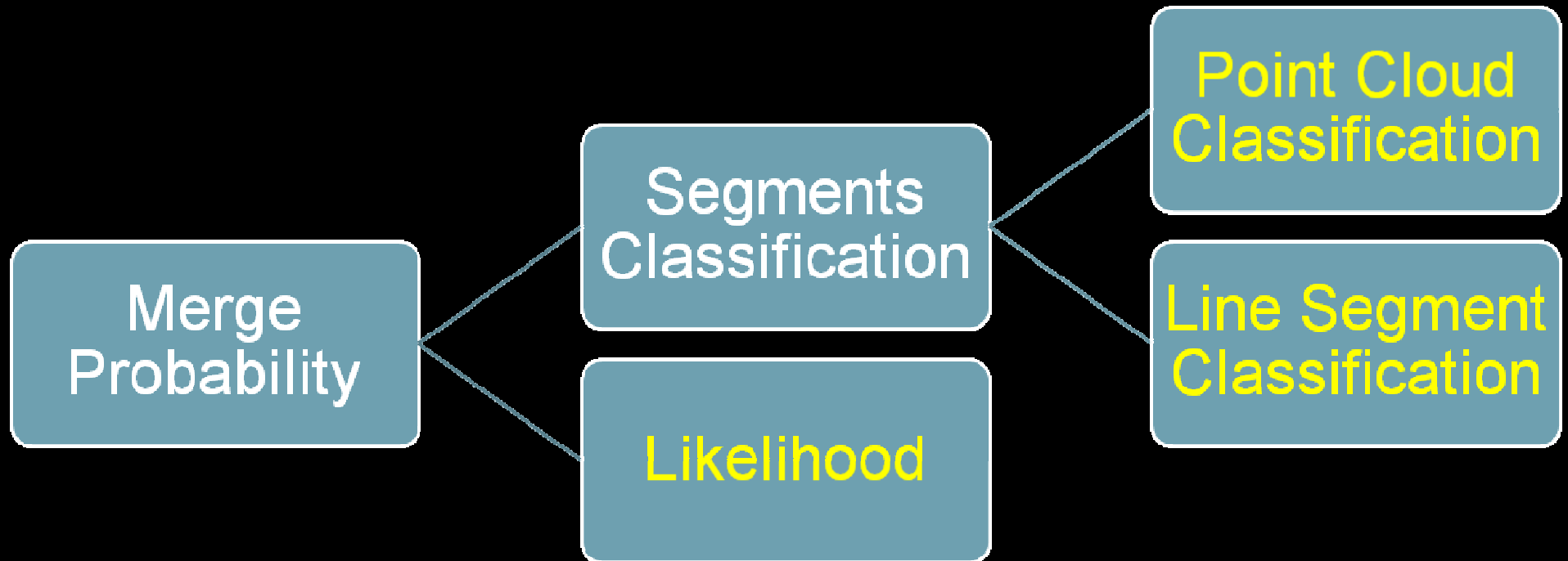
$$\sum_{l \in L} \underline{P(y_i = l | I) \cdot P(y_j = l | I)}$$

$$P(y_i = l | I) = \frac{1}{Z} \underbrace{P(\bigcup_k y_i^{(k)} = l | I)}_{\text{Points Cloud Classification}} \cdot \prod \overbrace{P(y_i^{(k)} = l | I)}^{\text{Line Segment Classification}}$$

Points Cloud Classification

Line Segment Classification

Joint Merge with Classification



Segments Classification

◎ Point Cloud Classification

- SVM

◎ Line Segment Classification

- Naive Bayesian Classification

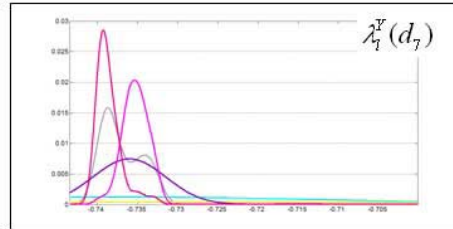
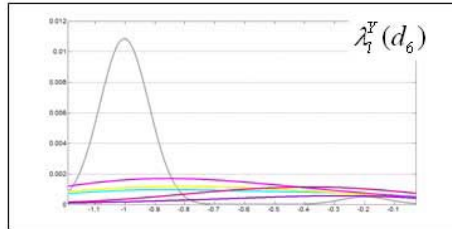
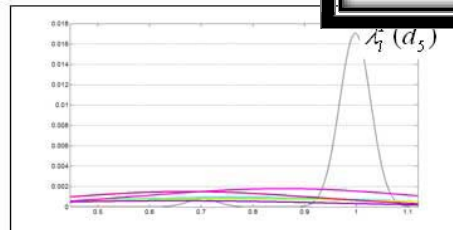
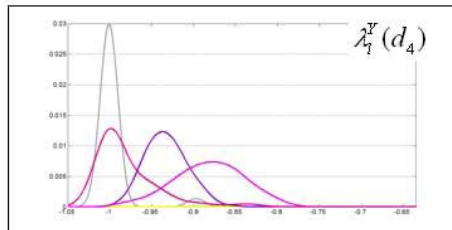
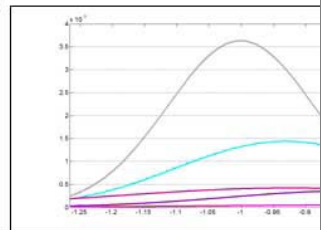
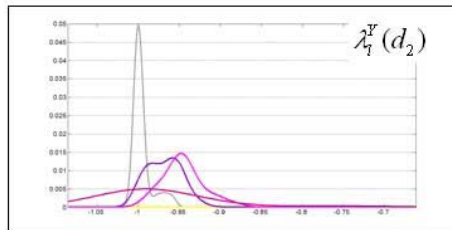
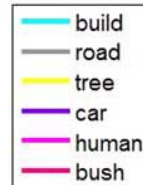
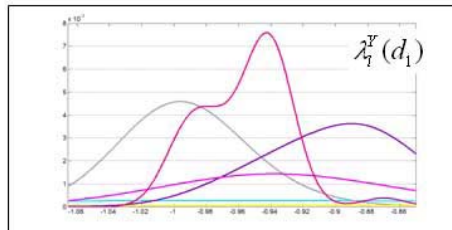
Training Sample

- We only use a small number of samples to train the point cloud classifier.

Class	Line Segments	Point Clouds
Building	9394	96
Road	10714	23
Tree	4122	148
Car	6080	41
People	394	120
Bush	1176	39
Bus	253	1
Total	32133	468

Feature Selection

- **SVM** - We selected **7** most discriminative features among more than 30 features

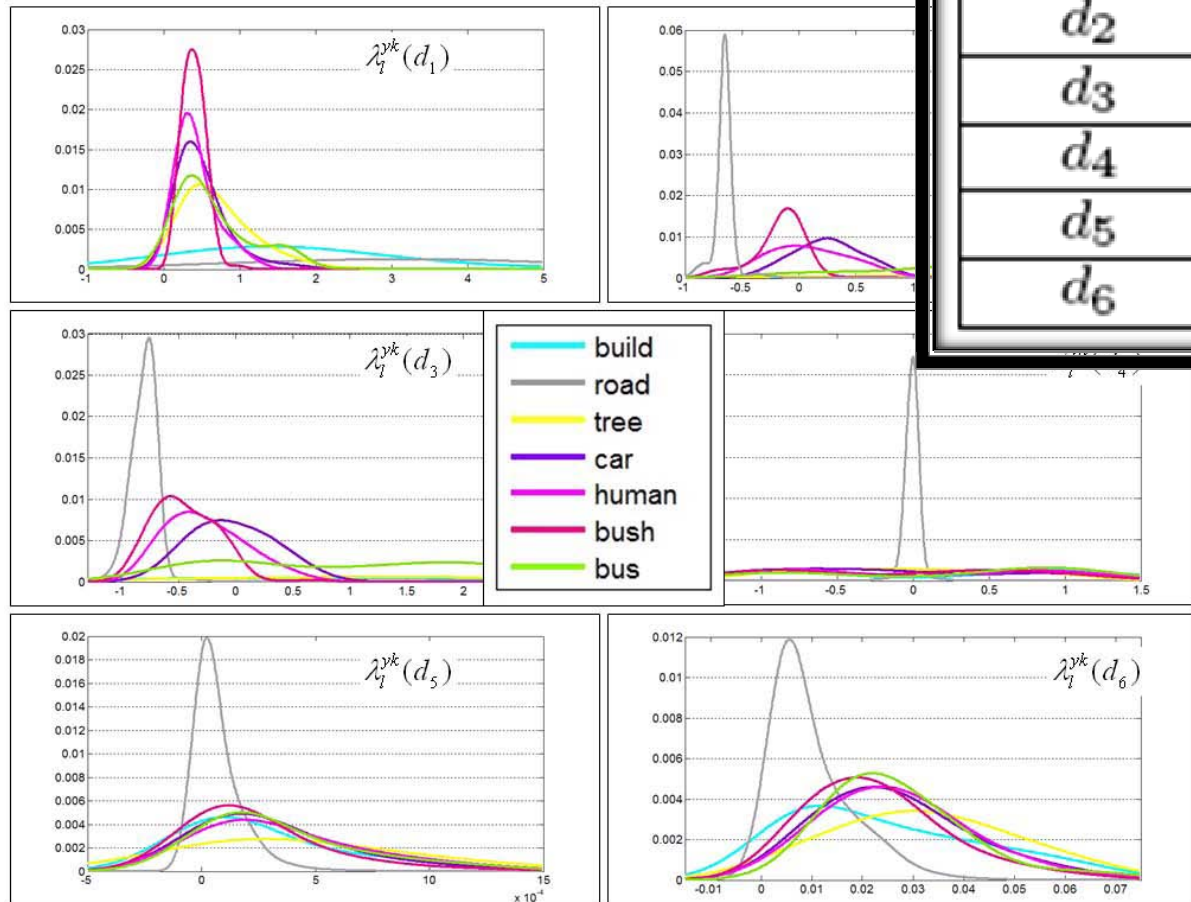


Feature	Definition
d_1	minimal height value
d_2	maximal height value
d_3	ratio of boundary point number vs total point number
d_4	mean of height values
d_5	variance of a histogram distribution on normal vectors
d_6	major picks of a histogram distribution on normal vectors
d_7	ratio of width vs. length

Feature Selection

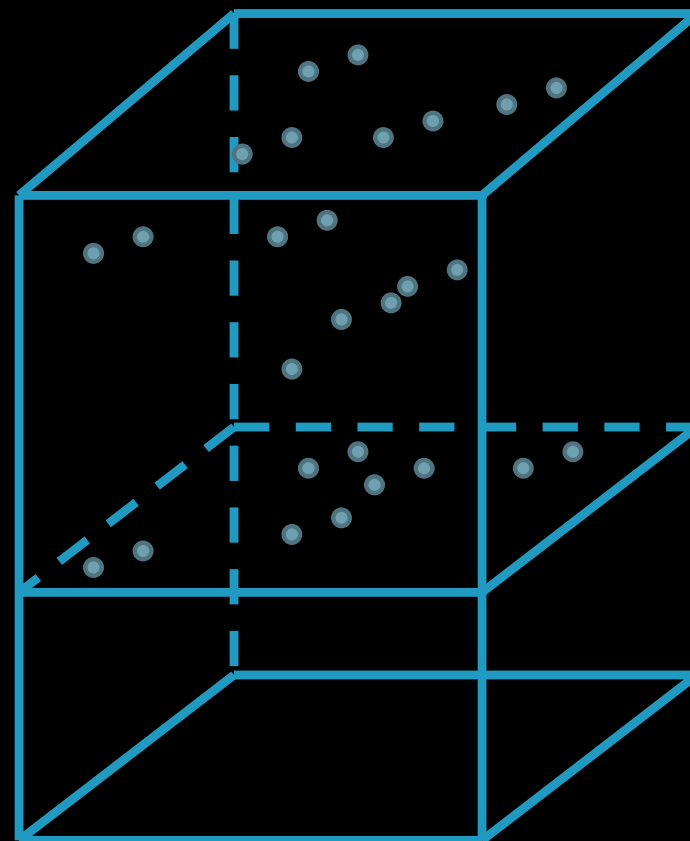
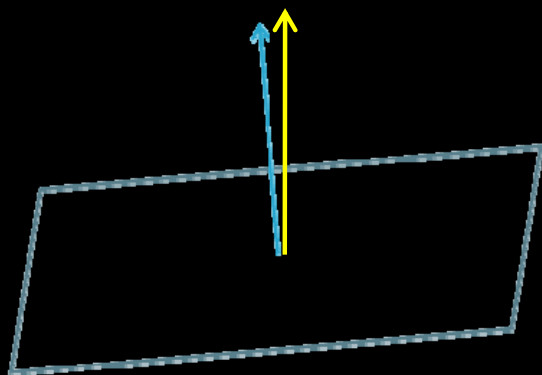
- Naive Bayesian Classification - We selected 6 features

Feature	Definition
d_1	length of the scan line segment
d_2	maximal height value
d_3	minimal height value
d_4	Z factor of the directional vector
d_5	mean of line regression
d_6	variance of line regression



Likelihood

- 7 classes, 7 models
 - Plane fitting for road and building
 - Cube fitting for car, bus and bush
 - Cylinder fitting for people
 - Line fitting for tree



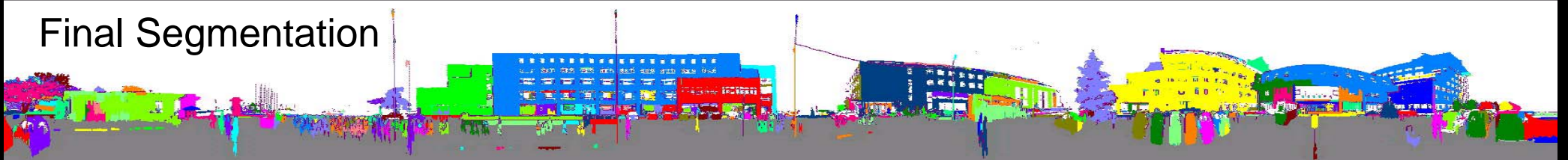
Range Image



Over-segmentation



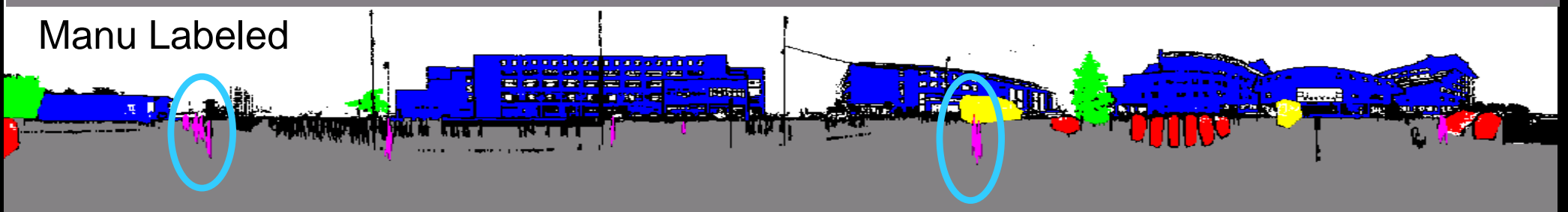
Final Segmentation



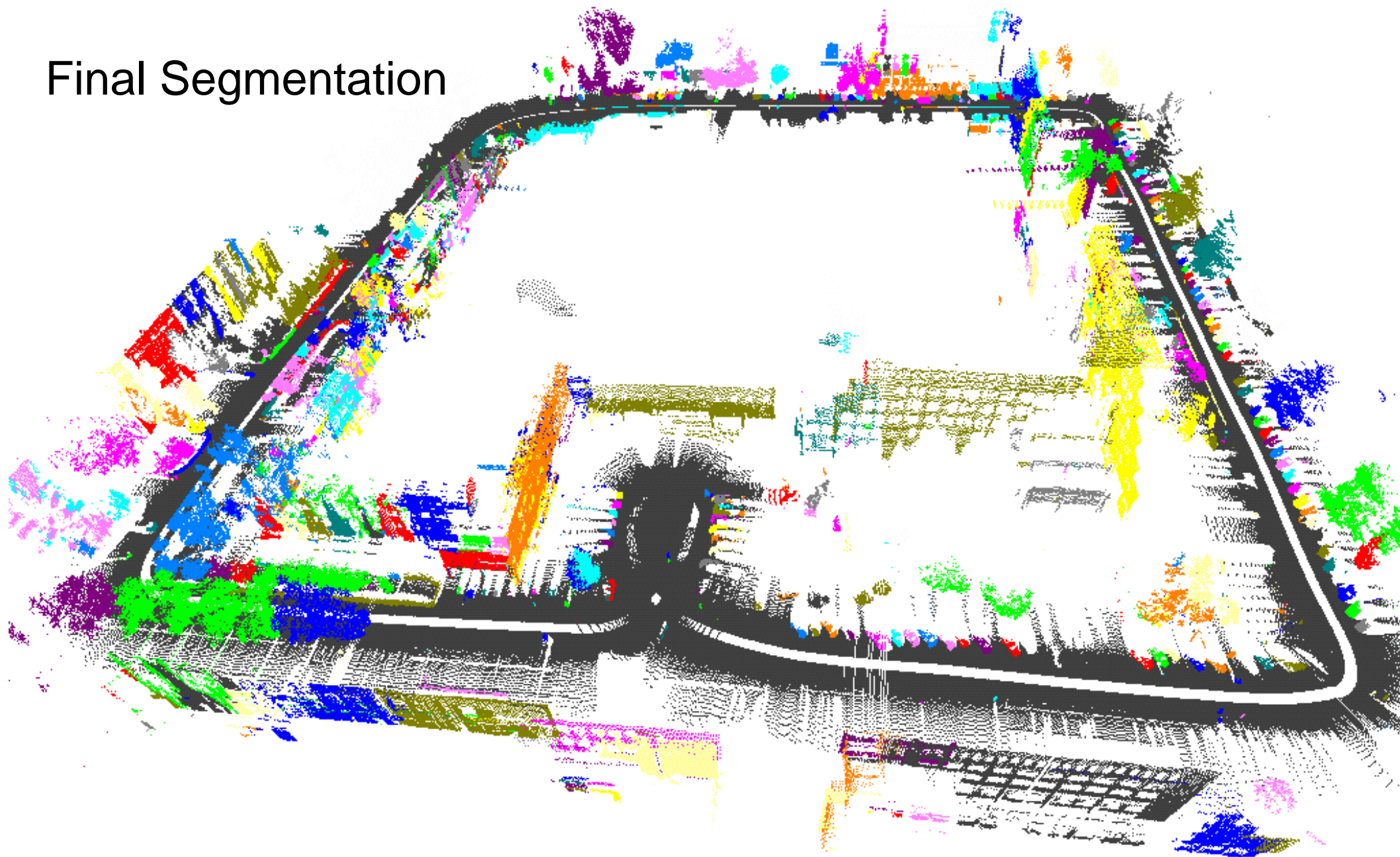
Classification Results



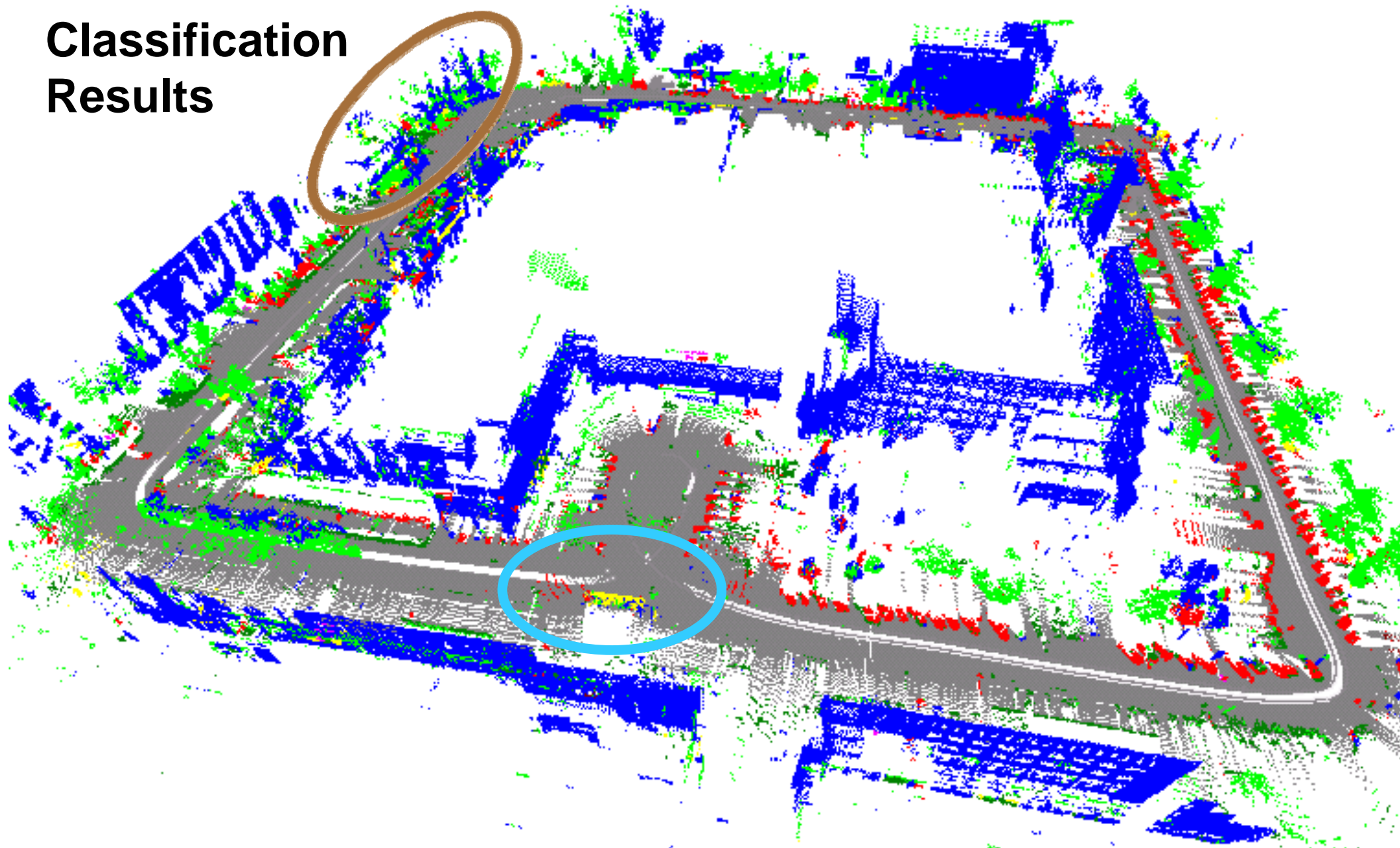
Manu Labeled



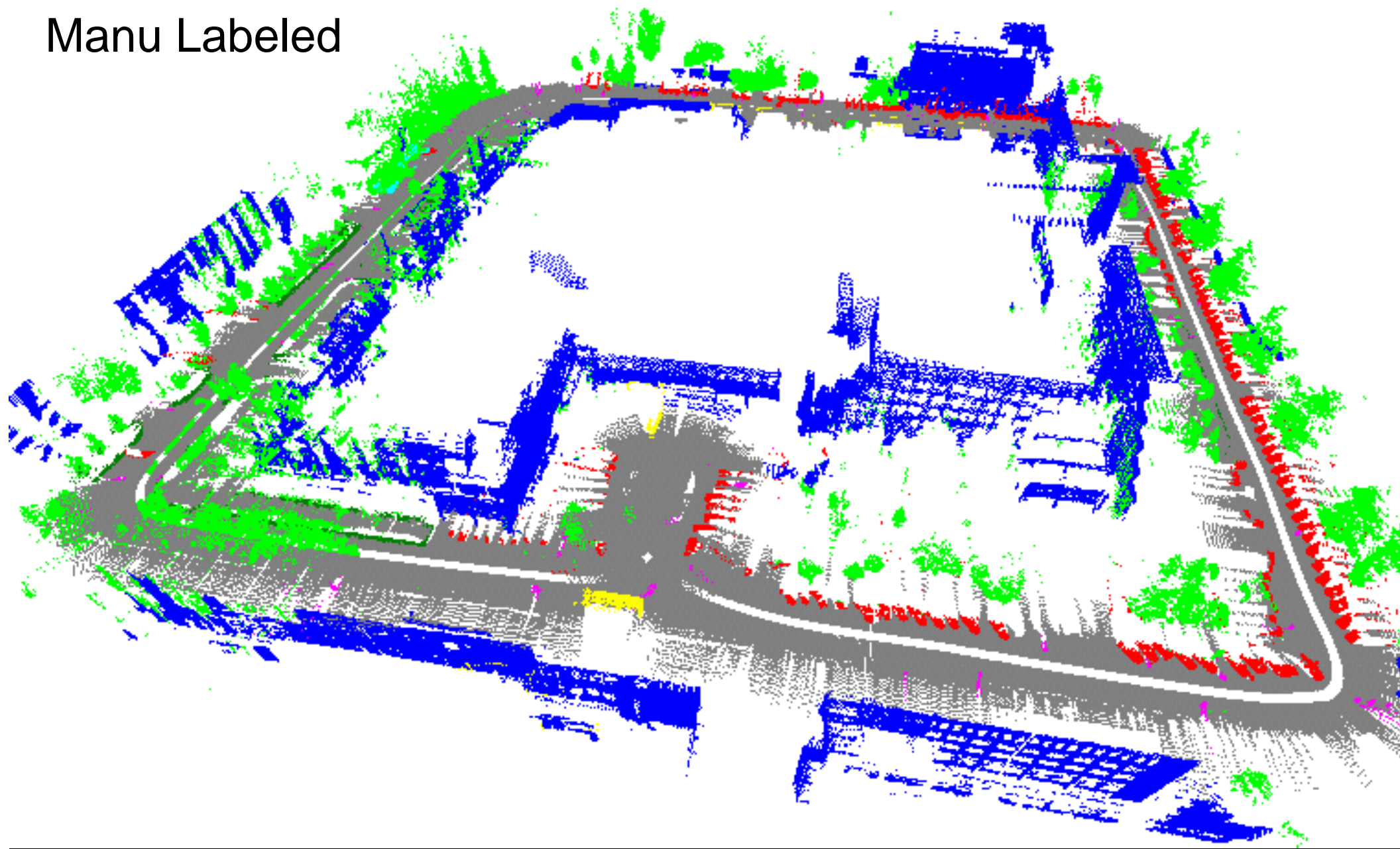
Final Segmentation



Classification Results



Manu Labeled



Summary

- ◎ We develop a framework of **joint** segmentation and classification.
- ◎ The experimental results are encouraging.
- ◎ But there are still **problems** to be solved
 - Implementation of the framework needs to be improved.
 - Classification accuracy, especially people, are not satisfying due to limited training samples and partial observation.

Future work

◎ Improve our framework

- How to deal with the segments containing no line segment
- Points should be a special form of lines

◎ Make more training samples

- We can make it together
- Our data are available in

<http://poss.pku.edu.cn>

IEEE Int. Conf. on Robotics and Automation (ICRA), 2012

Computing Object-based Saliency in Urban Scenes Using Laser Sensing

*Yipu Zhao, M. He, H. Zhao, F. Davoine, and H. Zha

Department of EECS, Peking University
Sino-French Lab, CNRS & LIAMA



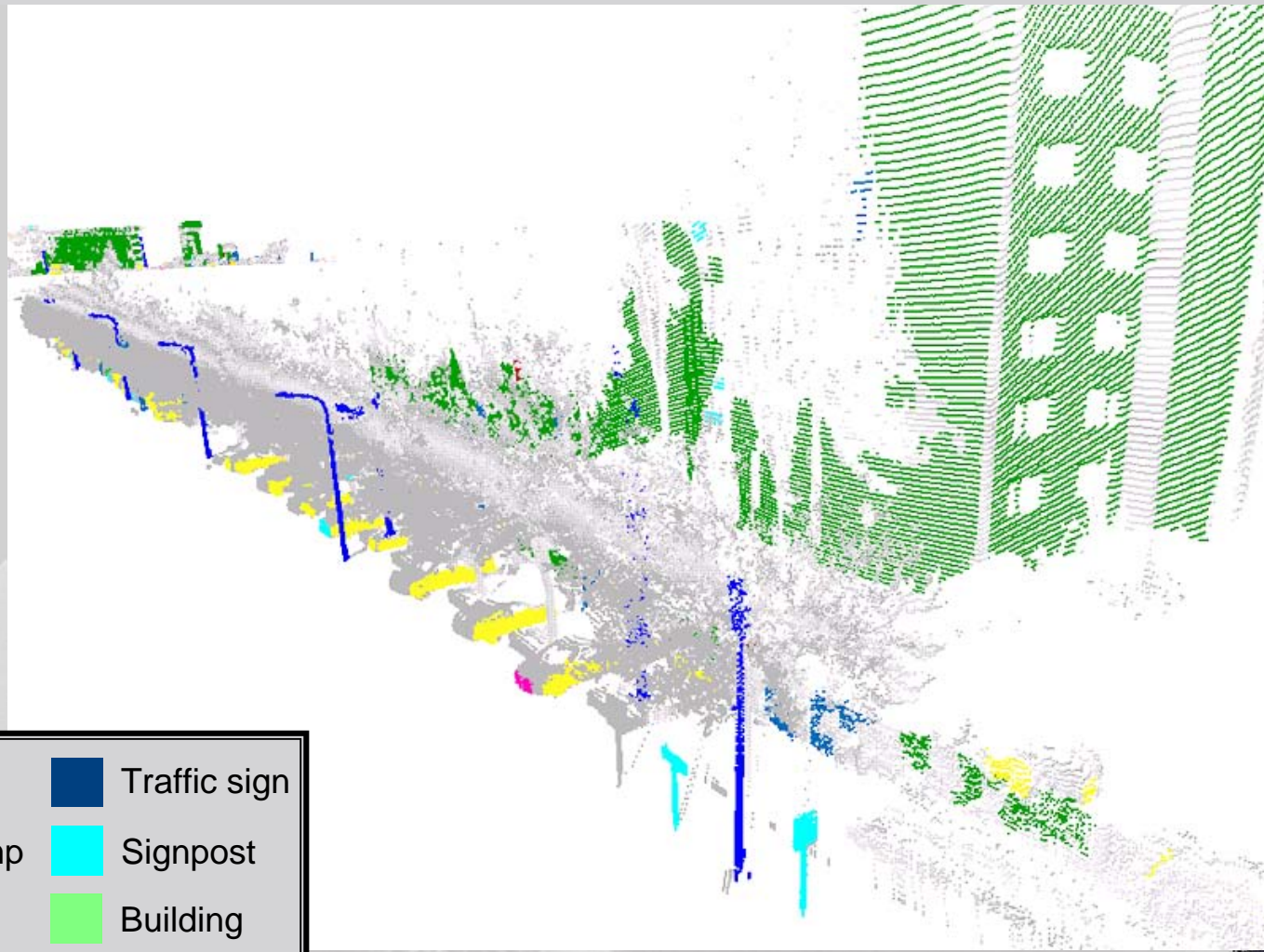
PEKING
UNIVERSITY

POSS

PKU OMNI SMART SENSING

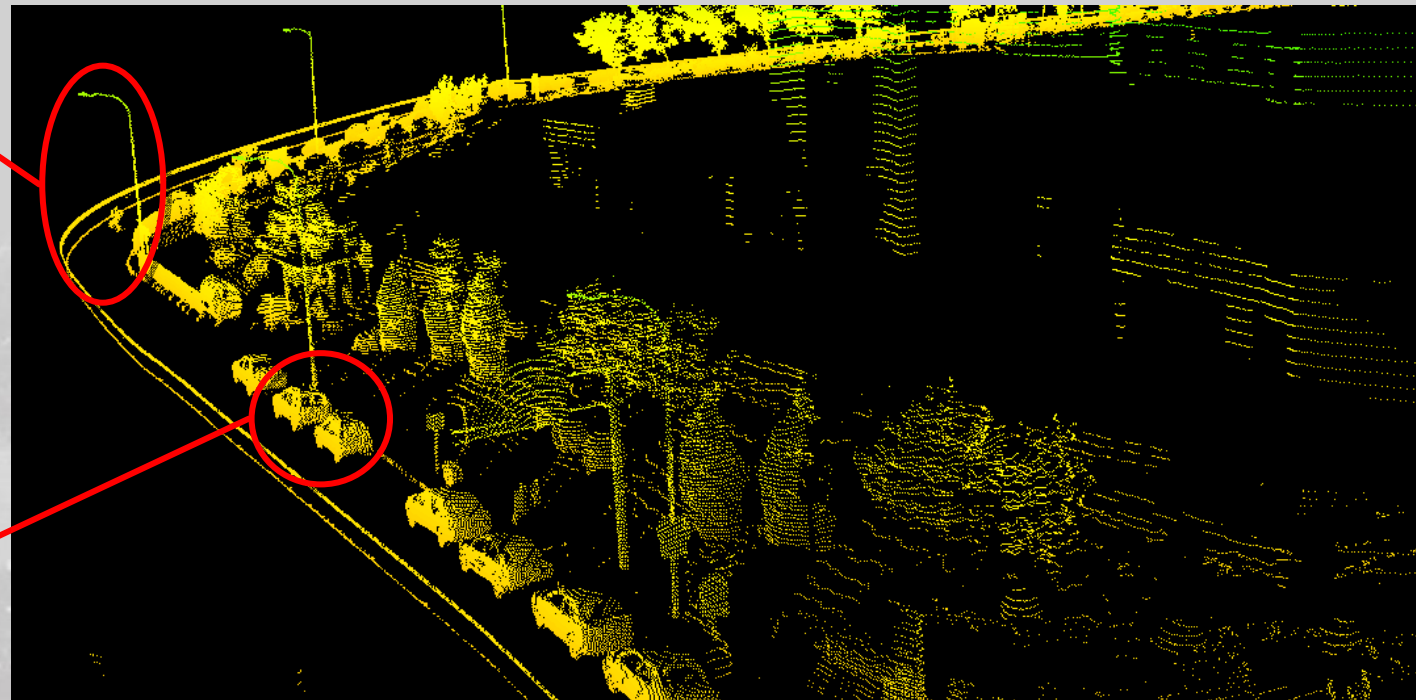
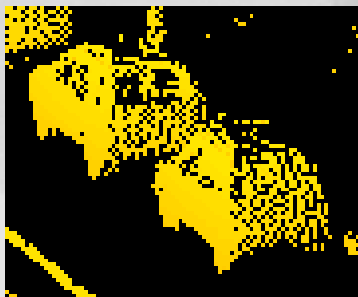
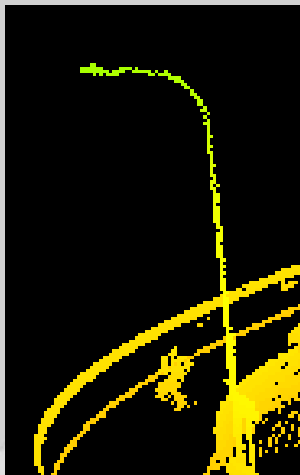
Motivation

- Object discovery from mobile laser scanning.



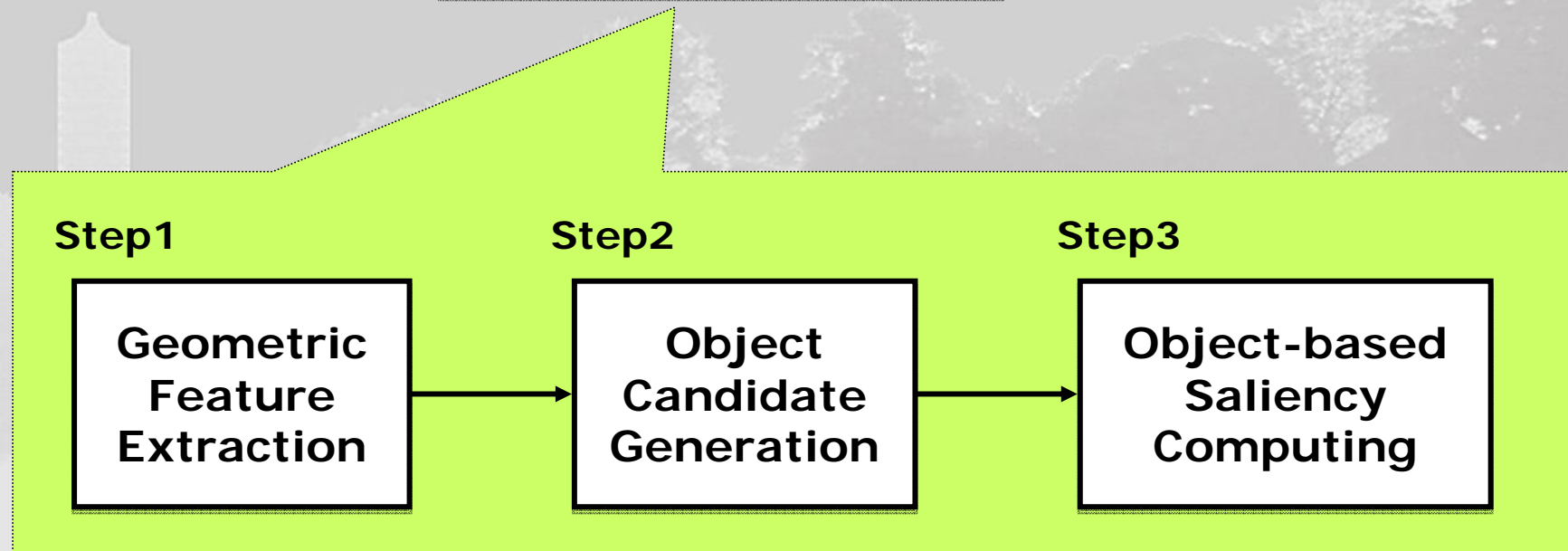
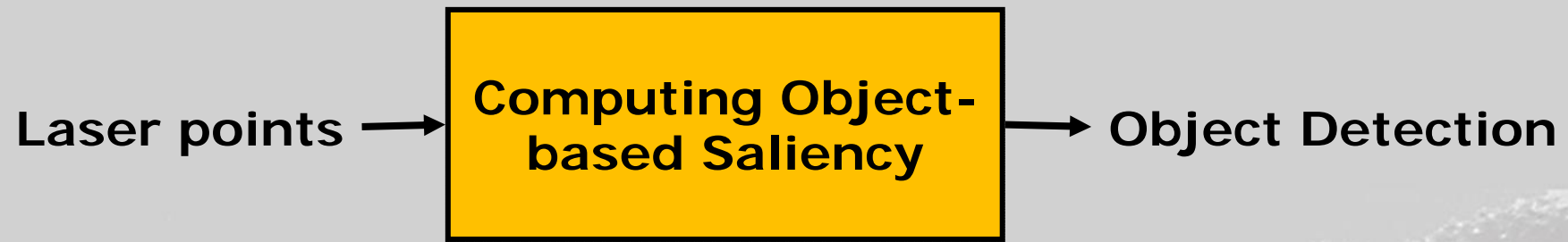
Background

- Different applications may concern different objects.
- Put more focus on the objects of interest.

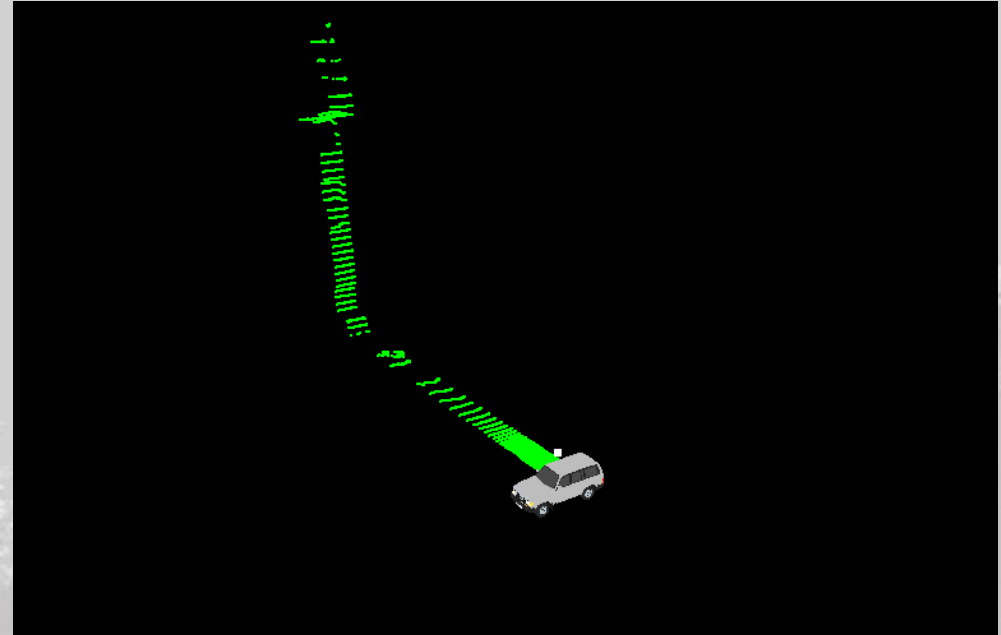


This research

Objective: Compute the object-based saliency of laser points

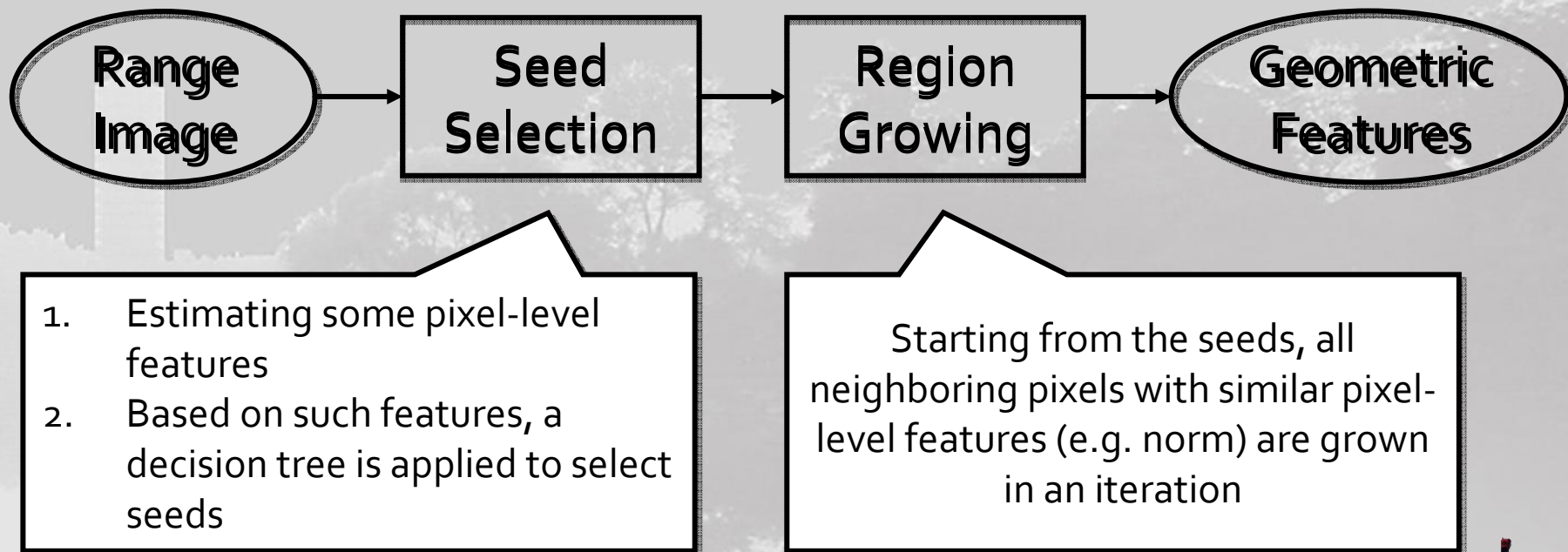


Experimental platform



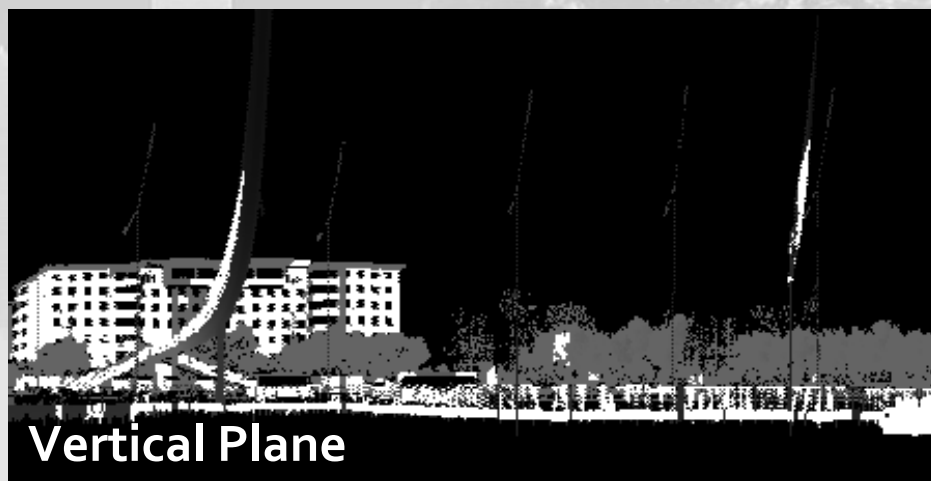
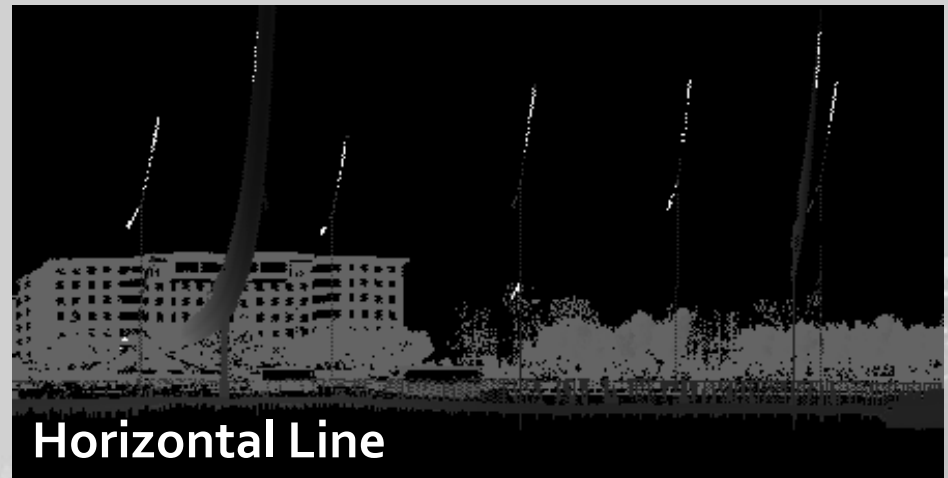
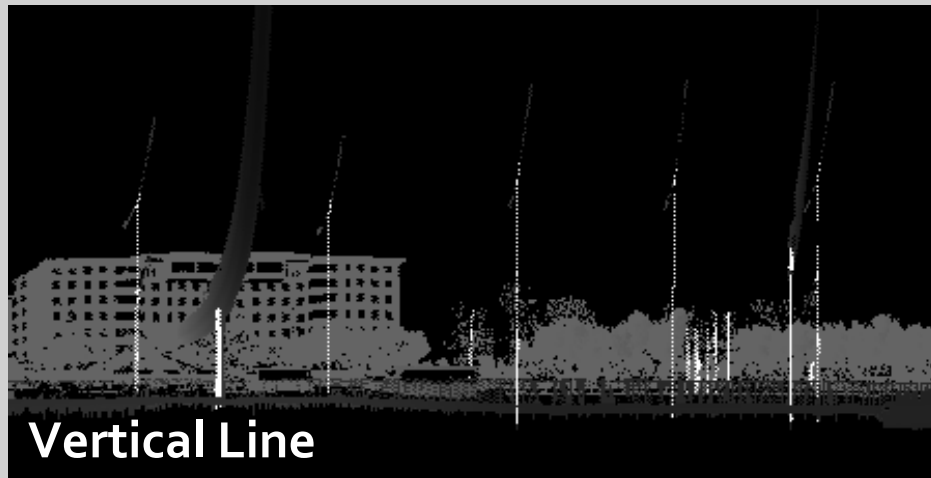
Step1: Geometric Feature Extraction

- Four types of geometric feature
 - Vertical line, horizontal line, vertical plane, horizontal plane
- Flowchart



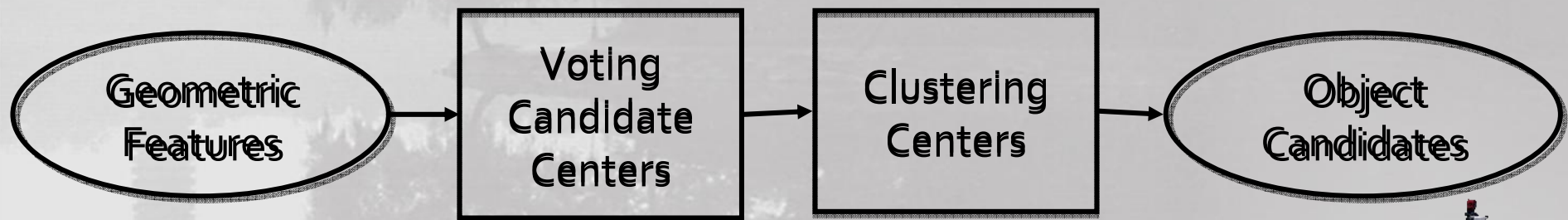
1. Geometric Feature Extraction

- Extraction results

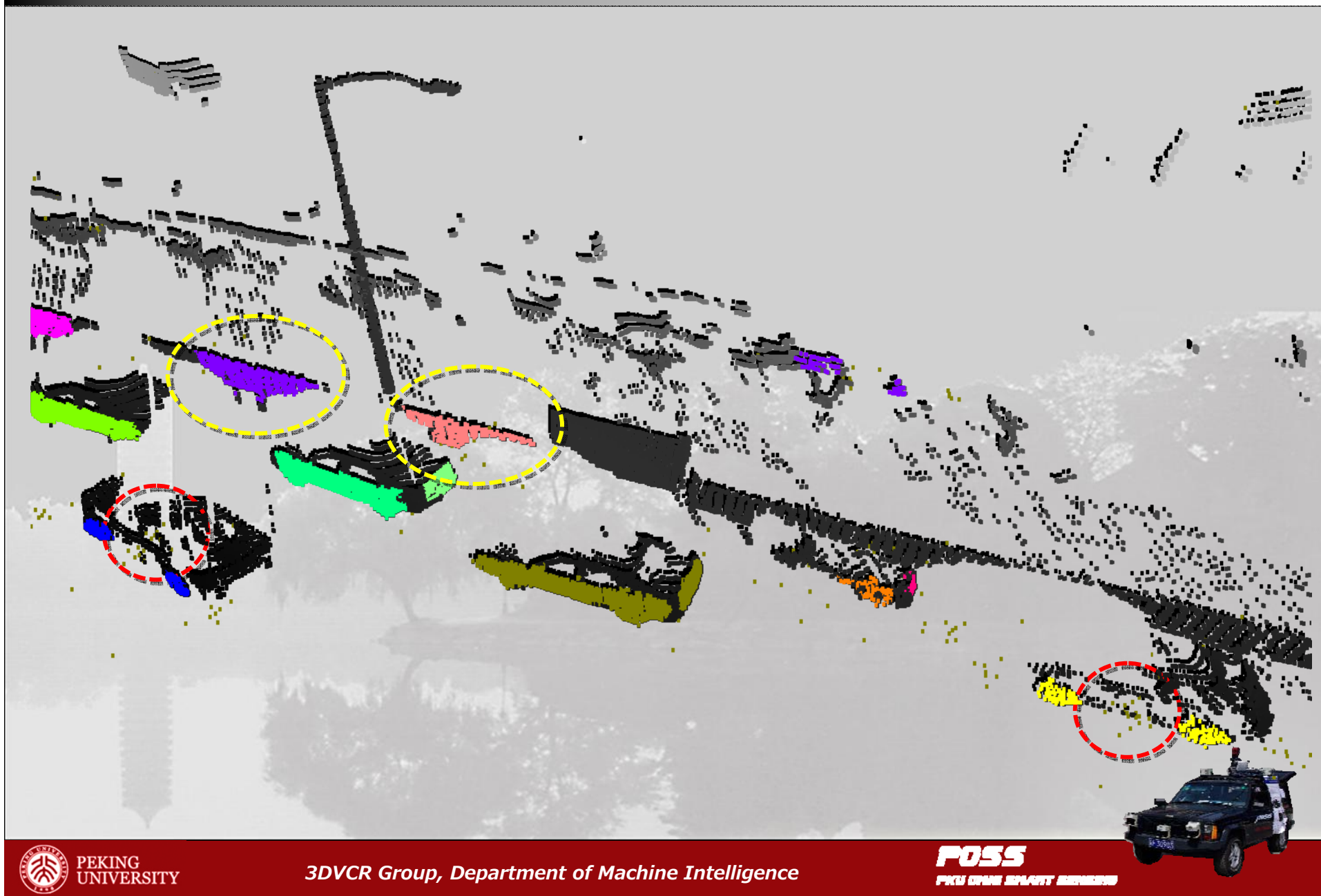


2. Object Candidate Generation

- For each class, the objects can be considered as combination of geometric features
 - Car: several surface planes
 - Road lamp: a long pole
 - Traffic sign: a big board with some supporting sticks
- The object candidates are generated by finding corresponding combination of geometric features

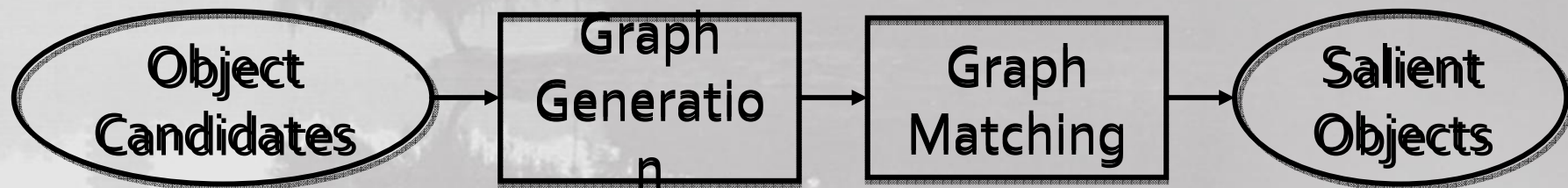


2. Object Candidate Generation



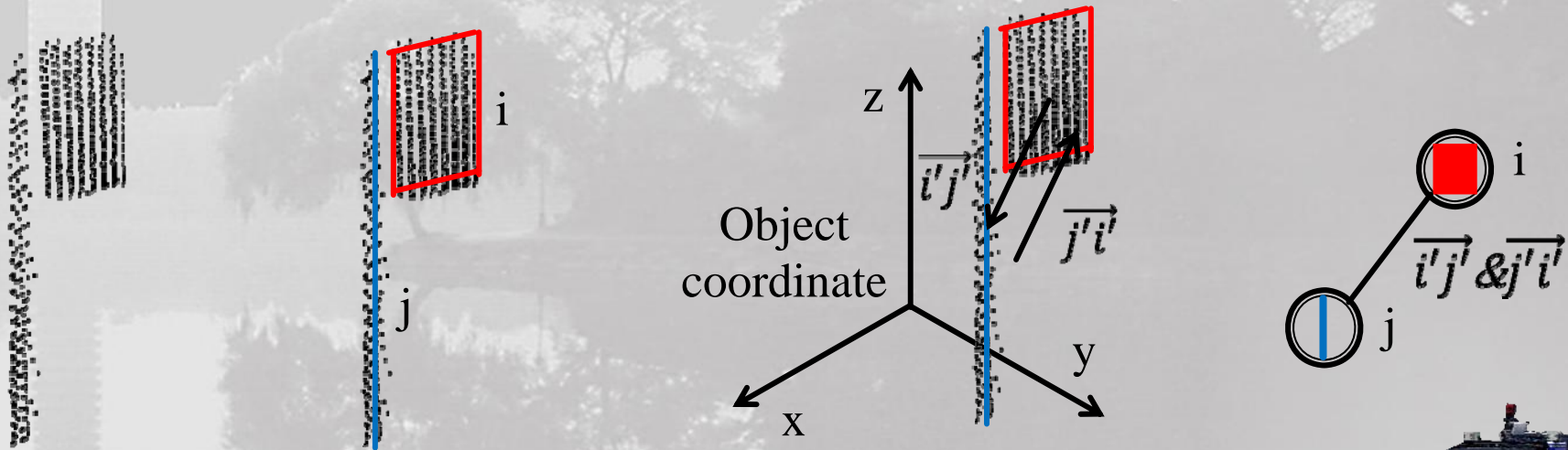
3. Object-based Saliency Computing

- Given the object candidates, the object-based saliency is depend on
 - Type & size of the related geometric features
 - Spatial relationship of different geometric features
- To contain these two information
 - A graphical object representation is introduced
- Flowchart



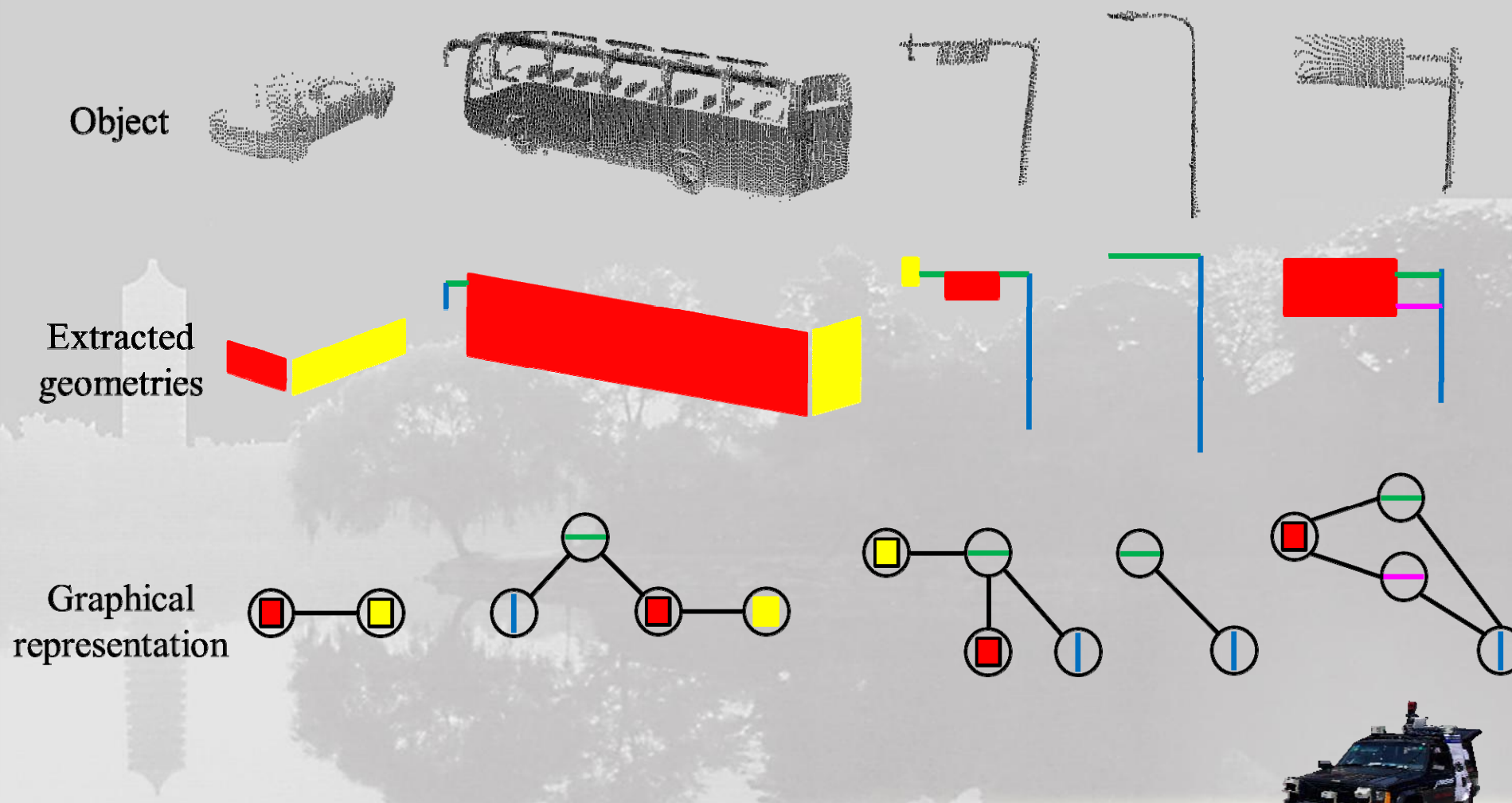
3.1 Graph Generation

- Objective: build a invariant graph representation for each object candidate
 - Node: Type & size of geometric features
 - Edge: Spatial relationship of different geometric features
- An example



3.1 Graph Generation

- Some model graphs of salient objects



3.2 Graph Matching

- Objective: Given a model graph $G_m = (N_m, E_m)$ & a data graph $G_d = (N_d, E_d)$, a matching score will be evaluated between them
- Step 1. run inexact graph matching
 - Only concern edge attributes
 - Generate 2 sub-graphs $G_{ms} = (N_{ms}, E_{ms})$ & $G_{ds} = (N_{ds}, E_{ds})$
- Step 2. evaluate matching score

$$D(G_m, G_d) = \max(\sum_{k=0}^{\text{card}(N_{ms})} S_{N_{ms}^k}, \sum_{k=0}^{\text{card}(N_{ds})} S_{N_{ds}^k}) / \max(\sum_{k=0}^{\text{card}(N_m)} S_{N_m^k}, \sum_{k=0}^{\text{card}(N_d)} S_{N_d^k})$$

where N^k denotes for the k th node in node set N ,
and S_n is the area of node n 's corresponding geometric feature



Experiment

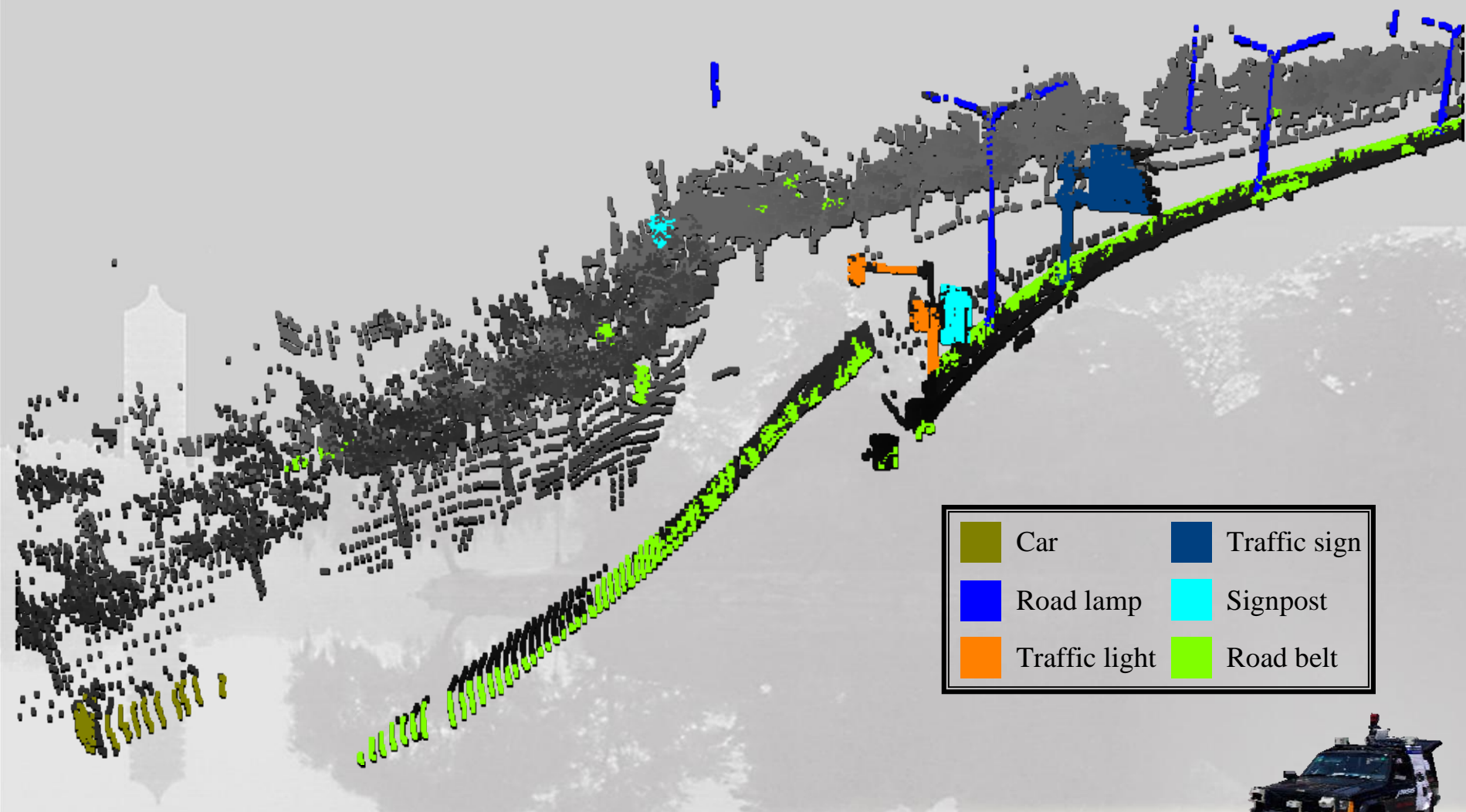
- 1. Highway scene (the 4th ring road, Beijing)
 - Collecting time cost: 35 minutes
 - Data volume: about 14,300,000 laser points
 - Sample: 26 model graph for 8 object class
 - Processing time: 18 minutes (on a 2.8GHz & 8G PC)

class	Total	Highlighted	Correctly Highlighted	Precision	Recall
car	61	66	56	0.848	0.918
bus	27	22	20	0.909	0.741
traffic light	7	7	6	0.857	0.857
road lamp	210	196	190	0.969	0.904
signpost	13	18	11	0.611	0.846
traffic sign	62	71	56	0.789	0.903
building	53	43	40	0.930	0.754
road belt	33	33	25	0.758	0.758
all	466	456	404	0.886	0.867



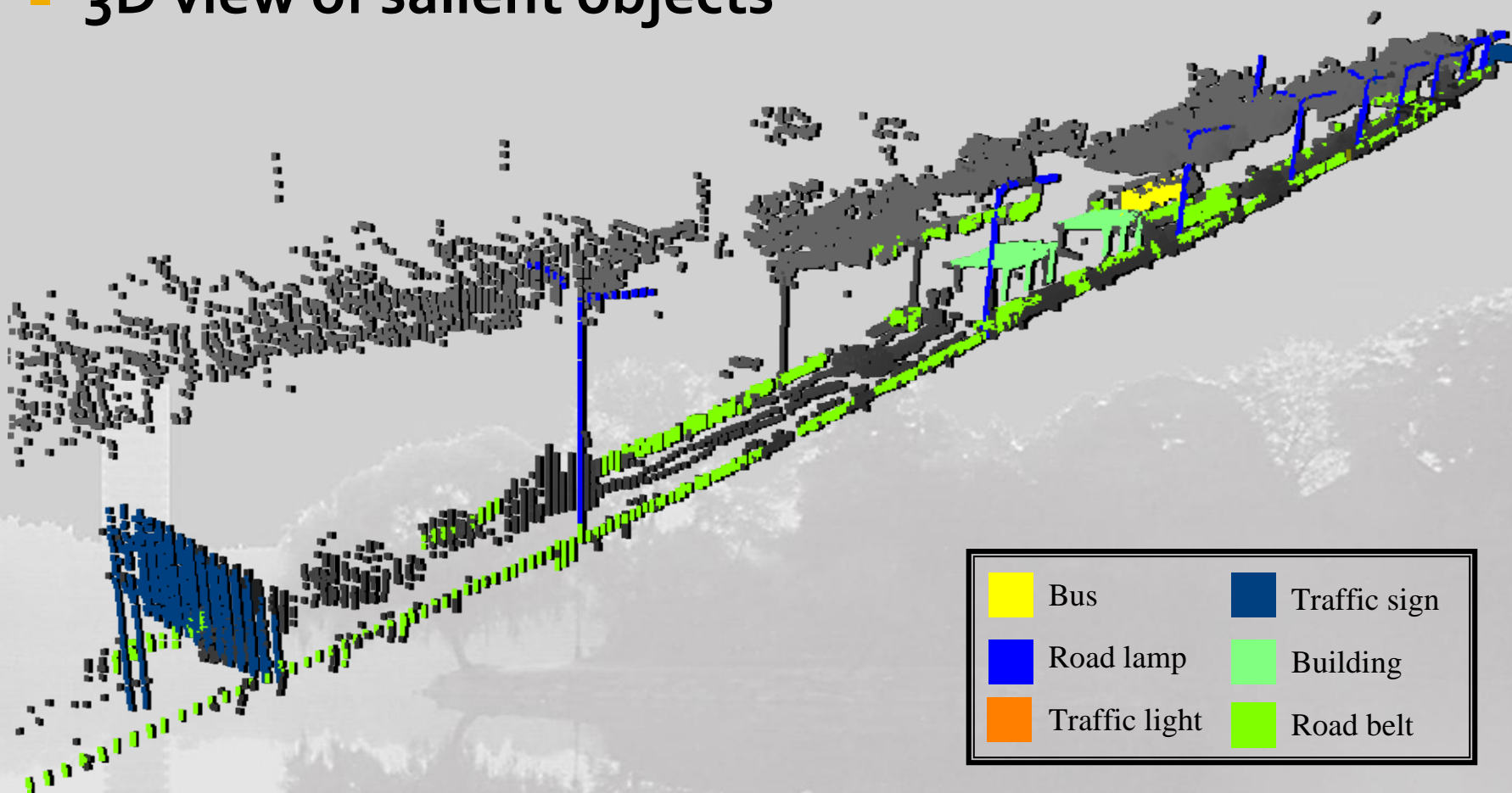
Experiment

- 3D view of salient objects



Experiment

- 3D view of salient objects



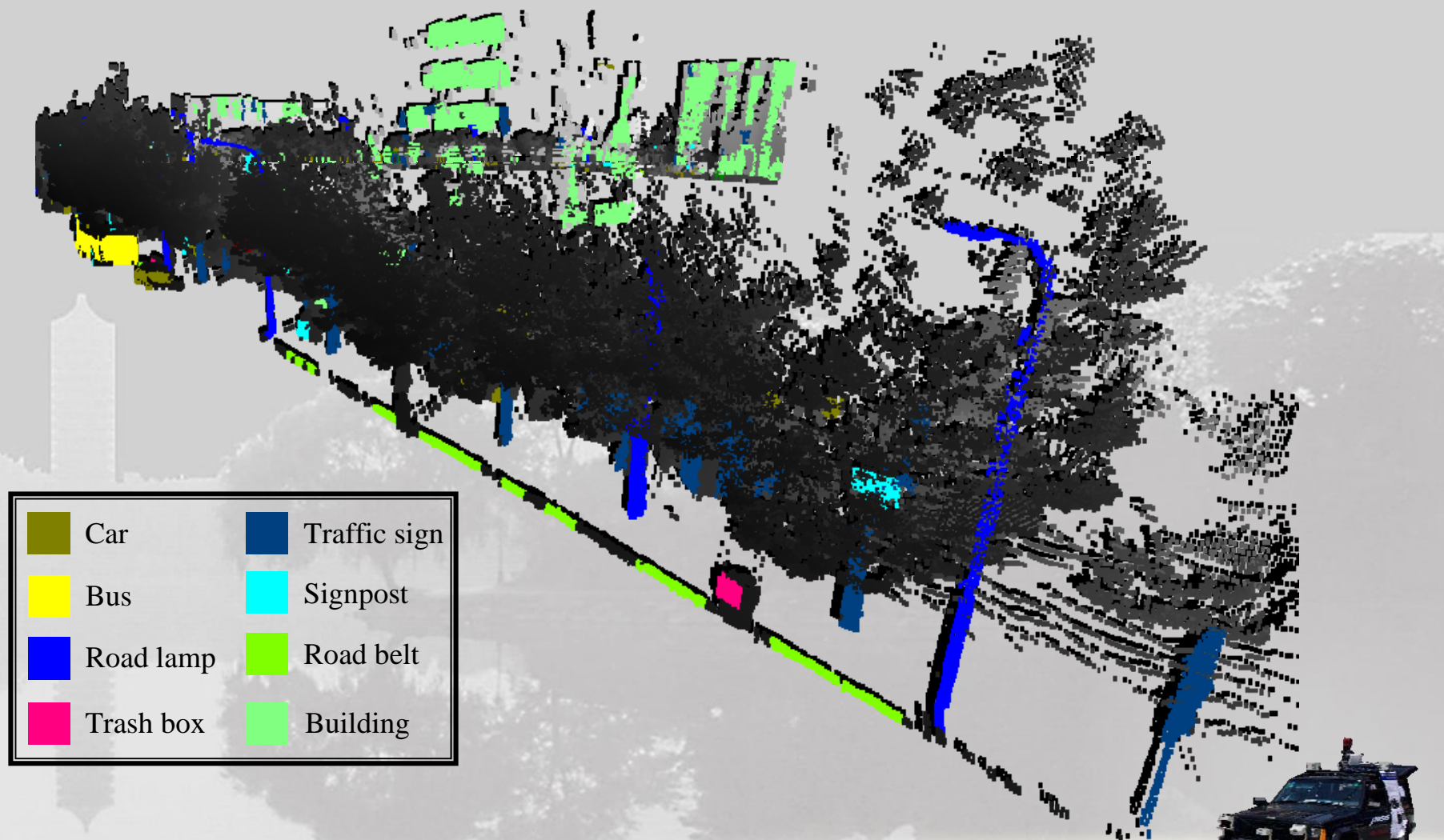
Experiment

- 2. Street scene (Street ShangDi, Beijing)
 - Collecting time cost: 30 minutes
 - Data volume: about 13,210,000 laser points
 - Sample: 38 model graph for 11 object class
 - Processing time: 20 minutes (on a 2.8GHz & 8G PC)



Experiment

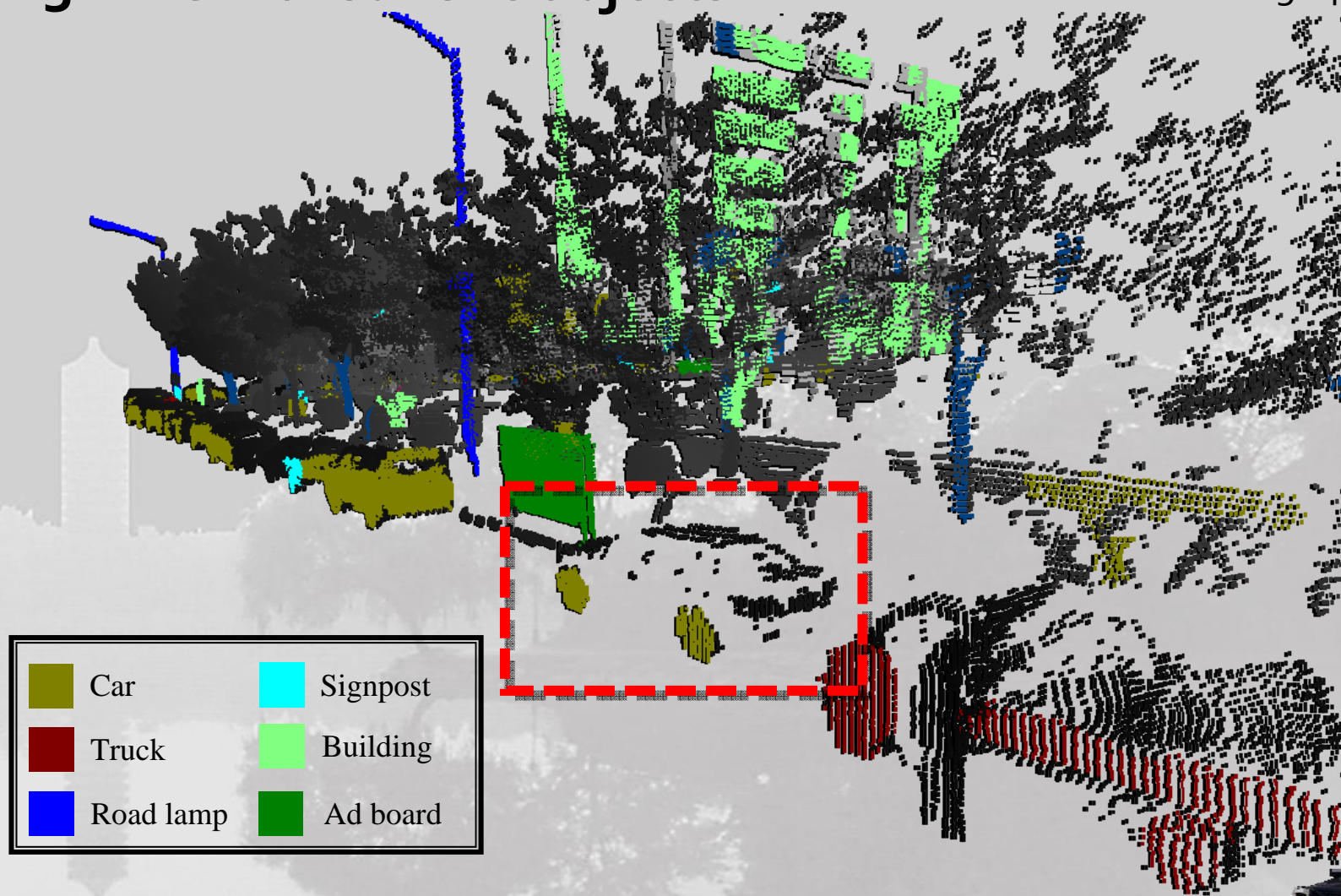
- 3D view of salient objects



Experiment

■ 3D view of salient objects

Add graph



Experiment

- 3D view of salient objects

Add graph



Summary

- An object-based saliency computing system that works on urban laser sensing data
 - We can label the regions of objects that belong to the salient object classes
 - The computation and time cost of the entire scene understanding system would reduce greatly since it only focus on those salient objects
- In the future
 - Context needs to be applied, as no high-level knowledge is introduced currently
 - Combine with advanced detection & classification methods



Zhao, H., et al., Detection and Tracking of Moving Objects at Intersections using a Network of Laser Scanners, IEEE Trans. ITS, vol. 13, no.2, 655-670, 2012.

MONITORING AN INTERSECTION USING A NETWORK OF LASER SCANNERS

**H. Zhao, J. Cui, H. Zha,
Peking University**

**K. Katabira, X. Shao, R. Shibasaki,
University of Tokyo**

zhaohj@cis.pku.edu.cn

Background (1)

Analyzing and Monitoring the traffic behavior in an intersection

- Efficiently and accurately **COLLECTING** the **TRAFFIC DATA** in an **INTERSECTION**

- Real-timely **DETECTING DANGEROUS SITUATIONS.**



Background (2)

- Vision-based methods suffer mainly on the following difficulties
 - Occlusion
 - Computation Cost
 - Illumination Change

To solve the problems

1. Restrict camera's setting condition
2. Target on a simplified situation

e.g. the camera is required to be set on a tall position, monitoring intersection from the above

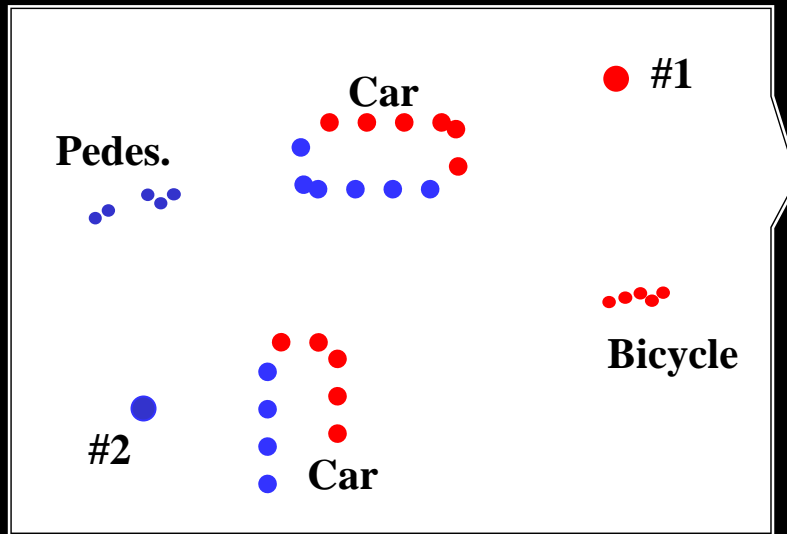
e.g. monitor vehicles of limited lanes, do not discriminate moving objects.

Objective

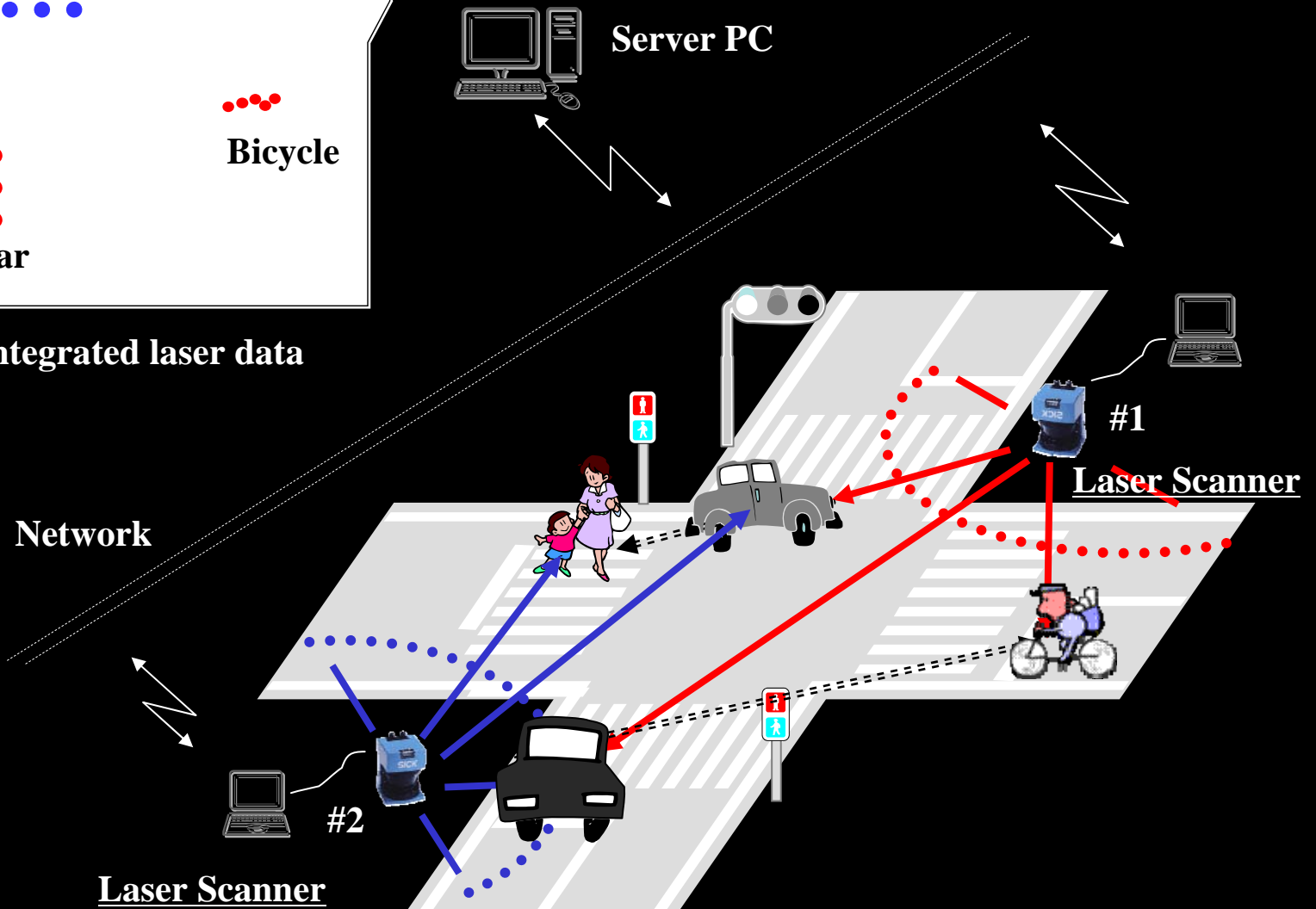
This research propose a novel system for monitoring and collecting **detailed traffic data**, with **easy setting condition**, in an environment of complicated traffic behavior, such as **intersection**, using **a network of single-row laser scanner**.

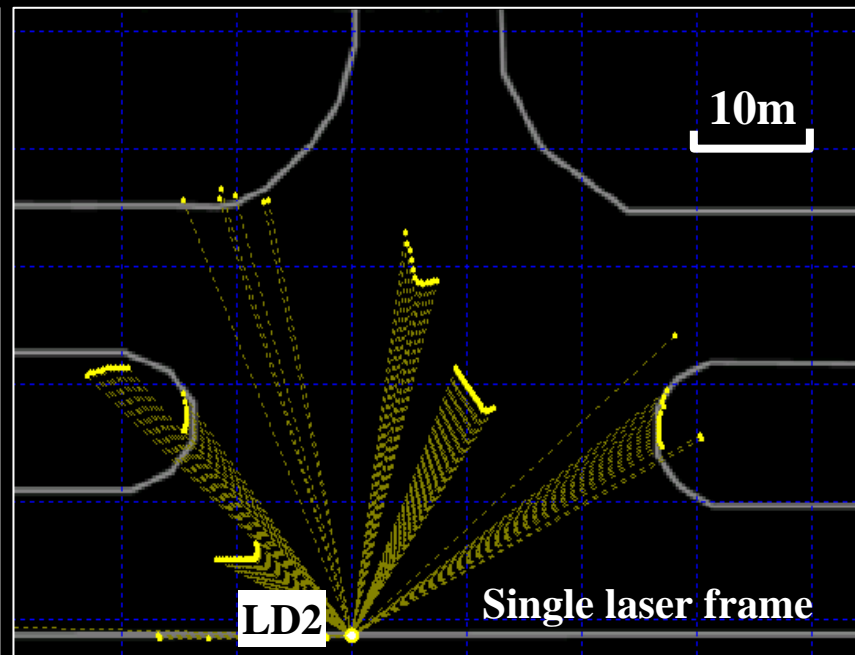
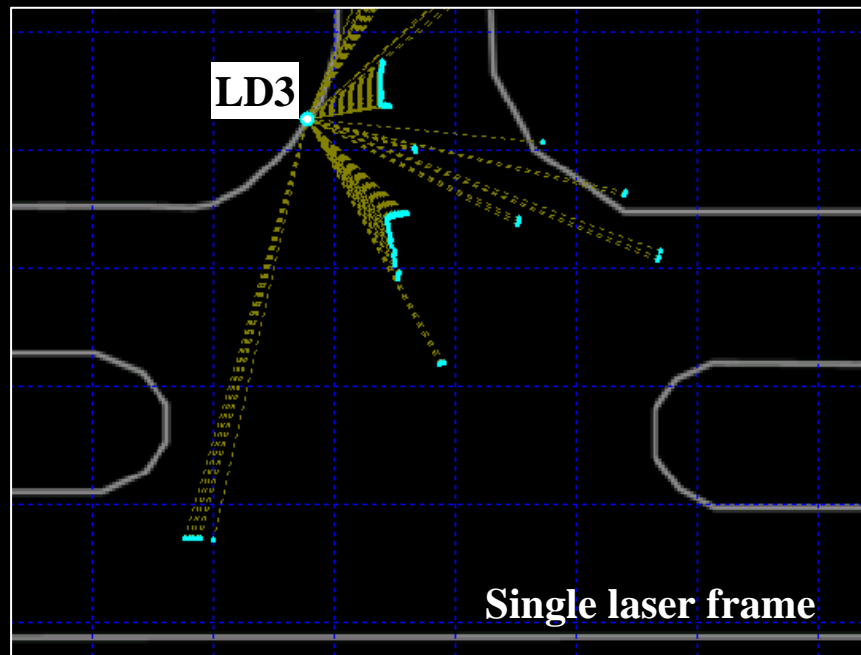
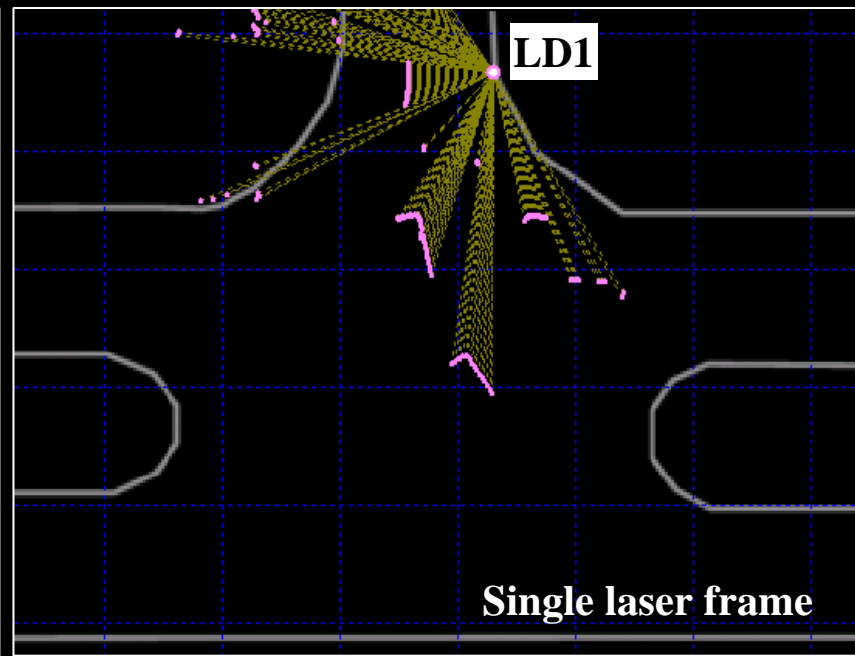
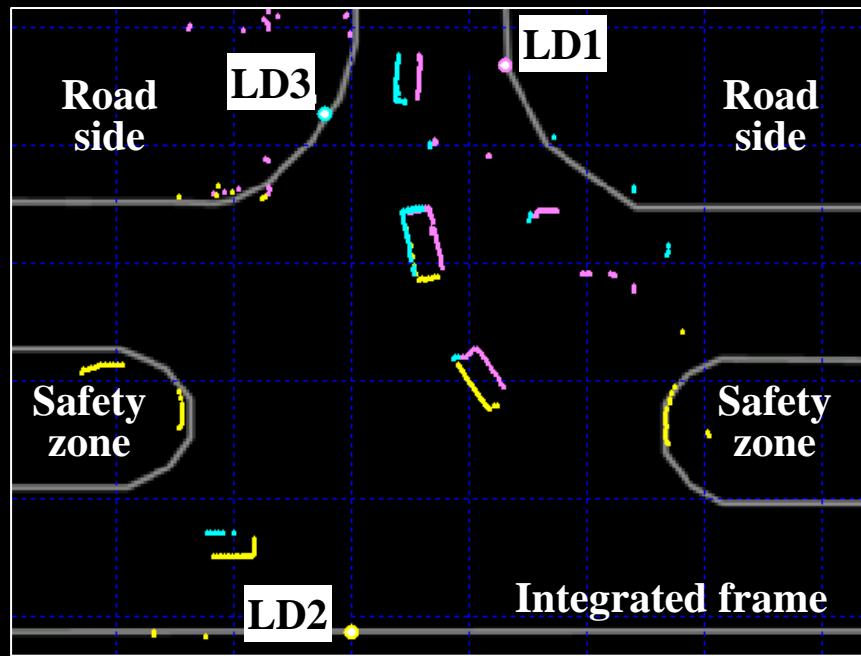


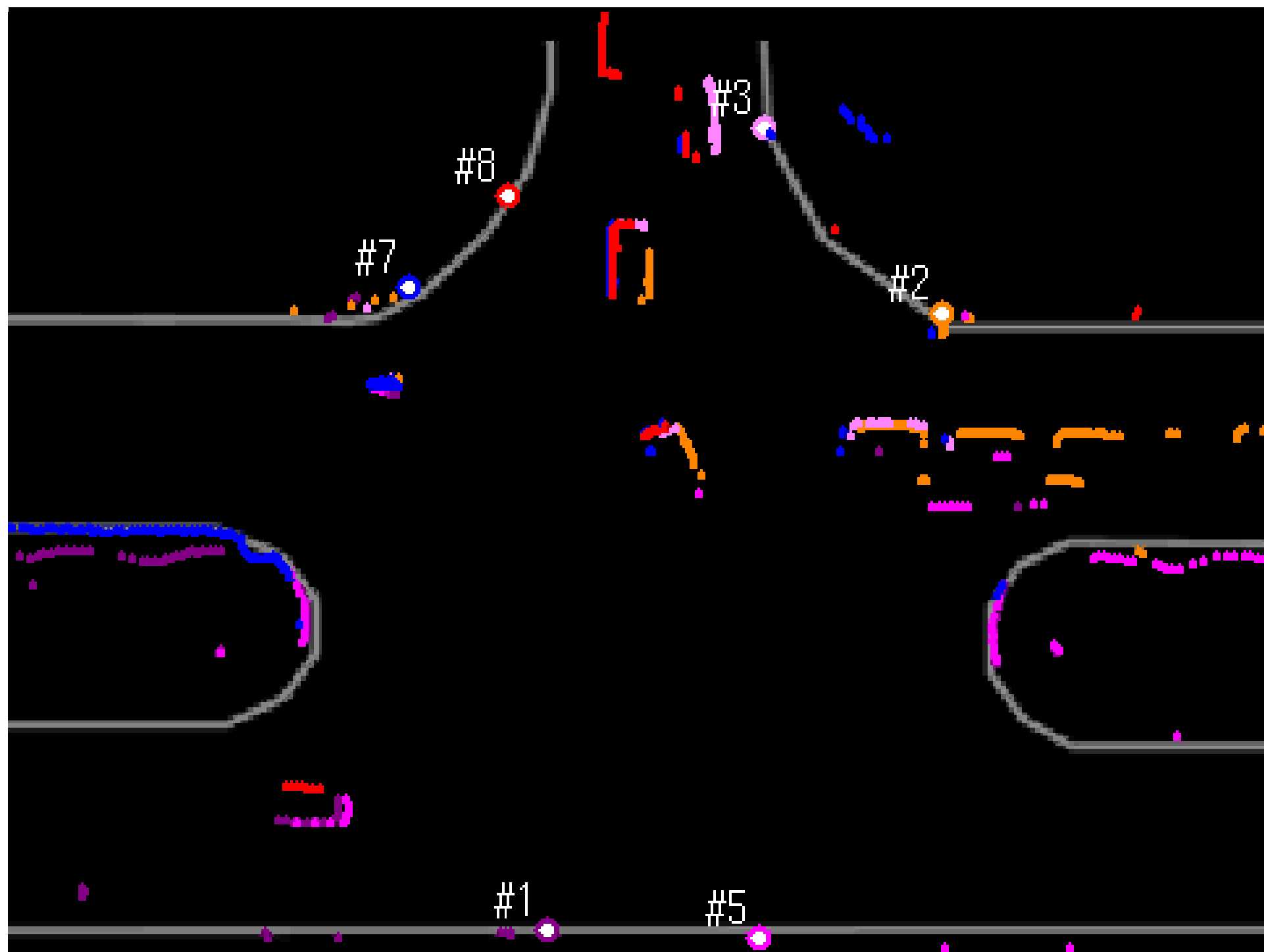
System Image



An image of integrated laser data



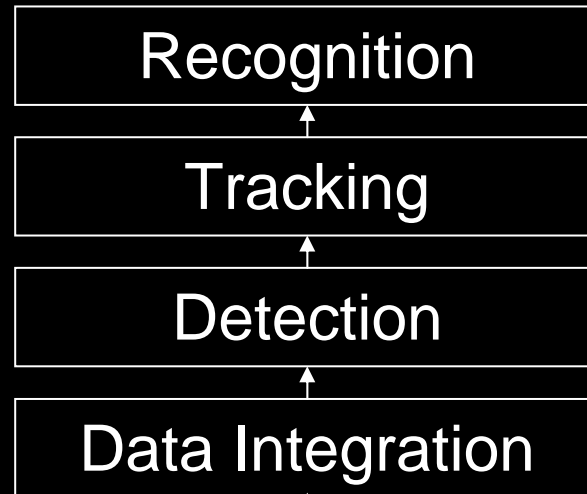




Processing Modules



Server

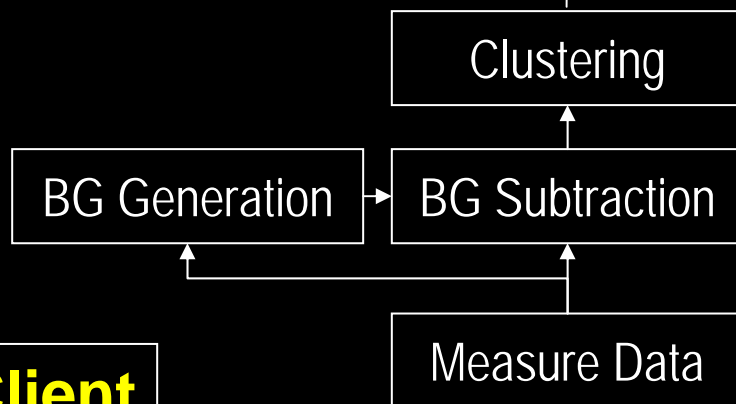


Moving object

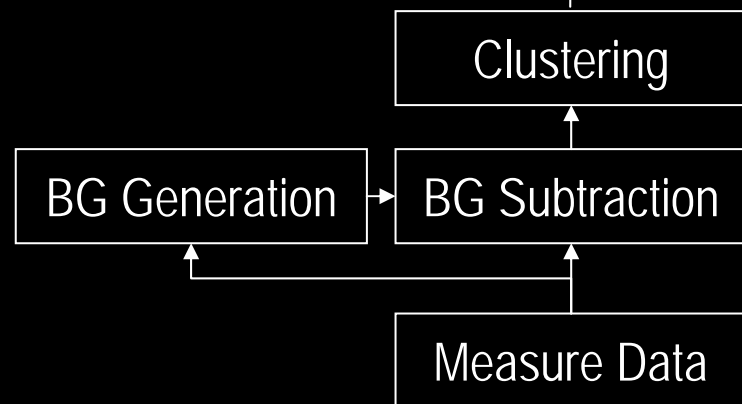
Calibration, Synchronization

Network

Client

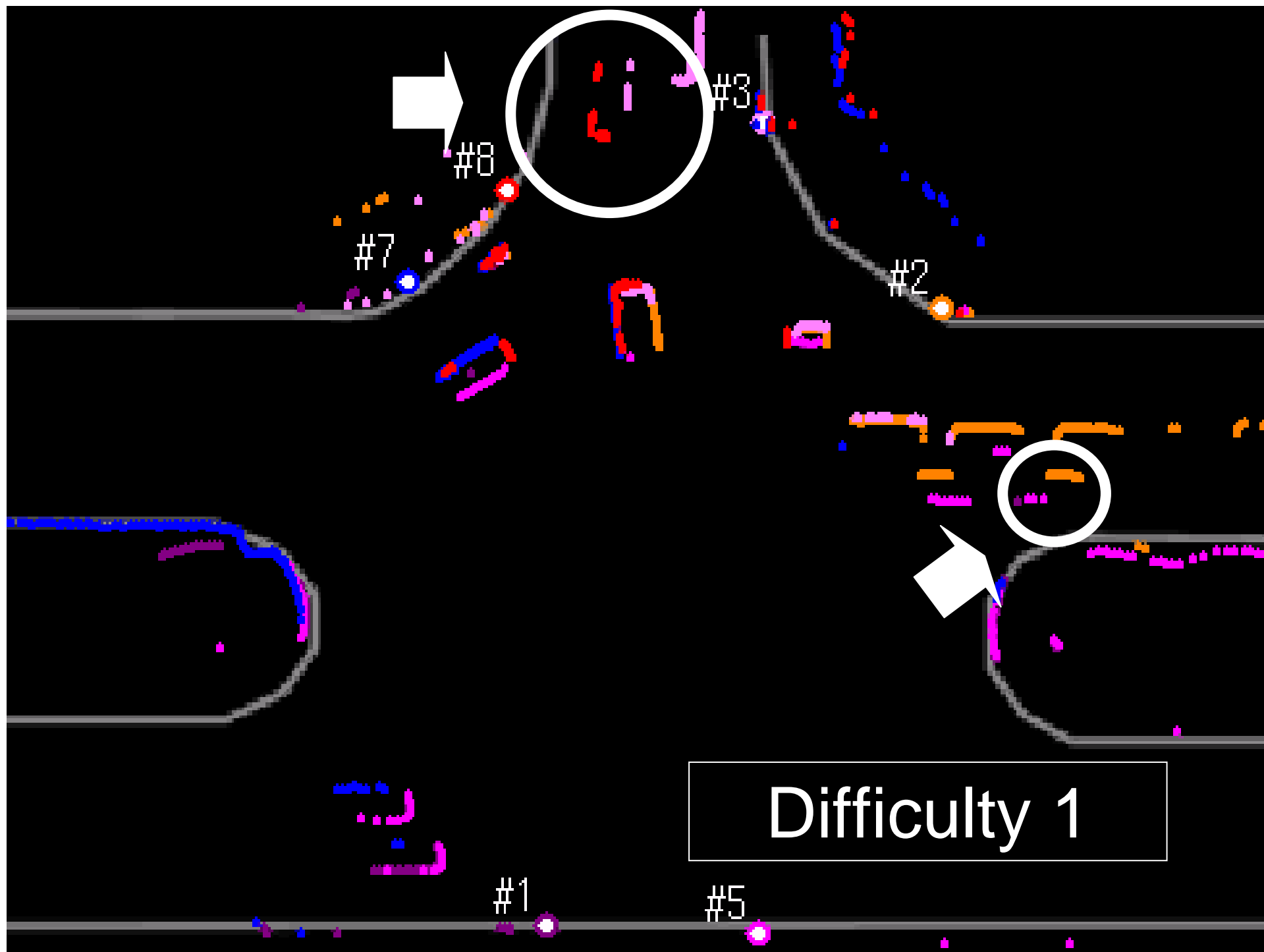


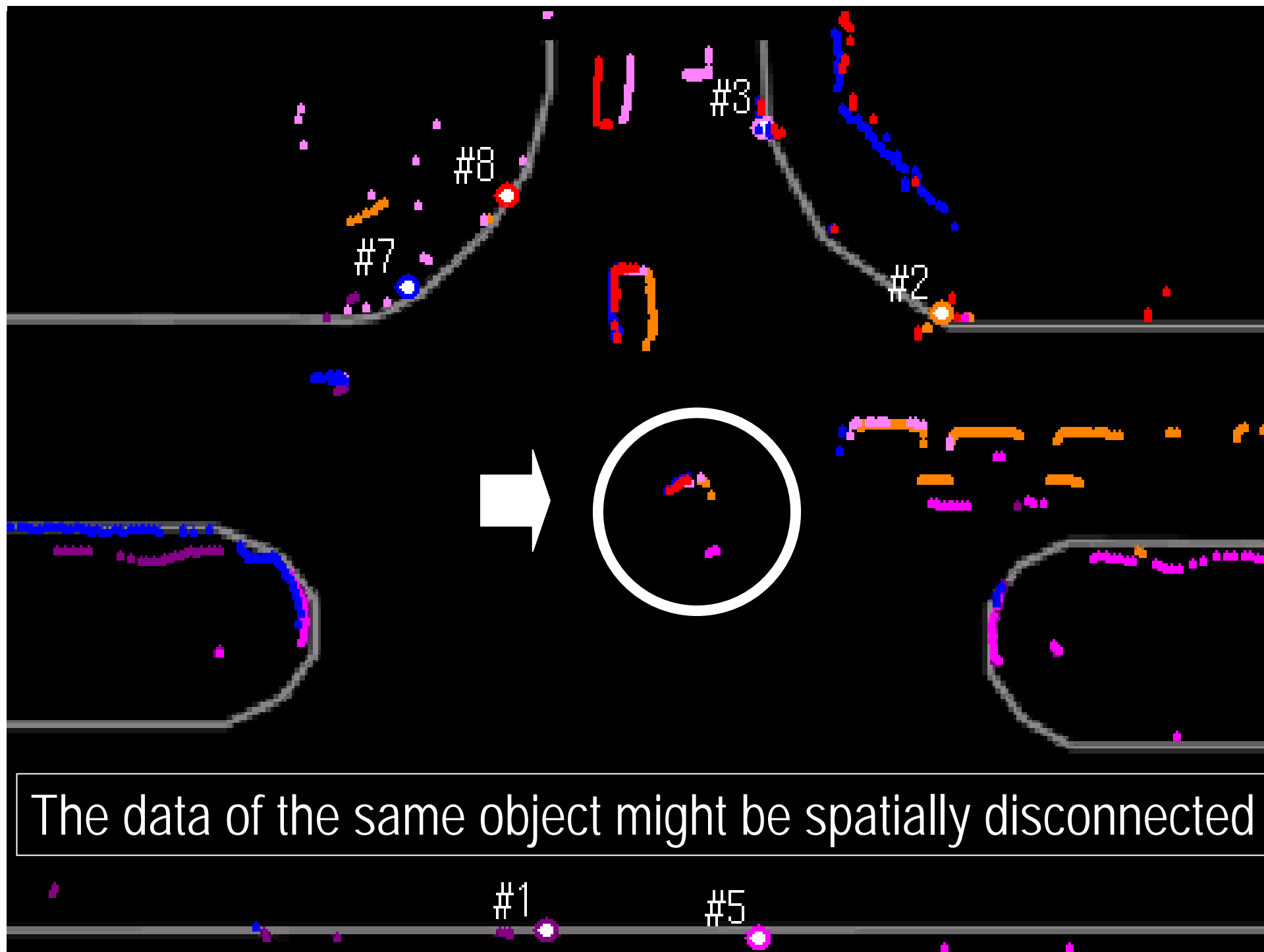
Laser Scanner 1

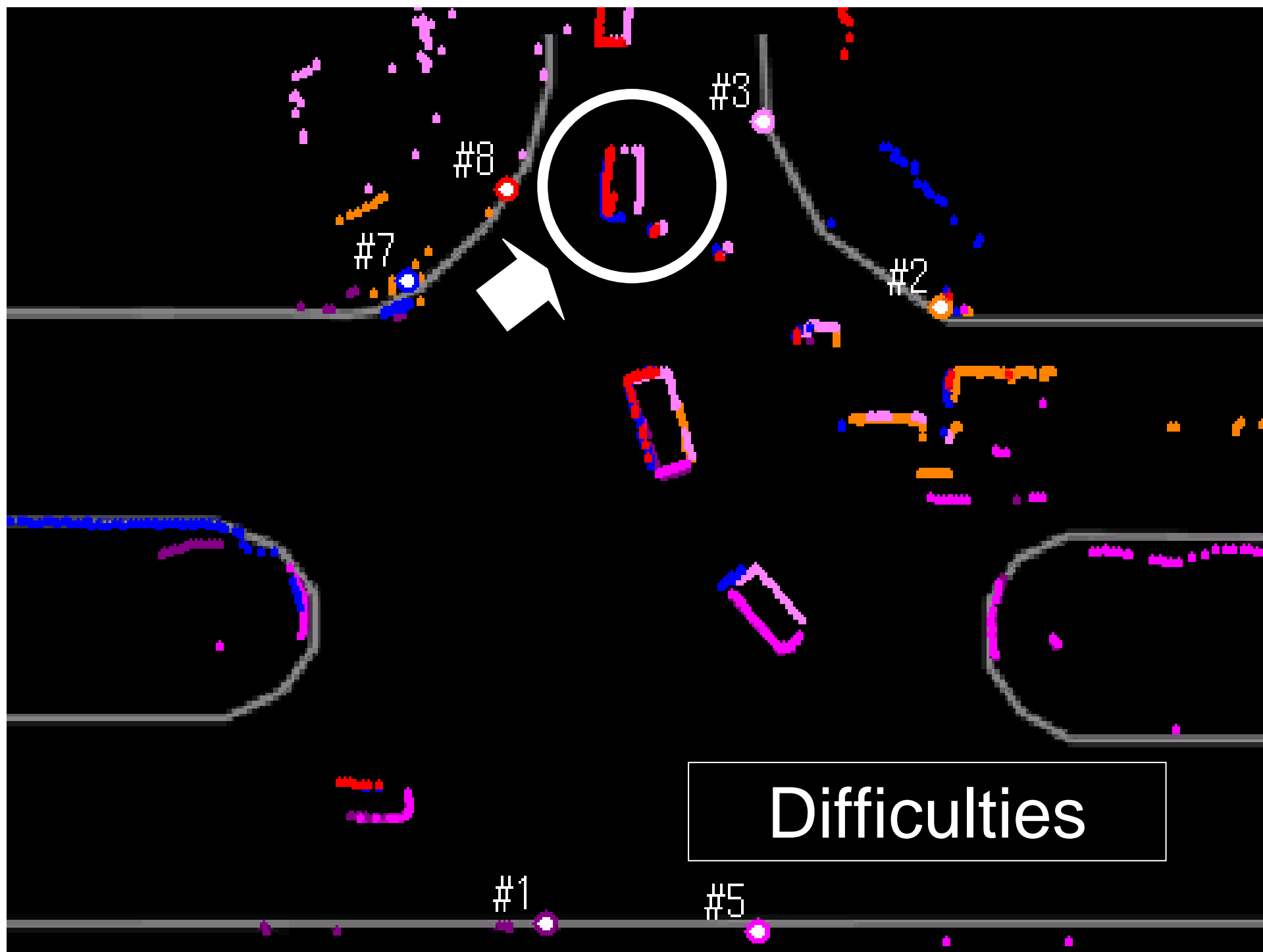


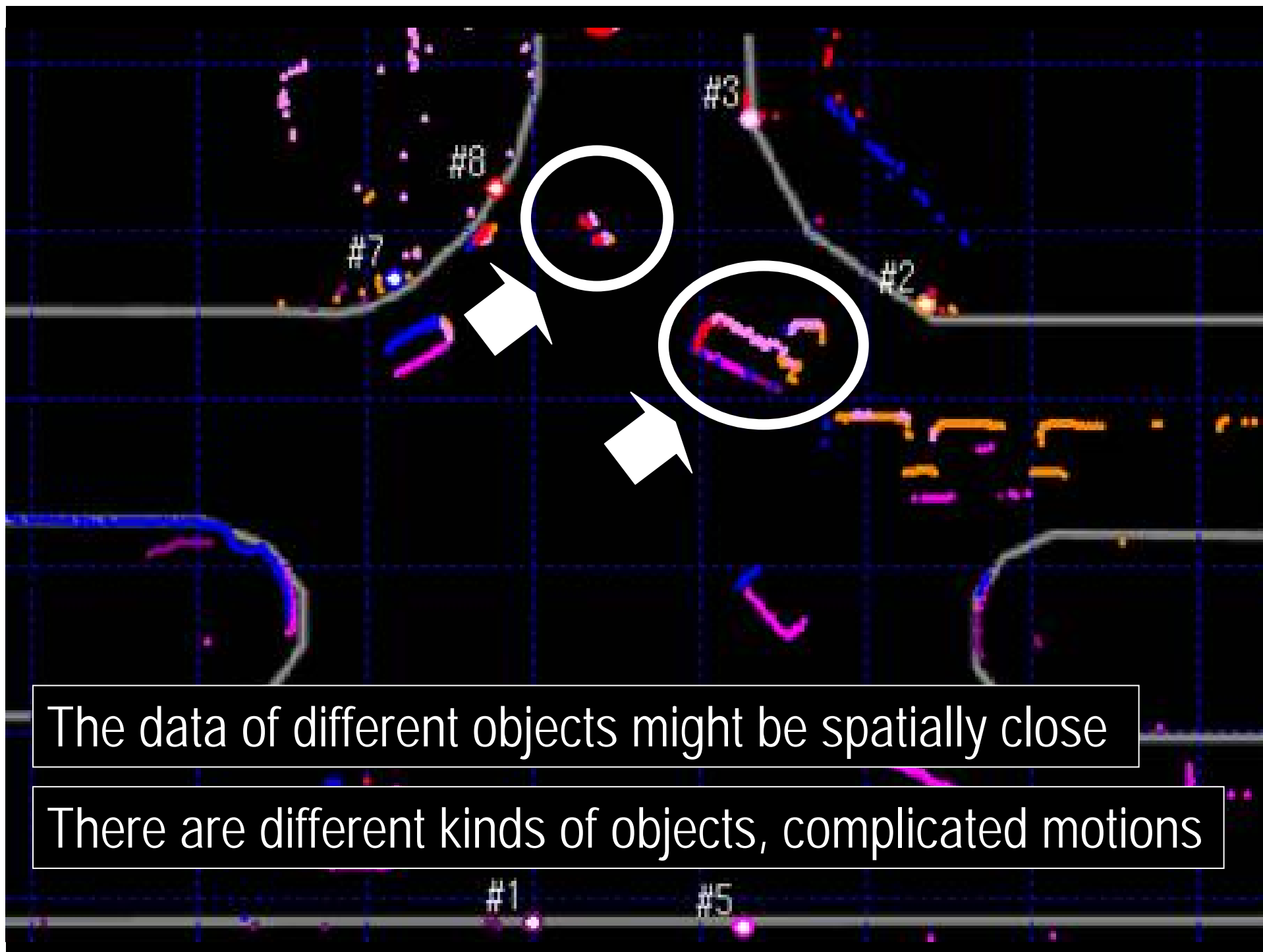
Laser Scanner N

...





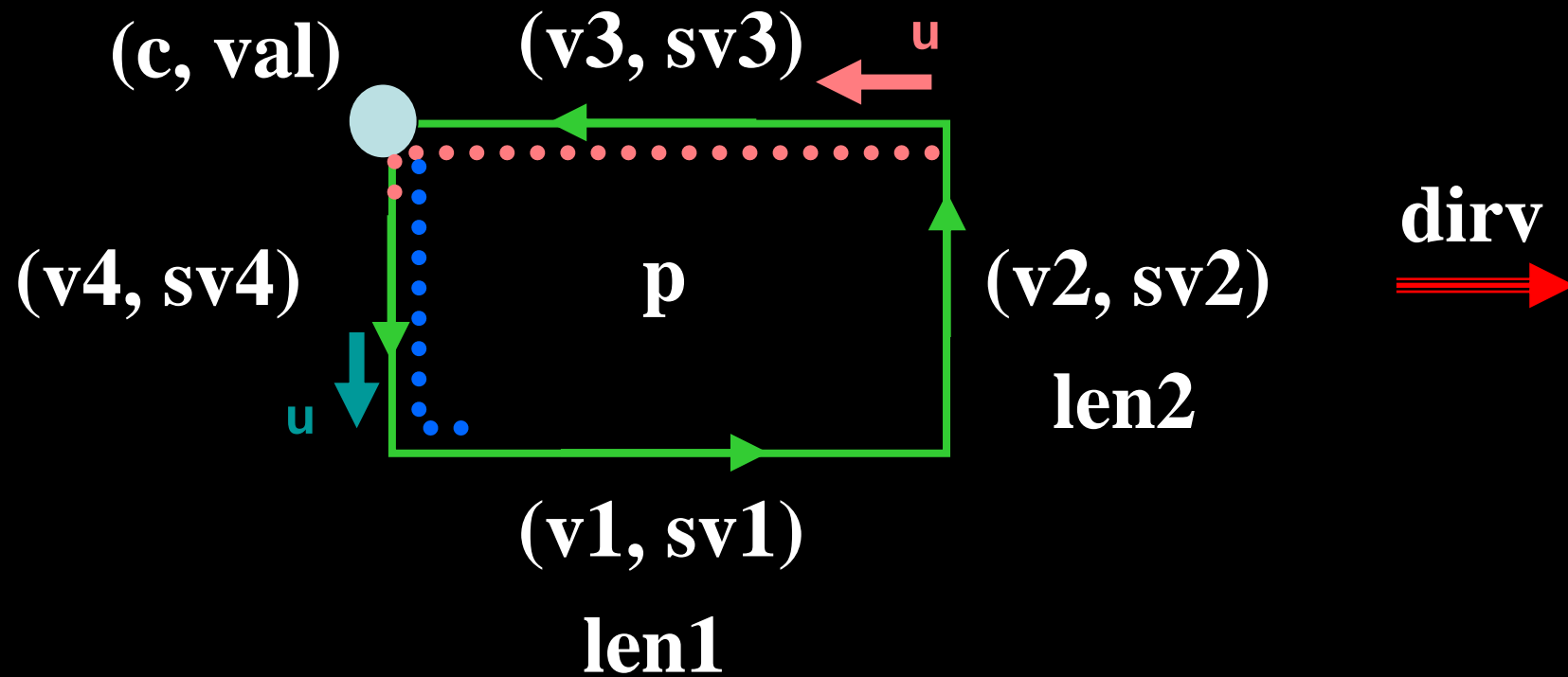




The data of different objects might be spatially close

There are different kinds of objects, complicated motions

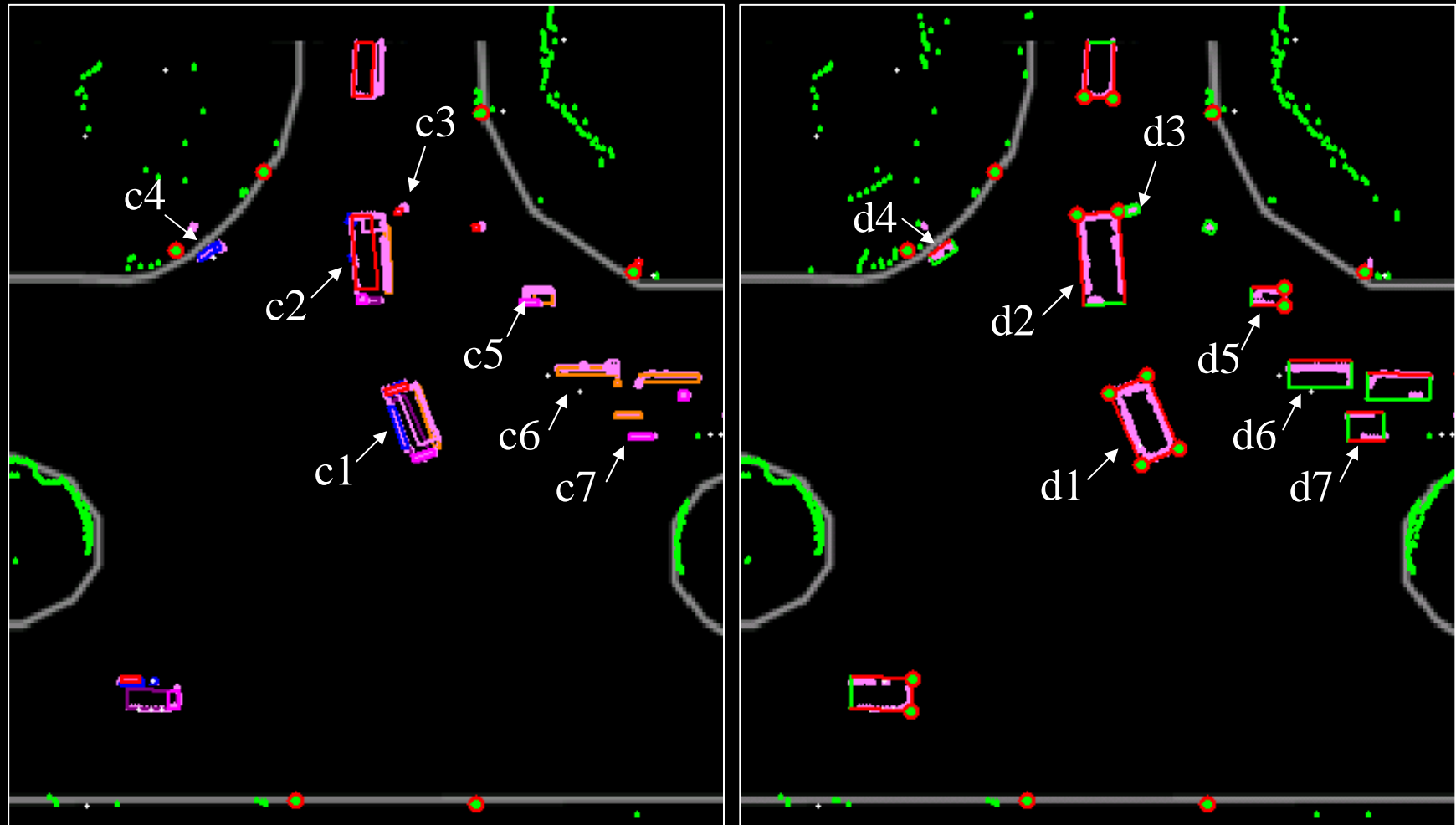
Object Model



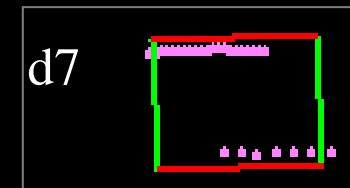
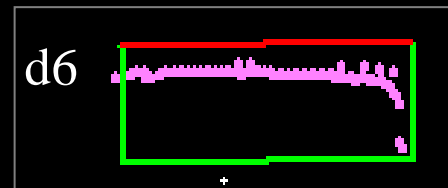
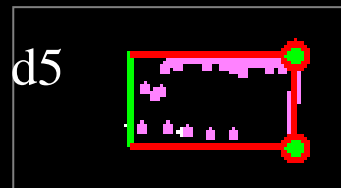
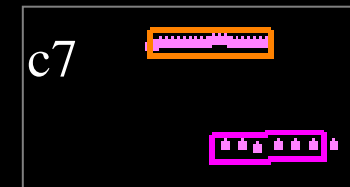
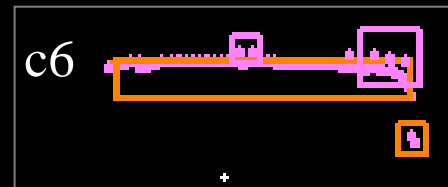
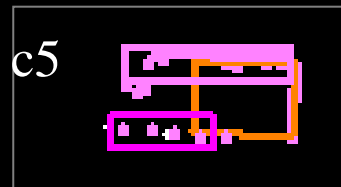
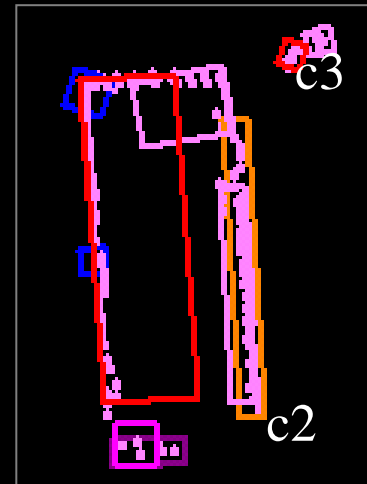
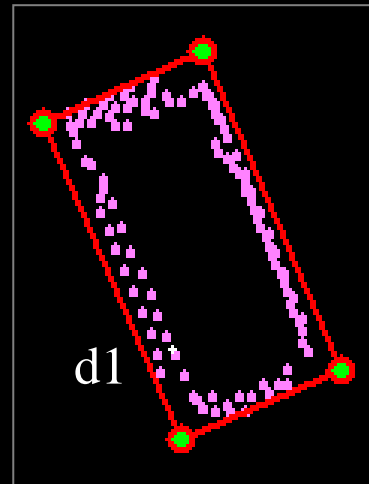
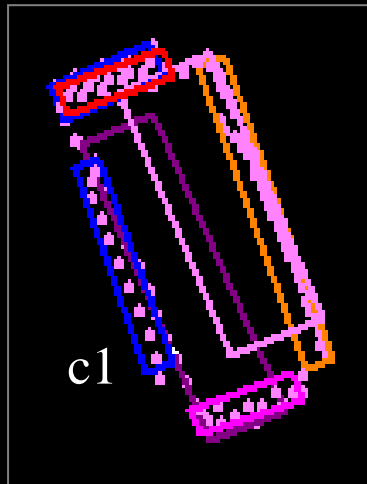
Feature parameters
and their reliabilities

$(v1=dirv)$

Object Detection Results



Object Detection Results

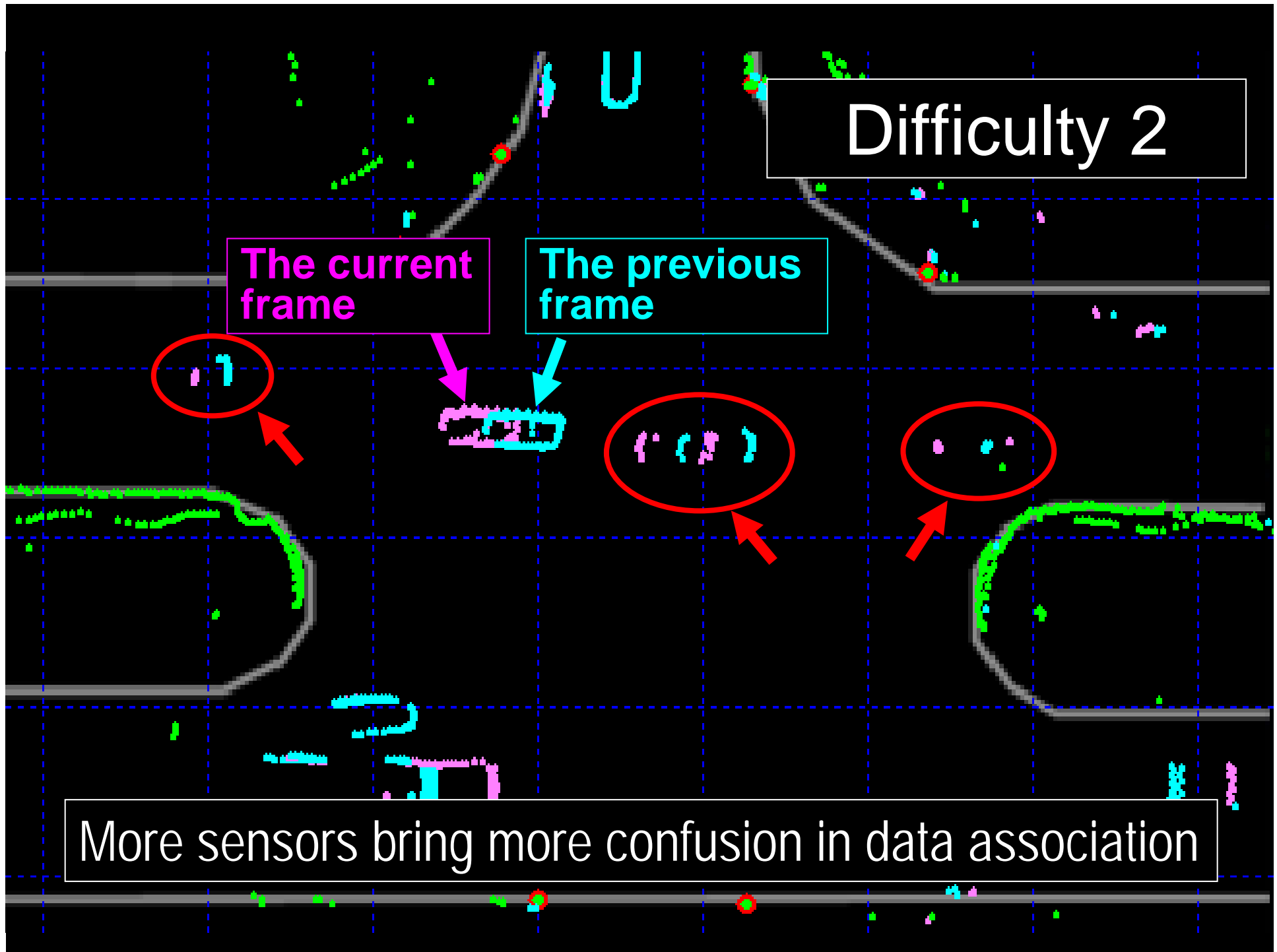


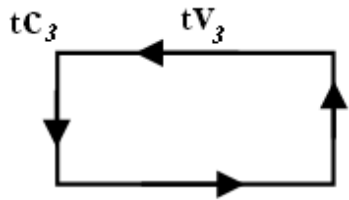
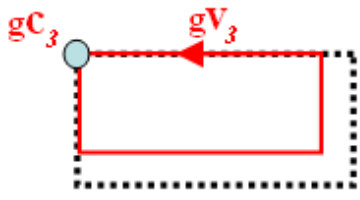
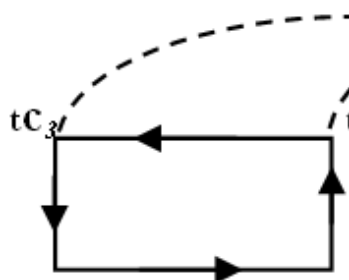
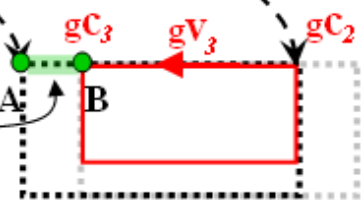
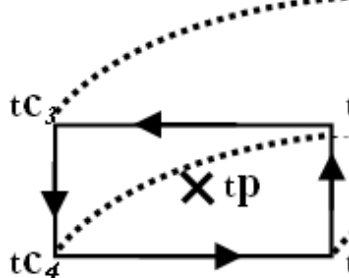
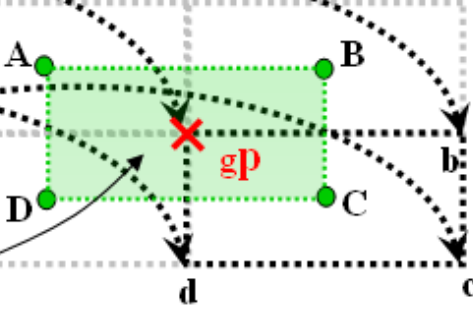

Difficulty 2

The current
frame

The previous
frame

More sensors bring more confusion in data association



	State \mathbf{t}^{k-1}	Observation \mathbf{g}^k
<u>Case 1</u> \mathbf{t}^{k-1} has support vectors \mathbf{g}^k has support vectors, and valid corner points	 <p>Single prediction</p>	
<u>Case 2</u> \mathbf{t}^{k-1} has support vectors \mathbf{g}^k has support vectors, but no valid corner point	 <p>Prediction space to \mathbf{tC}_3</p>	
<u>Case 3</u> \mathbf{t}^{k-1} has support vectors \mathbf{g}^k has no support vector, nor valid corner point	 <p>Prediction space to \mathbf{tp}</p>	
<u>Case 4</u> \mathbf{t}^{k-1} has no support vector \mathbf{g}^k has no support vector	<p>$\times \mathbf{tp}$</p> <p>Single prediction</p>	<p>$\times \mathbf{gp}$</p>
<u>Case 5</u> \mathbf{t}^{k-1} has no support vector \mathbf{g}^k has support vectors	<p>$\times \mathbf{tp}$</p> <p>Single prediction Punished for state jump</p>	

Experiment

Laser Scanner

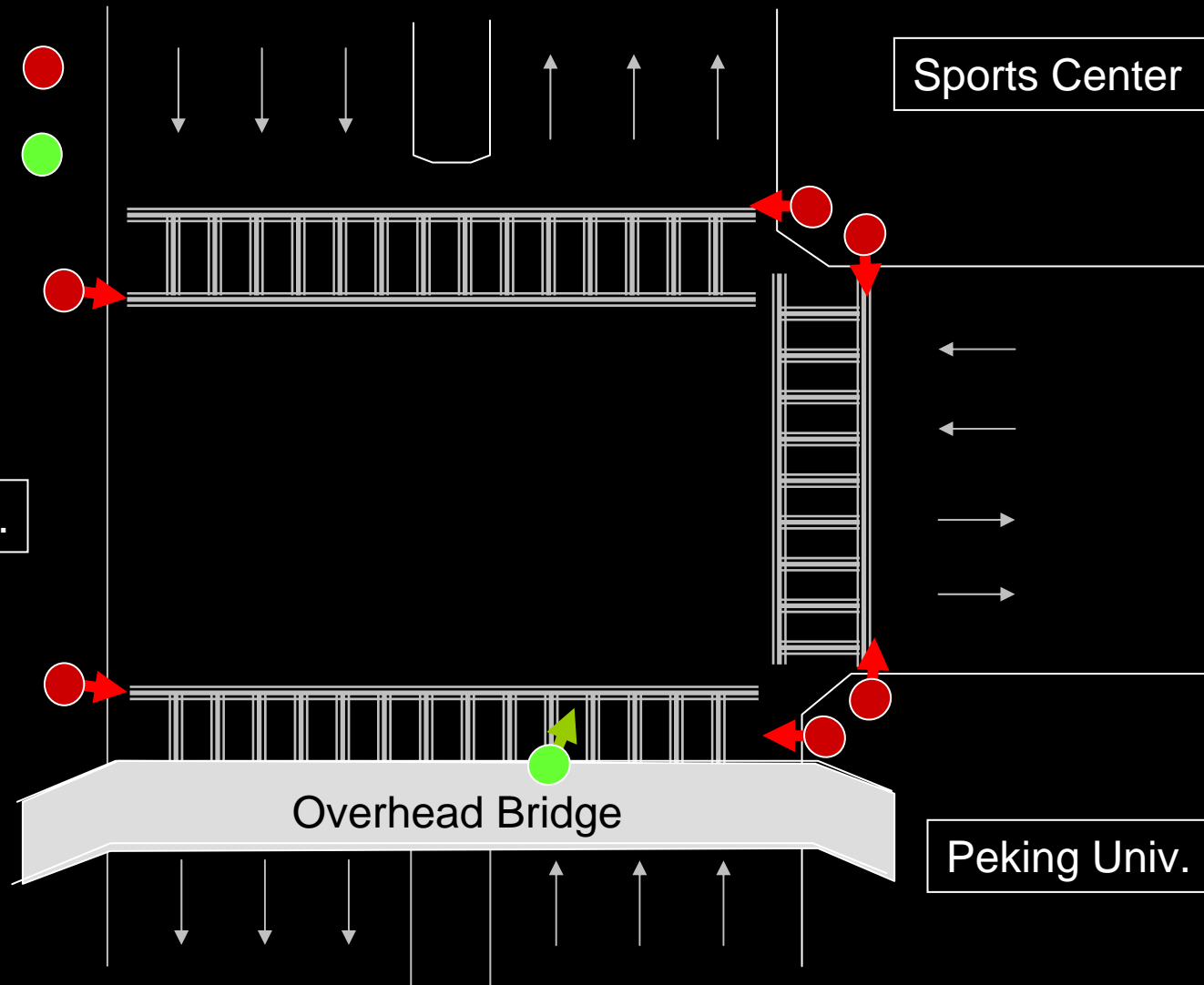


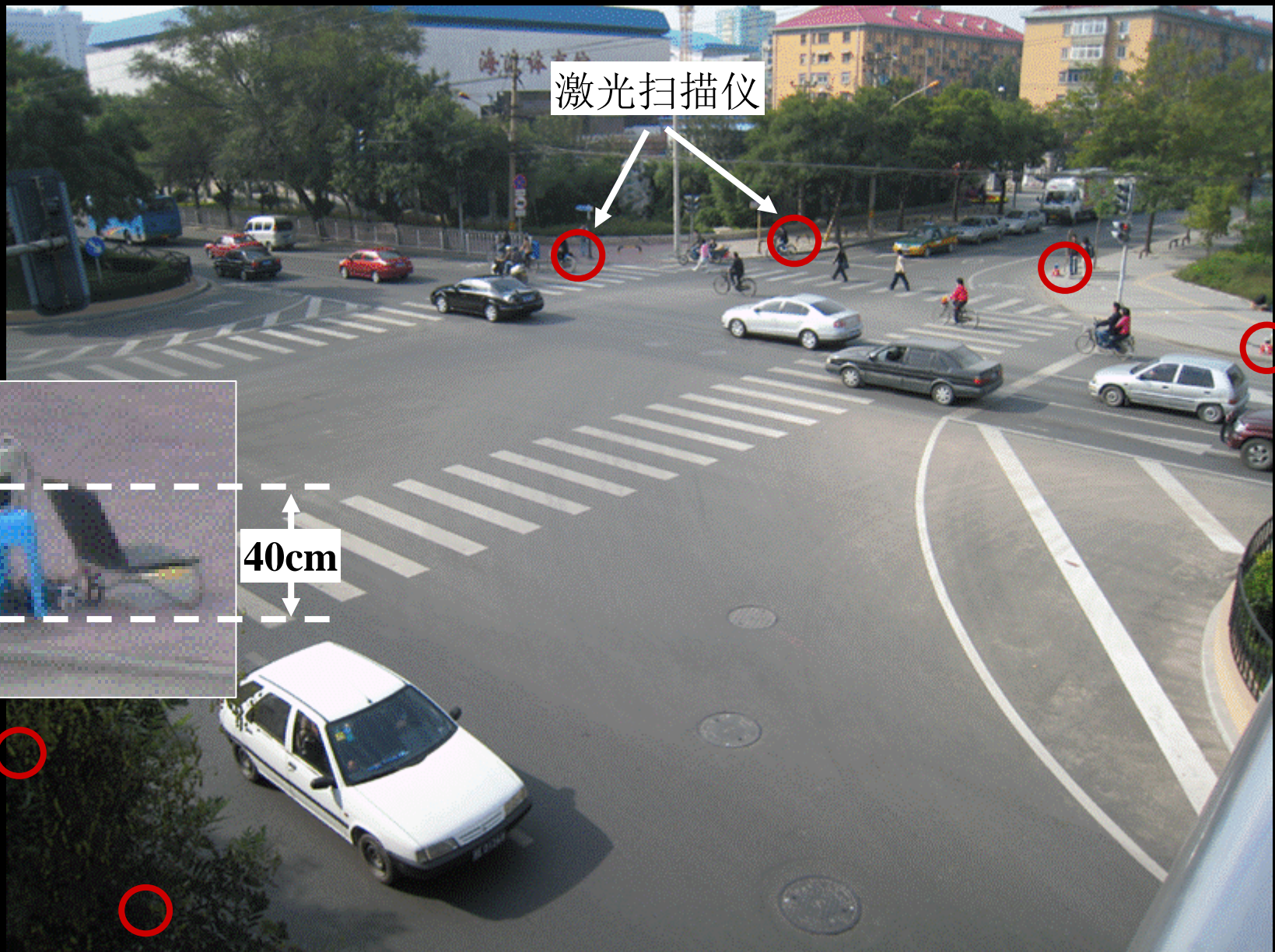
Video Camera



Sports Center

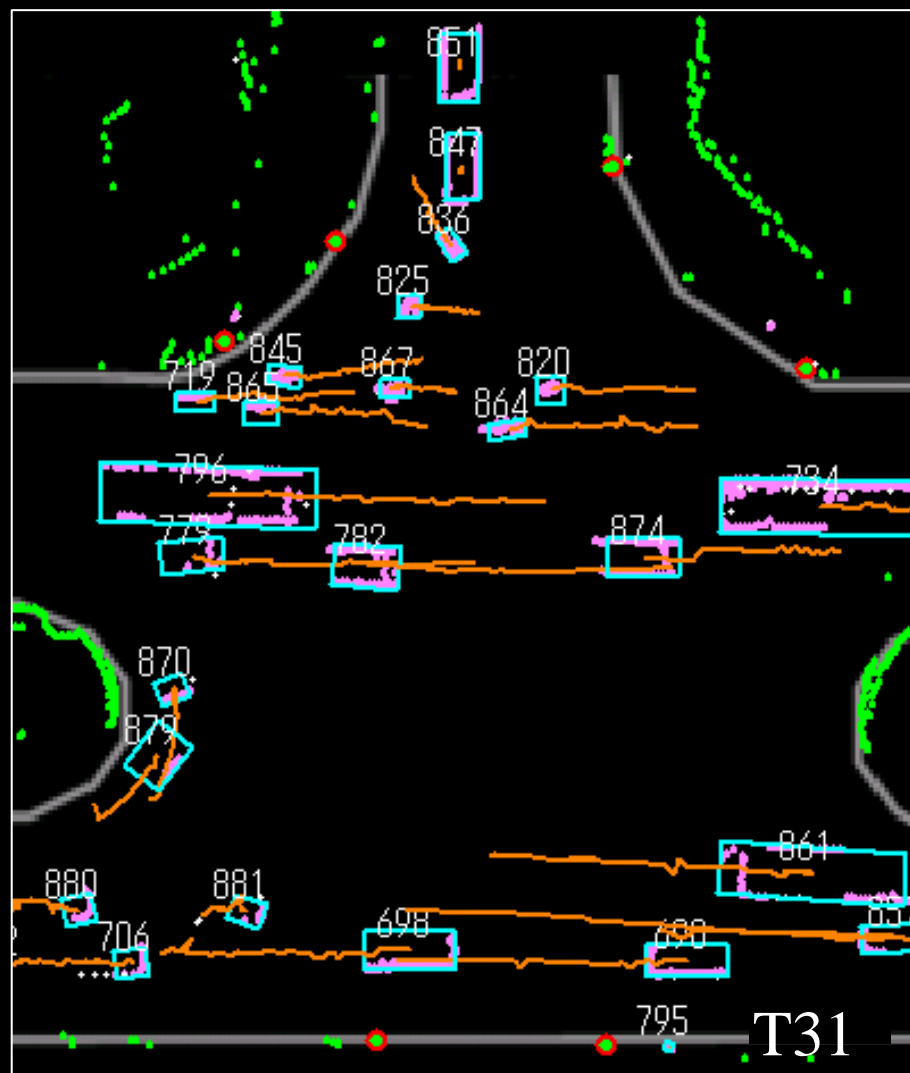
Peking Univ.



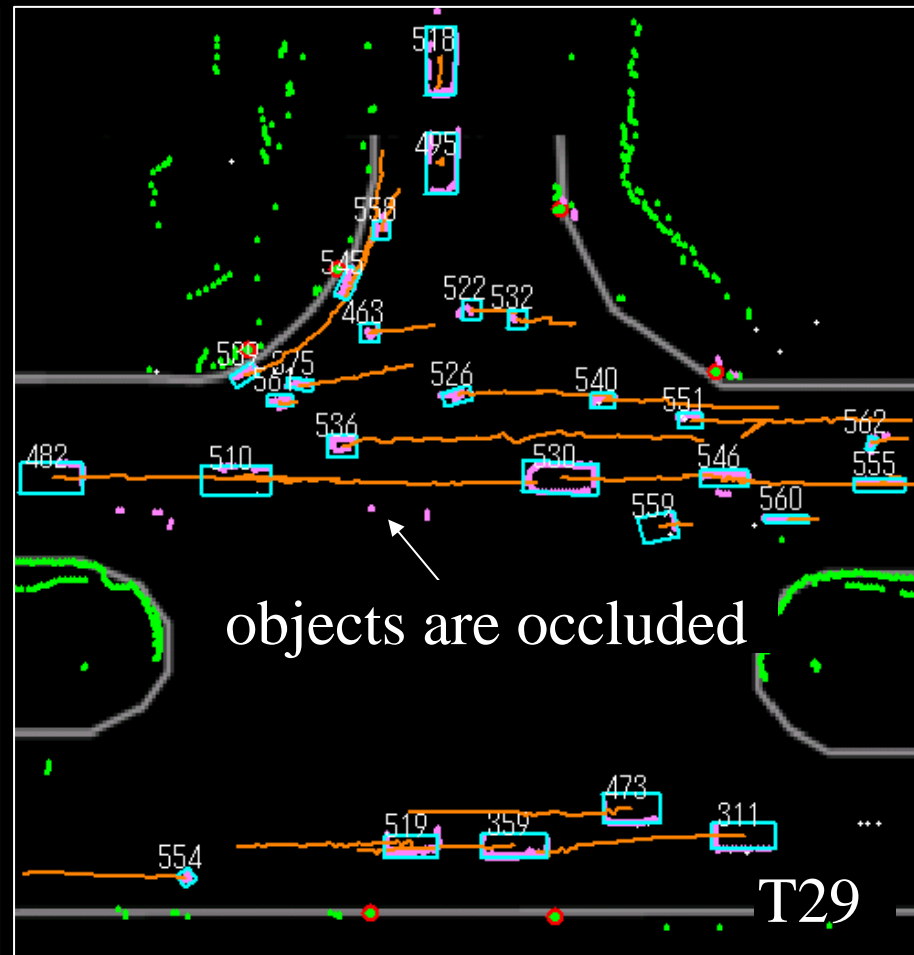
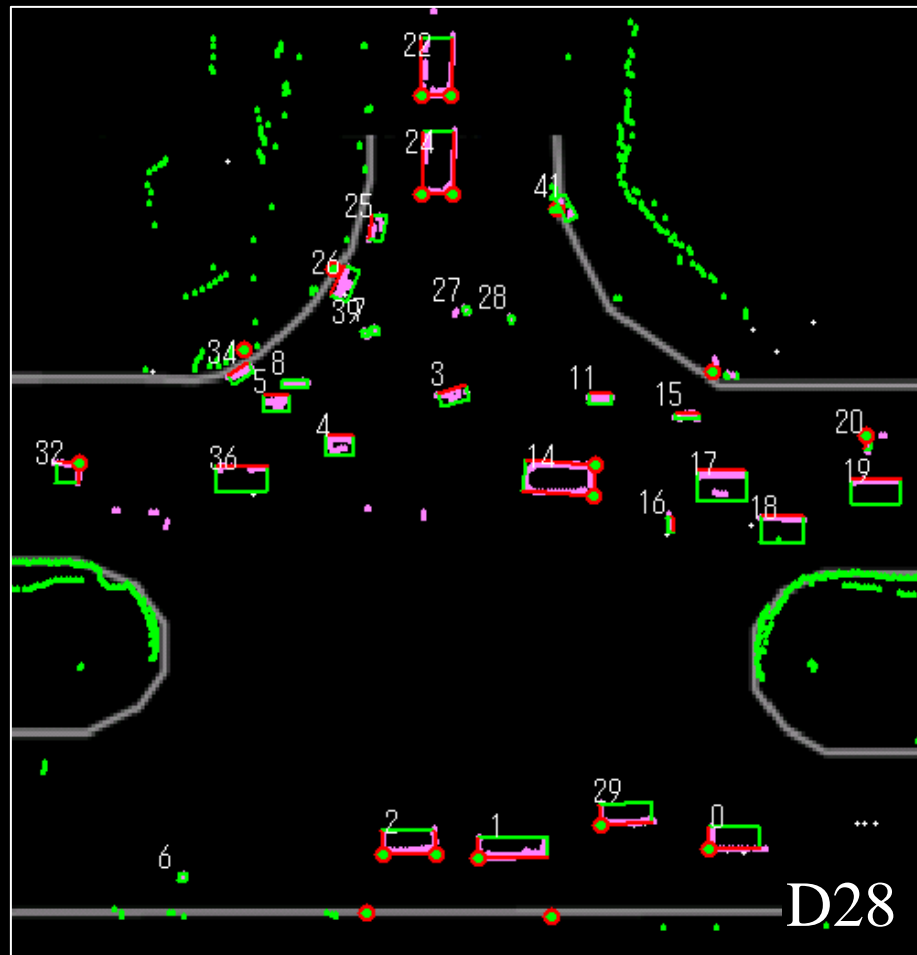


40cm

Results



Results



Accuracy Analysis

2007.10.13, 10:00-10:20

Detection Results

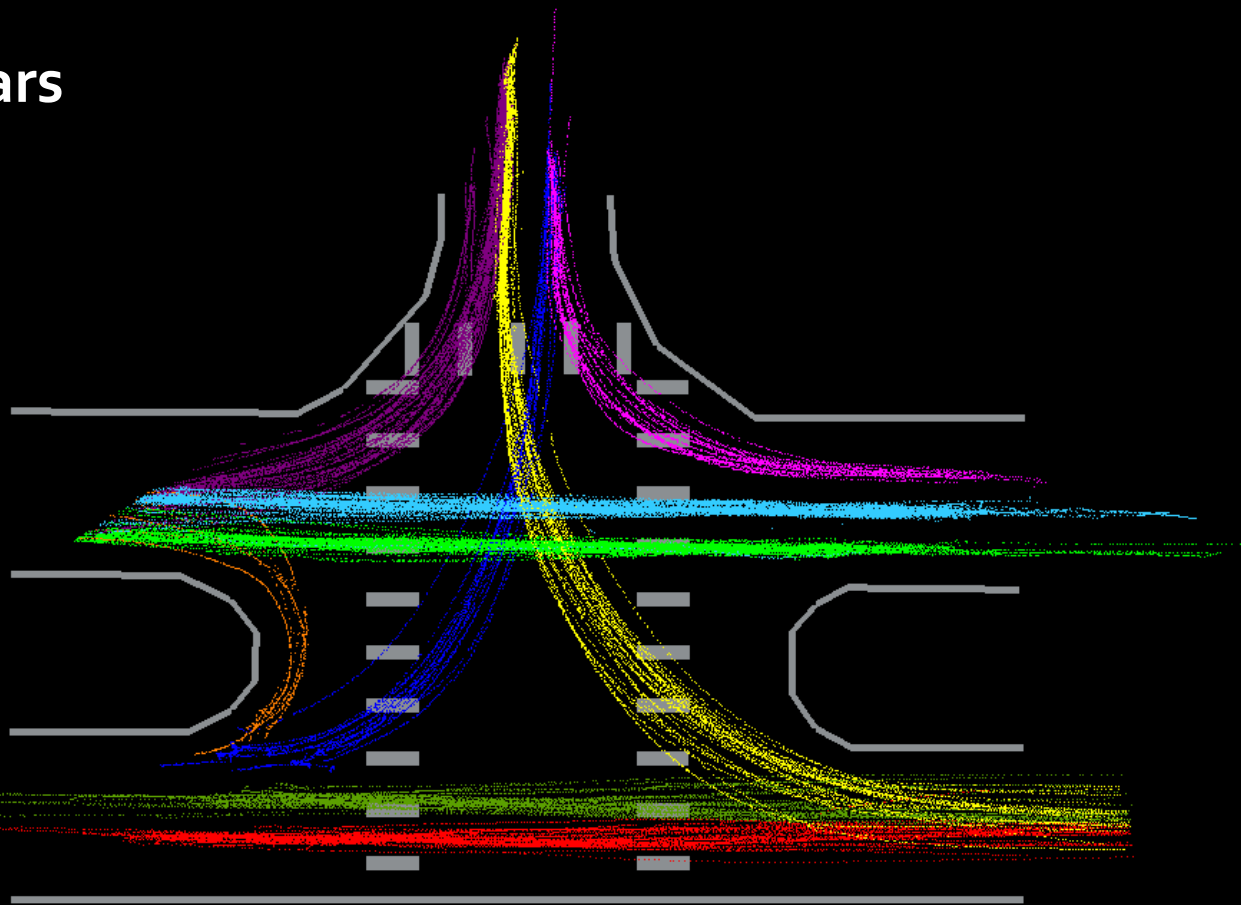
type	perfect	split	merge	none	total	d.ratio	p.ratio
car	6915	614	7	89	7625	0.988	0.907
bicycle	1571	82	0	24	1677	0.986	0.938
pedes.	799	13	508	130	1450	0.910	0.551
sum.	9285	709	515	243	10752	0.977	0.864

Tracking Results

type	perfect	broken	error	total	t.ratio	p.ratio
car	636	22	17	675	0.975	0.942
bicycle	322	8	21	351	0.940	0.917
pedes.	30	2	5	37	0.865	0.811
sum.	988	32	43	1063	0.960	0.929

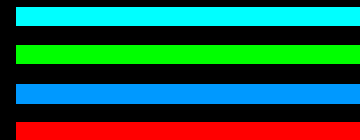
Trajectory Clustering

Cars



Moving Direction

Straight:



Left Turn:



Right Turn:

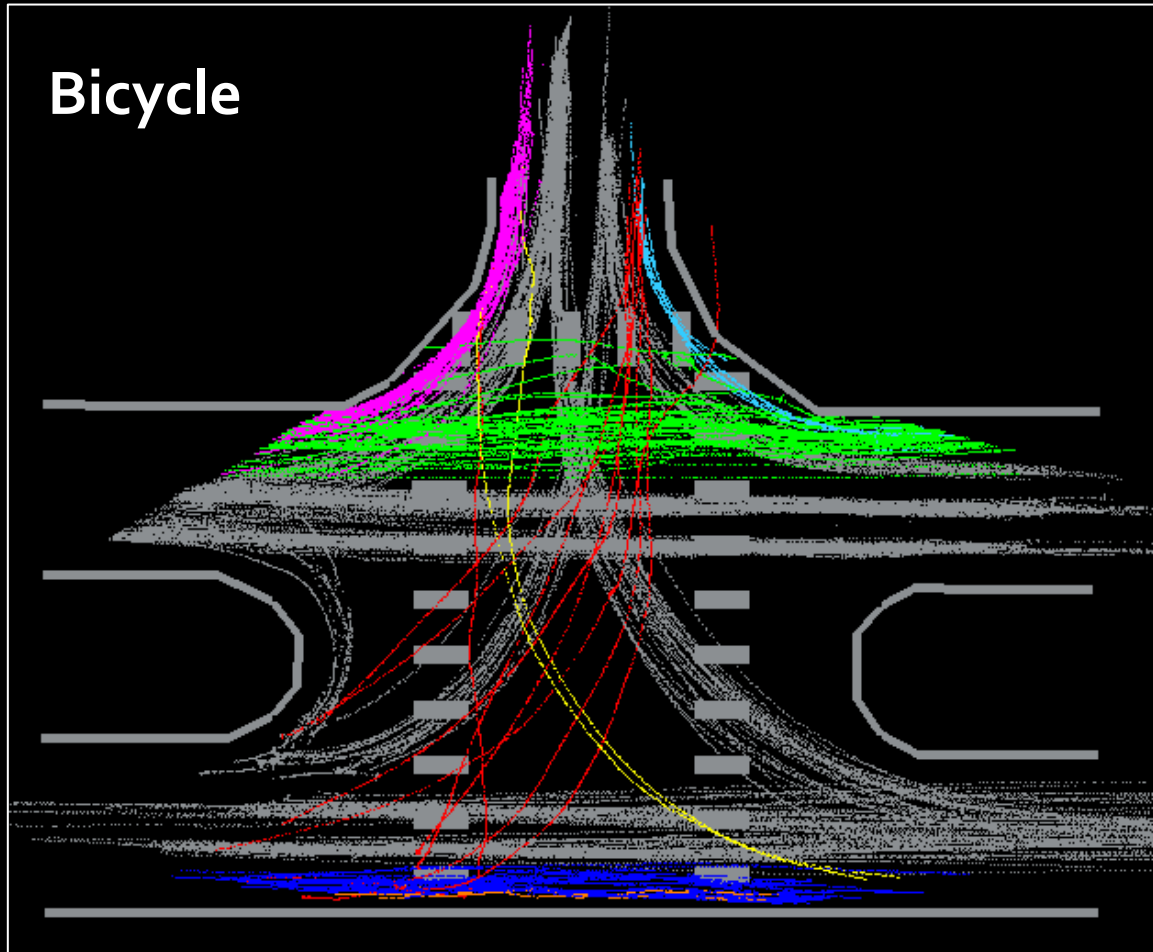


U Turn:



Trajectory Clustering

Bicycle



Moving Direction

Straight:



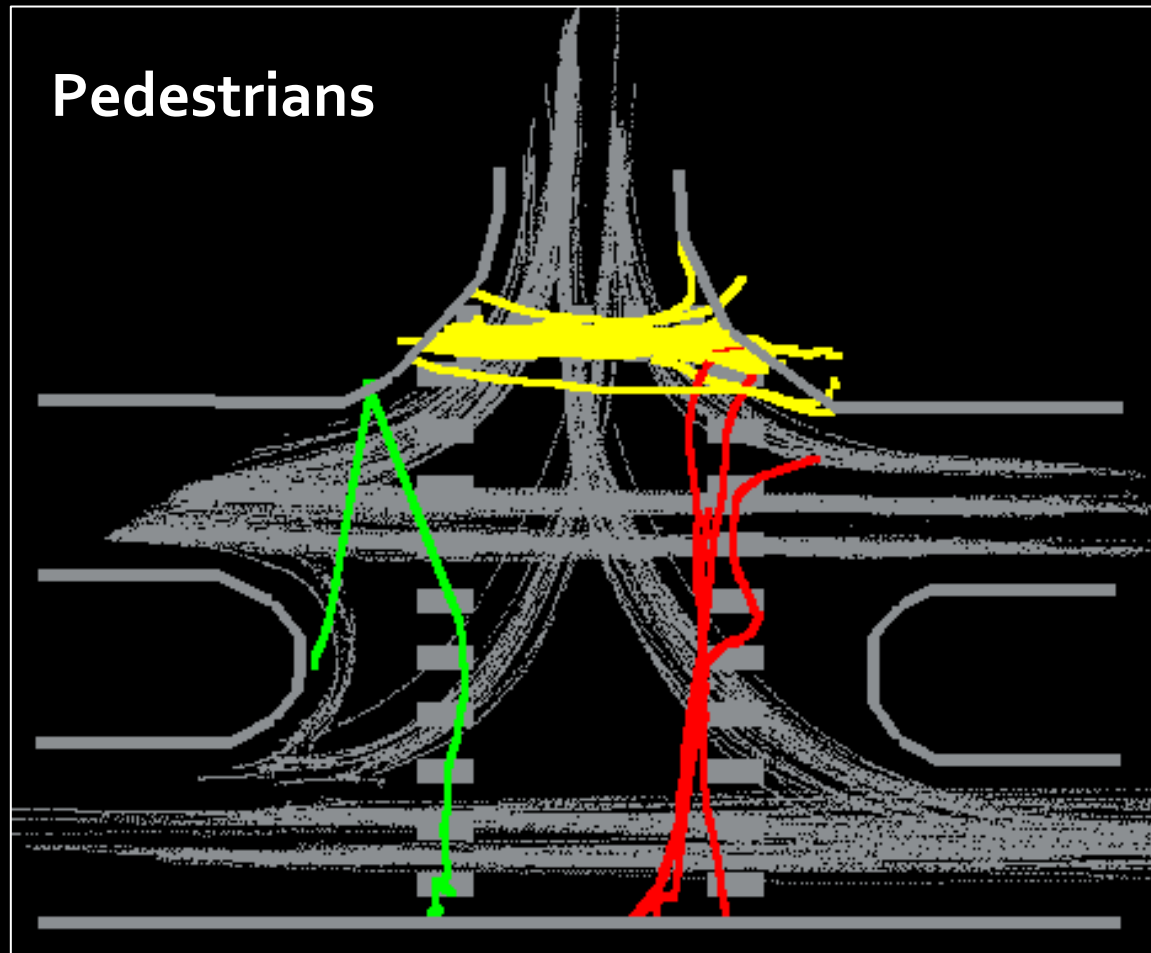
Crossing:



Turn along road:



Trajectory Clustering



Moving Direction

Pattern 1:



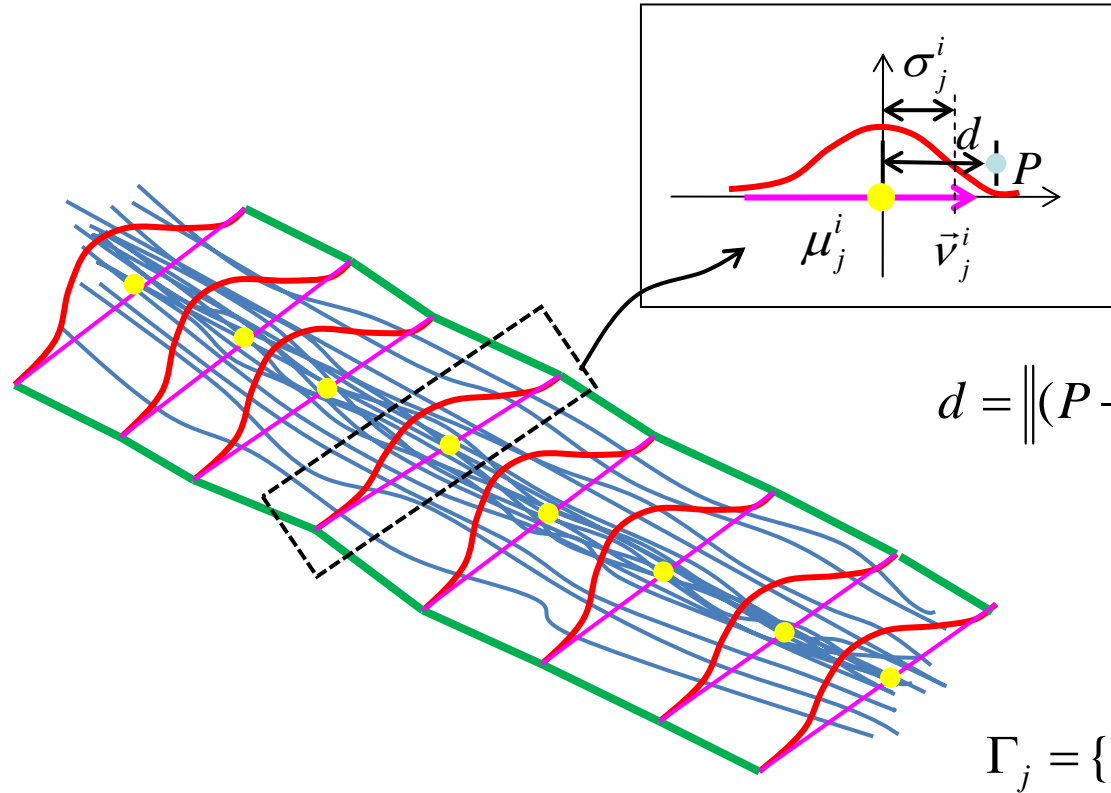
Pattern 2:



Pattern 3:



Path Model



$$d = \|(P - \mu_j^i) \cdot \vec{v}_j^i\| \sim N(0, \sigma_j^i)$$

$$\Gamma_j = \{(\mu_j^i, \vec{v}_j^i, \sigma_j^i) \mid i = 1, 2, \dots, n_j\}$$

Each cross-section is represented by a Gaussian
A path is model as a sequence of Gaussians

Trajectory Evaluation

Likelihood between a trajectory T_k and a path Γ_j is evaluated

$$\begin{aligned} P(T_k | \Gamma_j) &\propto \prod_{p=1}^{L_k} P(T_k^p | \Gamma_j) \quad // \quad T_k^p \text{ is a trajectory point} \\ &= \prod_{p=1}^{L_k} P(T_k^p | \Gamma_j^{i'}) \quad // \quad \Gamma_j^{i'} \text{ is the nearest cross-section to } T_k^p \end{aligned}$$

$$P(T_k^p | \Gamma_j^{i'}) = \frac{1}{\sqrt{2\pi}\sigma_j^{i'}} e^{-d^2/2\sigma_j^{i'2}}$$

Trajectory Classification

Given a trajectory T_* , the objective is to classify it with in

$$class = \{\Gamma_1, \Gamma_2, \dots, \Gamma_n, \Gamma_a\}$$

as

$$\Gamma_* = \max_{\Gamma} \arg P(\Gamma | T_*)$$

where

$$P(\Gamma_i | T_*) = \frac{1}{\eta} P(T_* | \Gamma_i) P(\Gamma_i)$$

$$P(\Gamma_a | T_*) = \frac{1}{\eta} P(T_* | \Gamma_a) P(\Gamma_a)$$

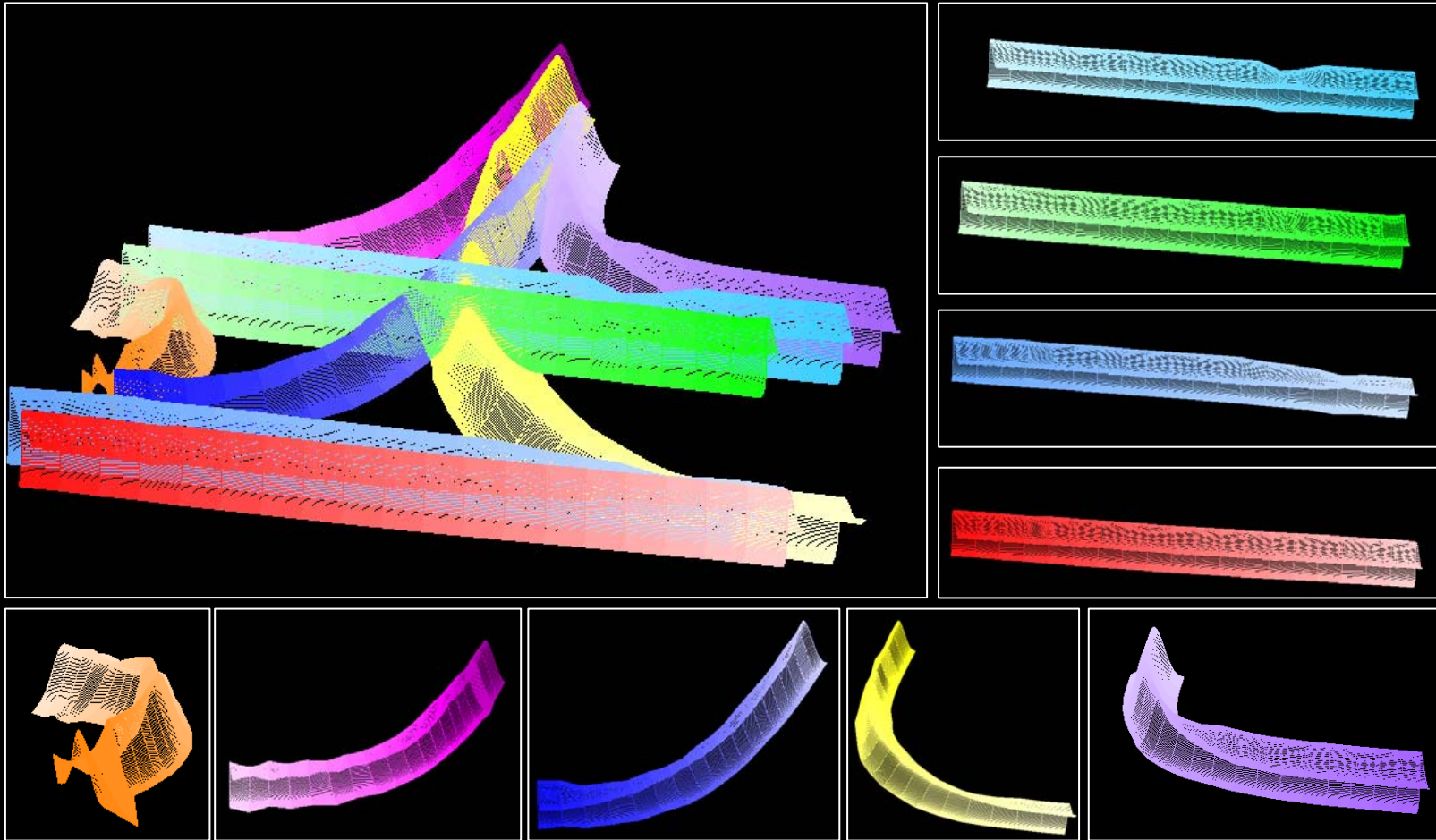
and

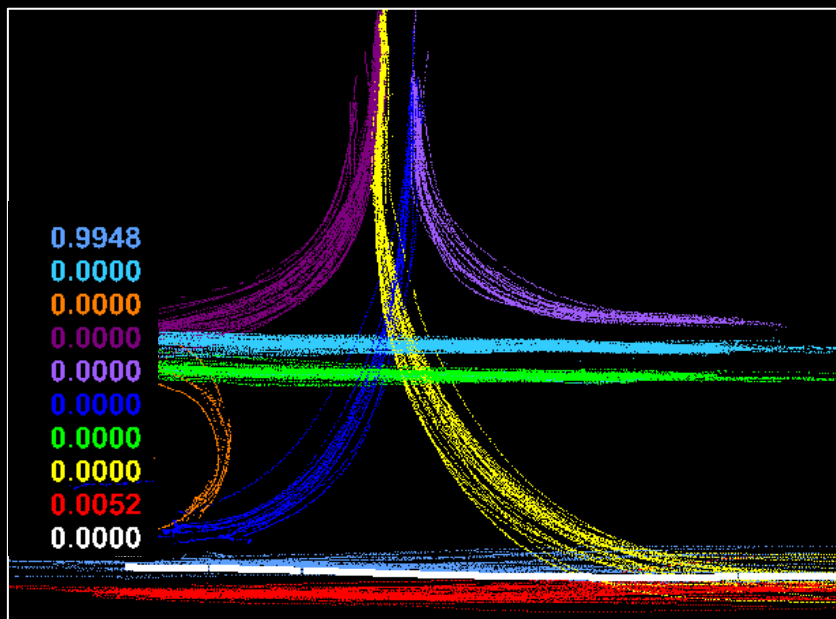
$$P(T_* | \Gamma_a) = \prod_{i=1}^n (P(T_* | \Gamma_i) < \varepsilon_i), \in \{0,1\}$$

$P(T_* | \Gamma_a)$ can be either 0 or 1.

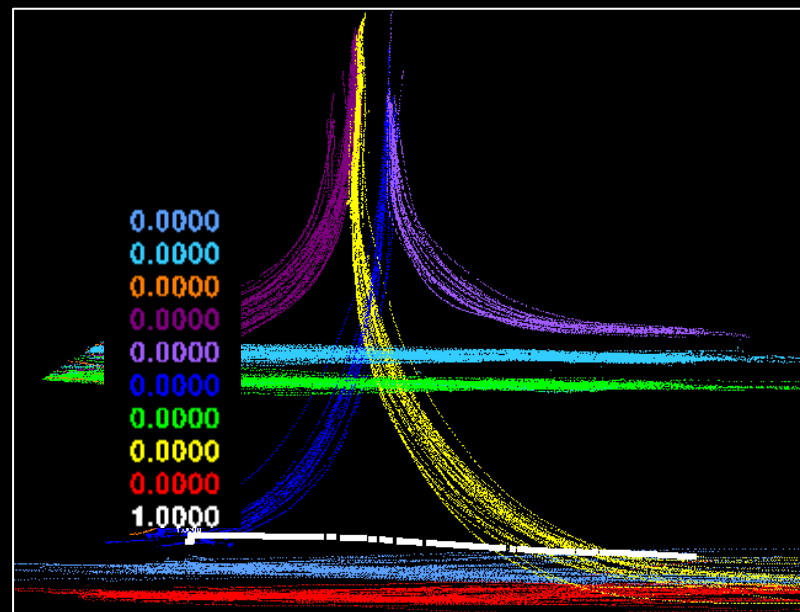
$P(T_* | \Gamma_a) = 1$ if and only if $\forall i \quad P(T_* | \Gamma_i) < \varepsilon_i$

Path models

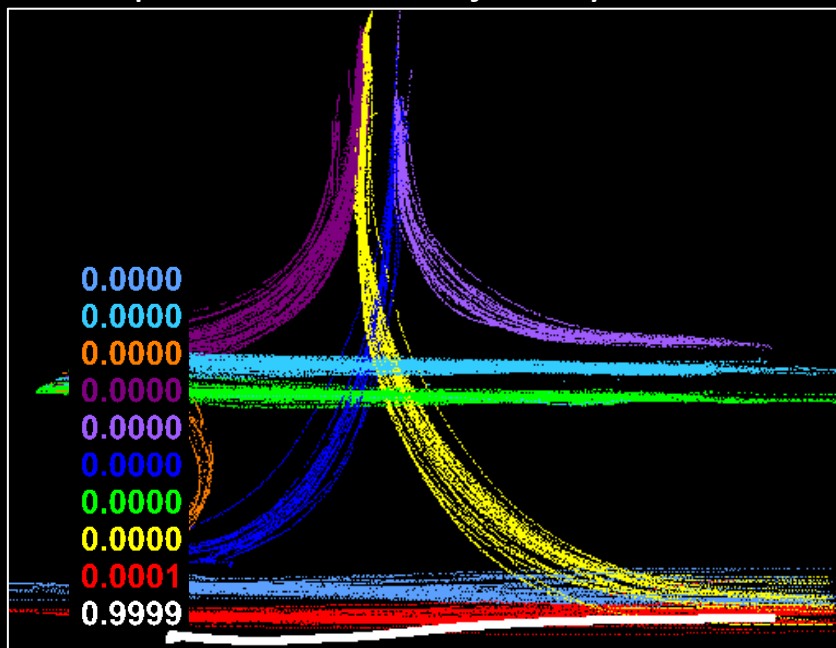




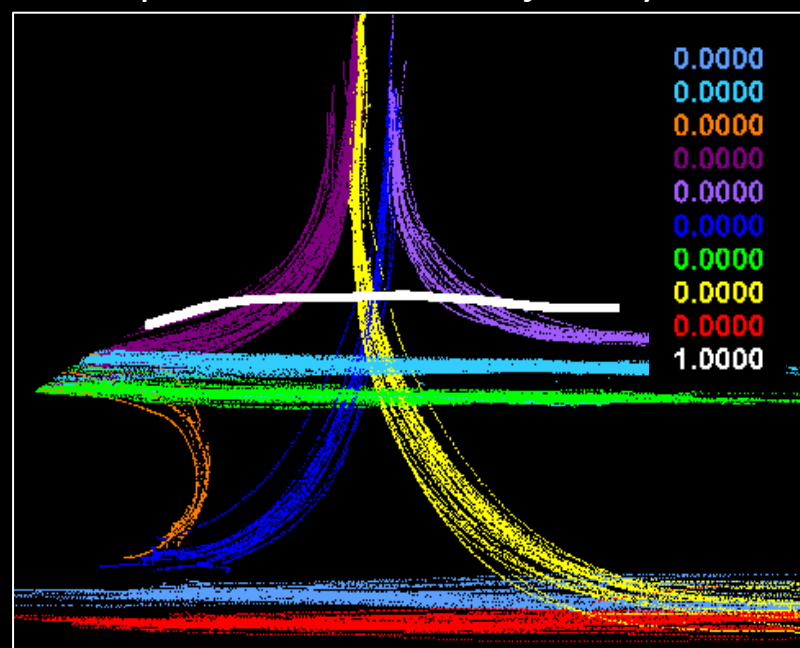
Example 1: Normal Trajectory



Example 2: Abnormal Trajectory

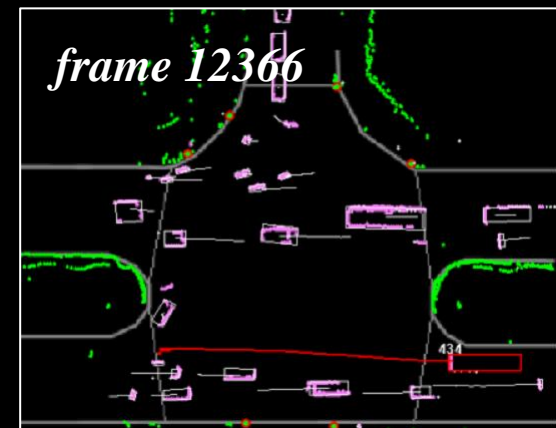
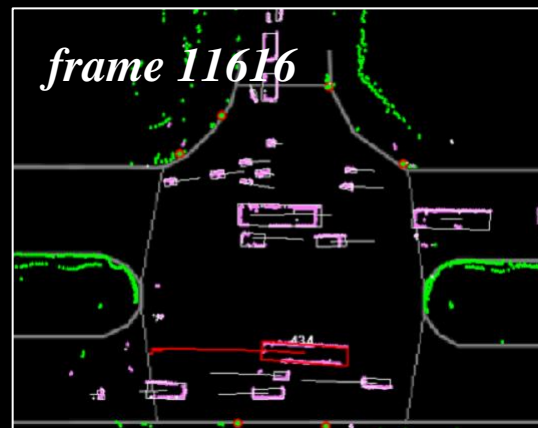
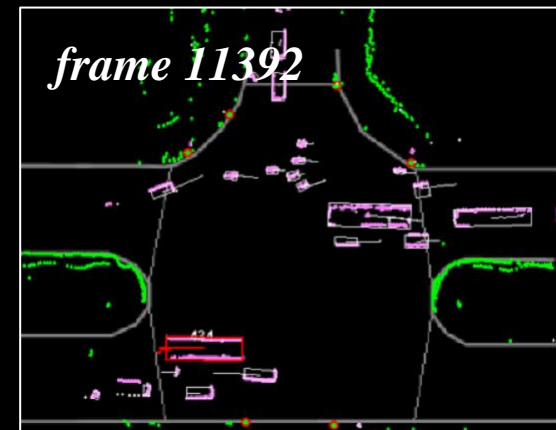
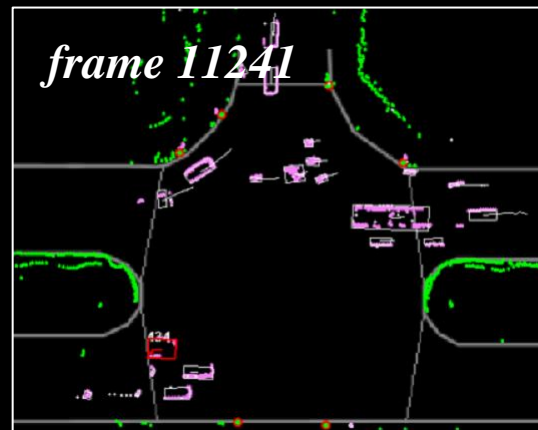
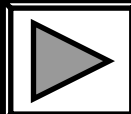
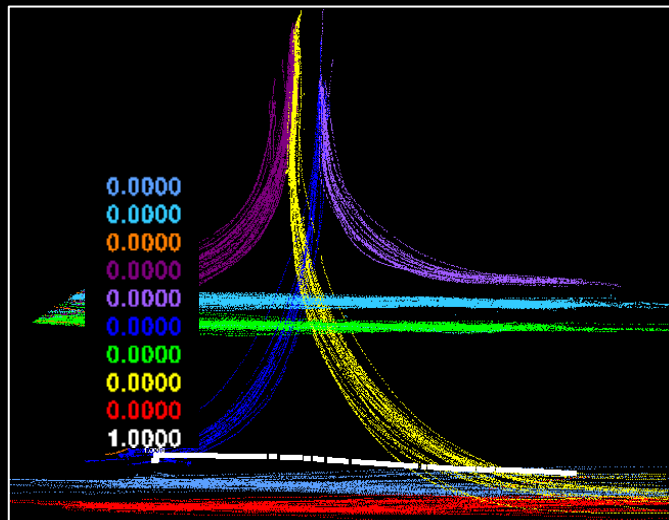


Example 3: Abnormal Trajectory

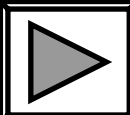
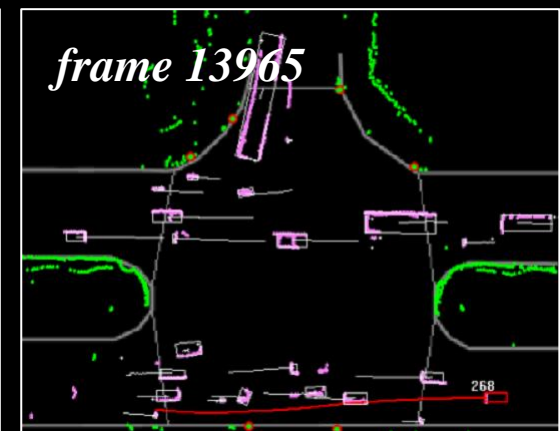
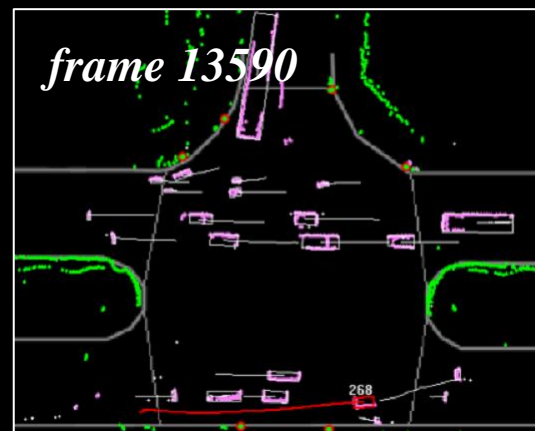
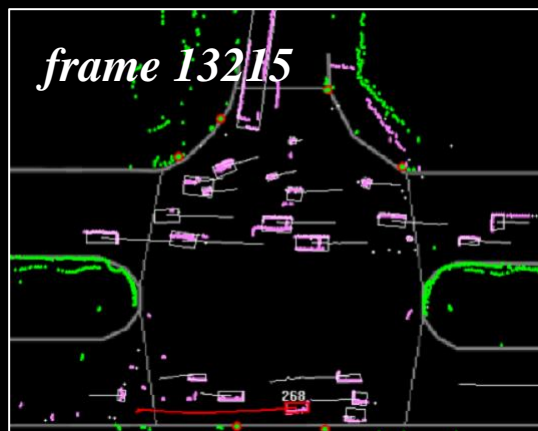
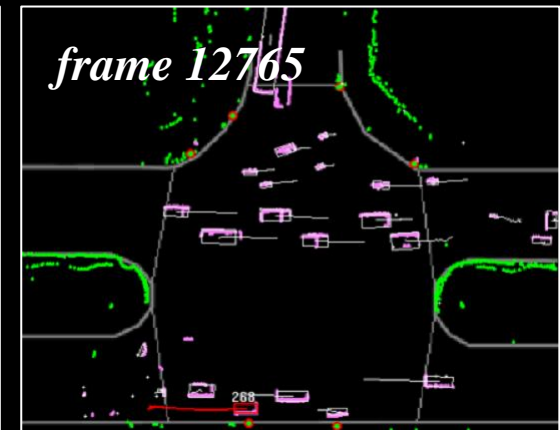
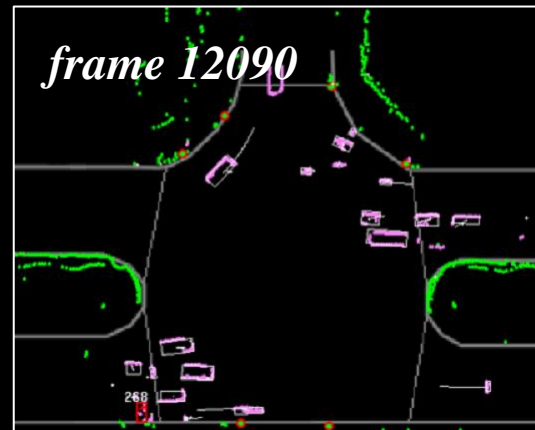
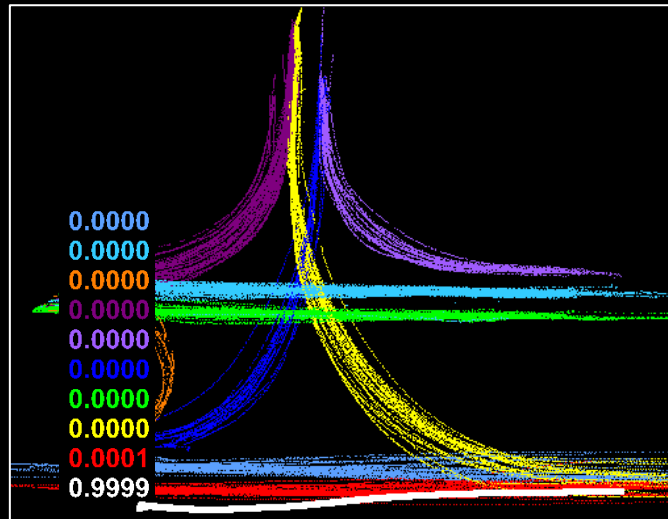


Example 4: Abnormal Trajectory

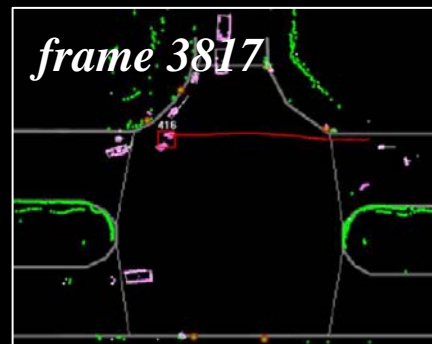
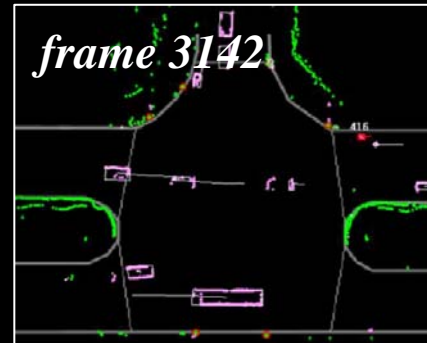
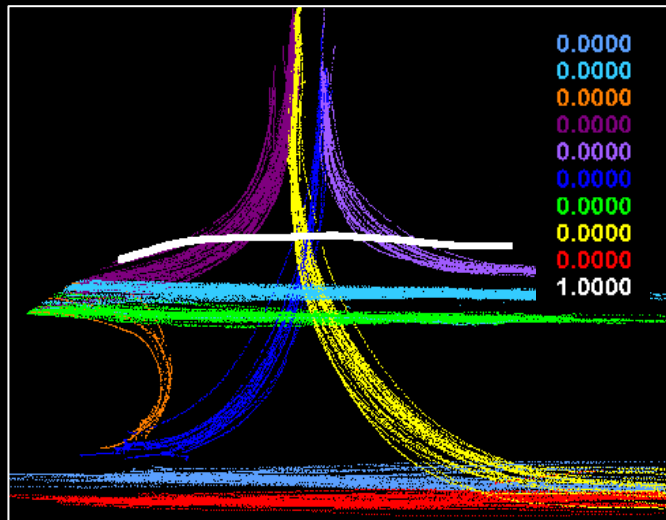
Real Abnormal Trajectory



Real Abnormal Trajectory



False Abnormal Trajectory



Thank You!



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